Orchestration Graph Assignment 1

Introduction

In this assignment, you will be asked to create the orchestration graph shown below in FROG. The purpose of this assignment is to get you familiar with working in FROG, adding activities, and running a graph.

To log into FROG, use the URL https://icchilisrv3.epfl.ch/teacher?login=USERNAME

If you already logged into FROG in the class, you can omit the USERNAME, it will automatically log you in appropriately. If not, manually specify your username – make sure it's always the same (to get access to your data). Since this system is in development, there is currently very little security, so please do not upload sensitive data.

Goals and Objectives

- You should be able to create a learning activity
- You should be able to configure a learning activity
- You should be able to assign an activity type to an activity
- You should be able to change the length of a learning activity
- You should be able to create a valid orchestration graph
- You should be able to start and run a session

Tasks

- Spend some time experimenting with activities in the Activity Creator to get a sense for what activities are available
- Create the following orchestration graph:

Introduce Lesson	Discuss Video	
(5 min)	(7 min)	

 Watch Video	Quiz on Video	Read Article	
(10 min)	(8 min)	(15 min)	

- o an orchestration graph that is 45 minutes long
- The graph should have at least one valid activity on plane 1 and one valid activity on plane 3, with different lengths
- Get the session started, and see how it looks for students, how the dashboard works for the teacher, etc.

Deliverables

- .frog file of the orchestration graph
- Screenshot of the running session (from student and teacher perspectives)

Due Date: 21.09.2018