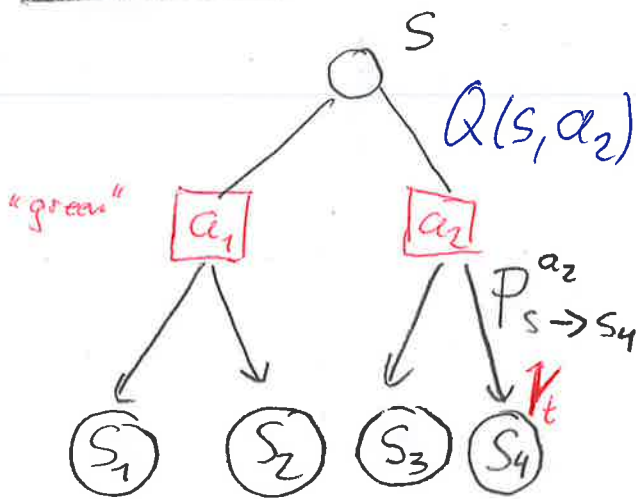


Blackboard 8.1 : Q-values

①



"branching ratio"

Transition probability

$$P^{a_2}_{s \rightarrow S_4} = P(s' = S_4 | a_2, s)$$

↑
next state

- actual reward at time t : K_t
- expected reward for this "branch"

$$R^{a_2}_{s \rightarrow S_4} = E(K_t | s' = S_4, a_2, s)$$

↑
reward received

↑
end up in S_4

↑
take a_2

↑
start in s

- expected reward for action a_2

$$Q(s, a_2) = E(K_t | a_2, s)$$
$$= \sum_{s'} P^{a_2}_{s \rightarrow s'} \cdot R^{a_2}_{s \rightarrow s'}$$

↑
all possible
"next states"

Blackboard 8.2 = Exercise 1

(2)

Q = expected reward \approx empirical mean $r. = \hat{Q}$

$\hat{Q}^{(k-1)}(s, \alpha)$ after $k-1$ trials (playing action α)

$$\hat{Q}^{(k-1)}(s, \alpha) = \frac{1}{k-1} (\underbrace{r_1 + r_2 + \dots + r_{k-1}}_{\substack{\uparrow \\ \text{2nd time action } \alpha}})$$

after k trials

$$\begin{aligned} \hat{Q}^{(k)}(s, \alpha) &= \frac{1}{k} (r_1 + r_2 + \dots + r_{k-1} + r_k) \\ &= \frac{k-1}{k} \cdot \hat{Q}^{(k-1)}(s, \alpha) + \frac{1}{k} r_k \\ &= \cancel{\frac{k}{k}} \hat{Q}^{(k-1)}(s, \alpha) + \frac{1}{k} r_k - \frac{1}{k} \hat{Q}^{(k-1)}(s, \alpha) \end{aligned}$$

$$\Delta \hat{Q}(s, \alpha) = \hat{Q}^{(k)}(s, \alpha) - \hat{Q}^{(k-1)}(s, \alpha) = \frac{1}{k} [r_k - \hat{Q}^{(k-1)}]$$

$$\Rightarrow \boxed{\eta = \frac{1}{k}}$$

Blackboard 8.3Convergence in expectation ③

theorem (i): if $E[\Delta Q(s, \alpha)] = 0$ (H)

then $E[Q(s, \alpha)] = \sum_{s'} P_{s \rightarrow s'}^\alpha R_{s \rightarrow s'}^\alpha$
 ↑
 expectation

proof:

$$\begin{aligned}
 E[\Delta Q(s, \alpha)] &\stackrel{(H)}{=} 0 && \stackrel{\text{Eq. (1)}}{=} E[r_t - Q(s, \alpha)] \\
 \uparrow &&& \downarrow \\
 \text{fluctuates} &&& 0 = E[r_t] - E[Q(s, \alpha)] \\
 \text{around zero} &&& \\
 &&& 0 = \sum_{s'} P_{s \rightarrow s'}^\alpha R_{s \rightarrow s'}^\alpha - E[Q(s, \alpha)]
 \end{aligned}$$

(ii) Fluctuations: role of η is qualitatively obvious. ■

Blackboard 8.4 - Exercise 2

(4)

update with $\Delta Q(s, a) = 0.2 \cdot [r_t - Q(s, a)]$ (*)

2.1. initialise $Q(s, a_1) = Q(s, a_2) = 0$

$t=1$, action a_1 ; $r_t = 1 \Rightarrow \underline{Q(s, a_1) = 0.2}$

$t=2$, action a_2 ; $r_t = 0.4 \Rightarrow \underline{\underline{Q(s, a_2) = 0.08}}$

2.2. $t=3$, best action = a_1 ; $r_t = 0$

$Q(s, a_1) \leftarrow Q(s, a_1) + 0.2[0 - 0.2]$; $\underline{\underline{Q(s, a_1) = 0.16}}$

$t=4$, best action a_1 ; $r_t = 0$

$Q(s, a_1) \leftarrow Q(s, a_1) + 0.2[0 - 0.16]$
 $0.16 - 0.032$ $\underline{\underline{Q(s, a_1) = 0.128}}$

$t=5$, best action a_1 ; $r_t = 0$

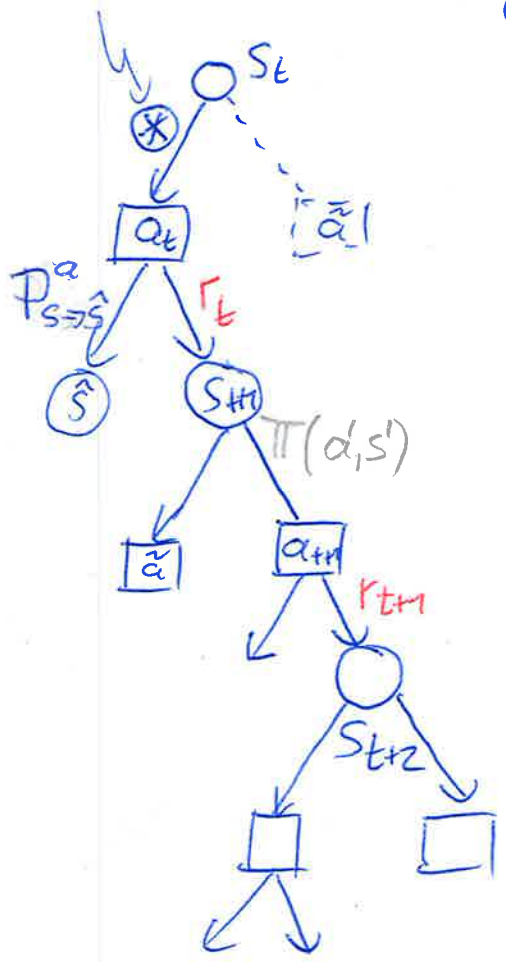
$Q(s, a_1) \leftarrow 0.128 - 0.2 \cdot 0.128$; $\underline{\underline{Q(s, a) \approx 0.102}}$

$\Rightarrow \underline{\underline{a_1 \text{ remains "best action" for several steps!}}}$

2.3 actual values

$\left. \begin{array}{l} Q(s, a_1) = 0.25 \\ Q(s, a_2) = 0.30 \end{array} \right\} \Rightarrow \underline{\underline{a_2 \text{ is best action}}}$

we start here



⊗ total reward collected in single trial starting in s with action a_t

$$\begin{aligned}
 R(s_t, a_t) &= r_t + \gamma r_{t+1} + \gamma^2 r_{t+2} + \gamma^3 r_{t+3} + \dots \\
 &= r_t + \gamma [r_{t+1} + \gamma r_{t+2} + \gamma^2 r_{t+3} + \dots] \\
 &= r_t + \gamma \cdot R(s_{t+1}, a_{t+1})
 \end{aligned}$$

total reward (single trial)
starting from $s' = s_{t+1}$ with a_{t+1}

now we look at diagram to calculate expectation

$$\begin{aligned}
 E(R(s_t, a_t)) &= E(r_t + \gamma R(s_{t+1}, a_{t+1})) \\
 &= \sum_{s'} P_{s \to s'}^{a_t} [R_{s \to s'}^{a_t} + \gamma E(R|s')] \\
 &= \sum_{s'} P_{s \to s'}^{a_t} [R_{s \to s'}^{a_t} + \gamma \cdot \sum_{a'} \Pi(a', s') E(R(s', a'))] \\
 \downarrow \\
 Q(s_t, a_t) &= \sum_{s'} P_{s \to s'}^{a_t} [R_{s \to s'}^{a_t} + \gamma \sum_{a'} \Pi(a', s') Q(s', a')]
 \end{aligned}$$

Blackboard 86- SARSA

⑥

from diagram

$$Q(s, a) \approx r_t + \underset{\substack{\text{discount} \\ \downarrow}}{\gamma} \cdot Q(s', a')$$

$$r_t + \gamma \cdot Q(s', a') - Q(s, a)$$

proposed update

$$\Delta Q(s, a) = \eta [r_t + \gamma \cdot Q(s', a') - Q(s, a)]$$

check:

$$\text{if } r_t > \underbrace{\gamma \cdot Q(s', a') - Q(s, a)}_{\substack{\text{expected reward} \\ \text{for this transition}}} \Rightarrow \text{increase } Q(s, a)$$

↑
actual
reward

Blackboard 8.7 - Convergence Week 8 / Blackboard (17)

SARSA update

$$\Delta Q(s, a) = \gamma [r_t + \gamma Q(s', a') - Q(s, a)]$$

hypothesis

$$E[\Delta Q(s, a)] \stackrel{!}{=} 0 = E \left[r_t + \gamma Q(s', a') - Q(s, a) \right]$$

↑
starting in s_t with a

$$0 = \sum_{s'} P_{s \rightarrow s'}^a \left[R_{s \rightarrow s'}^a + \gamma \sum_{a'} \pi(s', a') Q(s', a') \right] - Q(s, a)$$

⇒ Bellman V

in order to evaluate expectations:

- look at graph!
- if I am in s , all remaining expectations are "given s "
- if I am in a branch (s, a)
all remaining expectations are given s and a