

### TCP/IP Networking 2017 Test 2

- 0 0 0 0 0 0
- 1 1 1 1 1 1
- 2 2 2 2 2 2
- 3 3 3 3 3 3
- 4 4 4 4 4 4
- 5 5 5 5 5 5
- 6 6 6 6 6 6
- 7 7 7 7 7 7
- 8 8 8 8 8 8
- 9 9 9 9 9 9

**Grading:**

For each question, exactly one of the four proposed answers is correct. If the good answer and only the good answer box is crossed  $\Rightarrow$  +1 point. If one bad answer box is crossed and no other box is crossed  $\Rightarrow -\frac{1}{3} = -0.333$  point. If 0 or more than 1 answer box is crossed  $\Rightarrow$  +0 point.

$\leftarrow$  Please encode your SCIPER number here and write your full name in the box below.  $\downarrow$

Name, First Name:

.....

**Question 1** A sends one unicast IPv4 packet to C over Ethernet. The IPv4 destination address observed at point 1 is



- the IPv4 address of S1's west inter- face.  255.255.255.255.
- the IPv4 address of S2's west inter-  C's IPv4 address.

**Question 2** A host sends an IPv4 packet with TTL = 255.

- This packet cannot be forwarded by a bridge but can be forwarded by a router.
- This packet can be forwarded by a router or a bridge.
- This packet cannot be forwarded by neither a router nor a bridge.
- This packet cannot be forwarded by a router but can be forwarded by a bridge.

**Question 3** Lisa makes a local area network by installing 6 Ethernet standard bridges, connected with Ethernet cables to form a ring.

- This works because bridges automatically disable one port on one switch.
- This does not work because bridges must be cabled without loop.
- This works only for unicast traffic; broadcast traffic has to be disabled because it would loop.
- This works because bridges learn source MAC addresses on the frames they observe.



**Question 4** When an IPv6 host *A* wants to know the MAC address that corresponds to a target IPv6 address *B*, it sends an NDP NS message. The IPv6 destination address of this message is:

- this packet does not have an IP destination address because it is not an IP packet.
- the link-local broadcast address.
- the IPv6 broadcast address `ffff:ffff:ffff:ffff:ffff:ffff:ffff:ffff`.
- a multicast address algorithmically derived from *B*.

**Question 5** *A* sends one unicast Ethernet frame to *C*. The MAC destination address observed at point 1 is



- the MAC address of S2's west interface  `ff:ff:ff:ff:ff:ff`
- the MAC address of S1's west interface  *C*'s MAC address

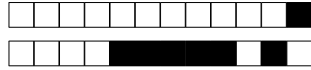
**Question 6** Say what is true about the spanning tree protocol.

1. bridges compute a shortest path tree to every other bridge
2. bridges elect a root

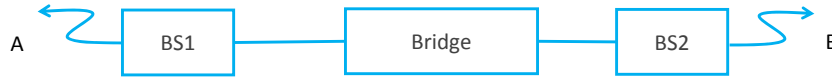
- Both.
- 1 and not 2.
- 2 and not 1.
- Neither 1 nor 2.

**Question 7** We flip the 17th bit of the IP address: `2001:1::bebe`. What is the result?

- `2001:8001::bebe`
- `2001:2::bebe`
- `2001:0::bebe`
- `2001:3::bebe`



**Question 8** Homer makes a LAN with two WiFi base stations BS1 and BS2, interconnected by Ethernet cables and a bridge. *A* is associated to BS1 and *B* is associated to BS2. By which mechanism does the bridge know where to send packets destined to *A* and *B* ?



- The bridge remembers all MAC source addresses and broadcast frames if it does not know where the destination is.
- The base stations inform the bridge of the presence of *A* and *B* (which they know from their association data) using the spanning tree protocol.
- The spanning tree protocol learns all addresses without intervention of the WiFi association data.
- The bridge computes shortest paths to all destinations.

**Question 9** When an IPv4 host *A* wants to know the MAC address that corresponds to a next-hop IPv4 address *B*, say what it can use:

1. the ARP protocol
2. the DHCP protocol

- 1 and not 2.     Neither 1 nor 2.     Both.     2 and not 1.

**Question 10** With SLAAC, an IPv6 host obtains:

1. A link-local address.
2. A valid subnet prefix, when a router that participates in SLAAC is present in the subnet.

- 1 and not 2.     2 and not 1.     Neither 1 nor 2.     Both.