

Economics of innovation

ENG-410: Energy supply, economics and transition

1 April 2020

Why we tend to hope for innovation (1)

- imagine we could cheaply and safely generate most of our electricity with new renewables, e.g. with
 - building-integrated photovoltaics
 - geothermal technologies
 - ...
- imagine we could cheaply and safely store large amounts of energy to detach energy supply and use, e.g. with adiabatic compressed-air energy storage (here: pilot project in Pollegio, TI)

Photo:
EPFL



Photo:
ETHZ



Why we tend to hope for innovation (2)

- imagine we could use this electricity instead of fossil fuels for almost every energy service, including
 - heating & cooling
 - mobility (even with trucks and airplanes!)
 - ...

- imagine we still needed much less electricity, because of
 - smart systems
 - increased efficiency in energy use
 - organizational changes (e.g. efficient virtual meeting rooms)
 - ...

Unsustainable innovation

- driver of (unsustainable?) economic growth
- negative externalities
 - environmental and social risks
 - diffusion -> trade -> transport emissions
 - early obsolescence
 - shorter product life cycles -> higher resource use
 - clustering of new industries?
 - environmental impacts from congestion
- other market failure
 - R&D is fixed cost and thus tends to induce market power
 - asymmetric information about new products (-> lemon effect)

Static versus dynamic efficiency

Static efficiency

Optimal allocation of resources to generate the highest achievable utility/social welfare

Dynamic efficiency

Optimal allocation of resources to generate the highest achievable intertemporal welfare

Why would a statically efficient resource allocation not be dynamically efficient?

Why static and dynamic efficiency differ

- time periods are connected
- things change over time, e.g.
 - demographic and economic growth
 - costs and availability of technologies
- change can be influenced, e.g. by
 - savings and investment
 - measures that foster technological progress
- statically efficient solutions may become expensive
 - time-lags because of long replacement periods
 - path dependence and technological lock-in

Time lags in environmental policy

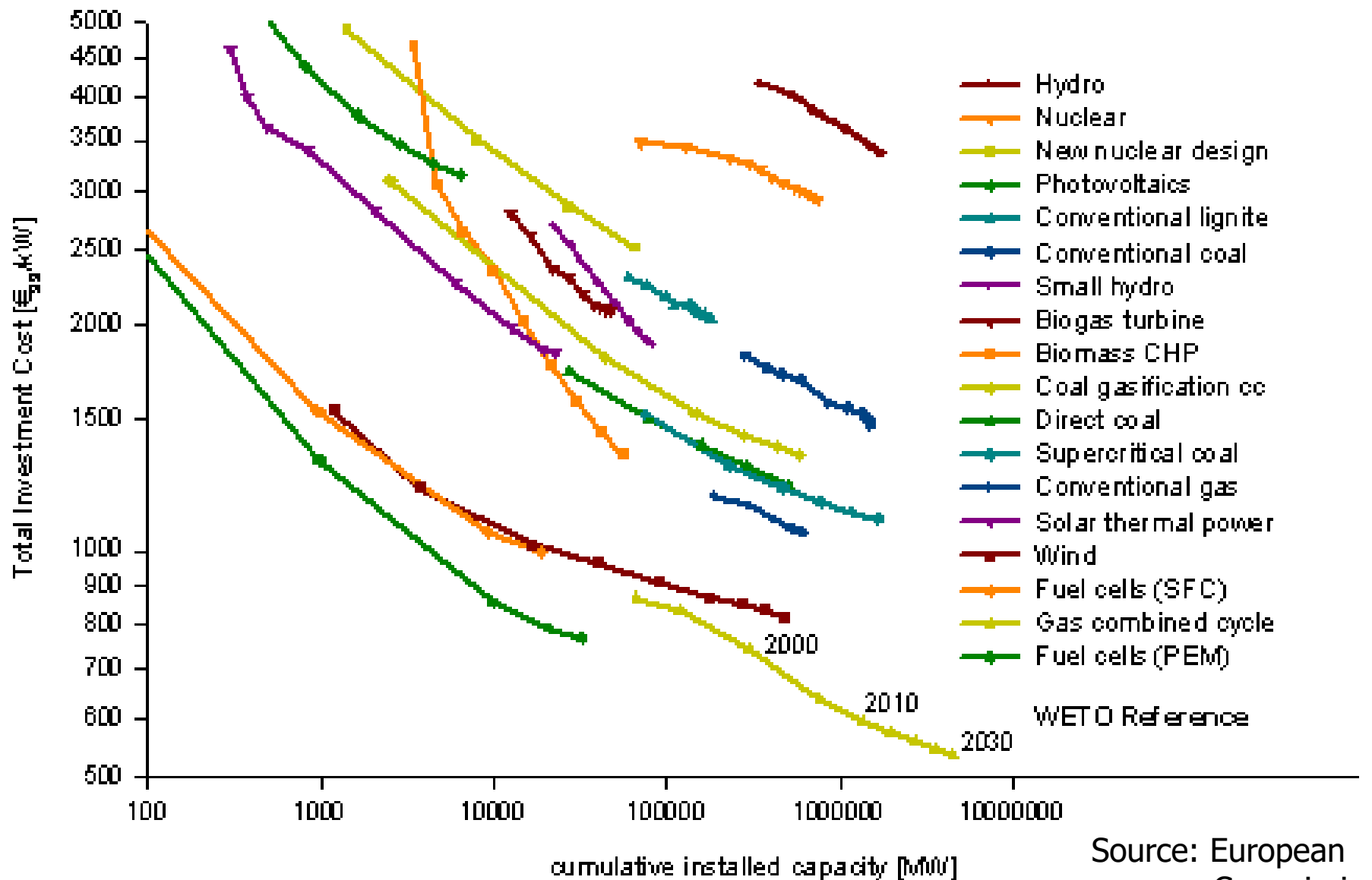
- dependable research results
- research communication and public recognition
- policy process
- policy implementation
- research
- development
- diffusion (adoption, replacement cycles)
- impact on concentrations of pollutants/GHGs
- reactions of natural systems (humans, ecosystems, climate)

Innovation

- requires good ideas and means to develop them:
 - institutions
 - knowledge
 - financing
 - it's about the innovator's decision, which idea to develop, which depends on
 - personal motivation
 - financing opportunities
 - expected return
 - risk and risk hedging opportunities
- } depend on institutions and incentives

Economics of innovation

Learning by doing



Source: European Commission

Economic characteristics of knowledge

■ Production

- “Joint product”: learning-by-doing & learning-by-using
- Cumulative (knowledge stock), but difficult to reproduce

■ Public good?

- Partially nonexcludable & partially nonrival
 - => spillovers / positive external effects
 - => free rider problem
 - => underinvestment into research and development

Intellectual Property Rights (IPRs)

- positive expected return needed to avoid free riding and underinvestment
- patents create temporary monopolies (max. 20 years)
 - only for commercially applicable novelties
 - exclusive and tradeable
 - monopoly rents & prices (far) above marginal cost
 - statically inefficient, but dynamically more efficient
- intellectual property rights require public enforcement
 - possible at what geographical scale?

The knowledge dilemma

- Knowledge is cumulative
 - > Exploit the knowledge commons:
Cooperate!
- Private investment into knowledge requires the protection of Intellectual Property Rights
 - > Exploit the innovative power of competition:
Compete for the best solution!
- Which way to go?
 - depends on the type and area of innovation
 - there are hybrid solutions as well

Types of innovation

- basic
 - science
 - usually publicly funded
 - output (should be) published and made available
 - output is usually non-marketable
- applied
 - technology
 - privately or publicly funded
 - output is often concealed (might be marketable)
- product innovation vs. process innovation
- addressing negative externalities: requires policy incentives to potentially become marketable

Incentivizing innovation

- Pigouvian taxes and other (dynamic) instruments to internalise external effects
- public R&D spending
- R&D subsidies
- enforcement of intellectual property rights
- funding cooperation
- government procurement
- subsidies for new processes or products
- banning or taxing old processes or products

The S-shape

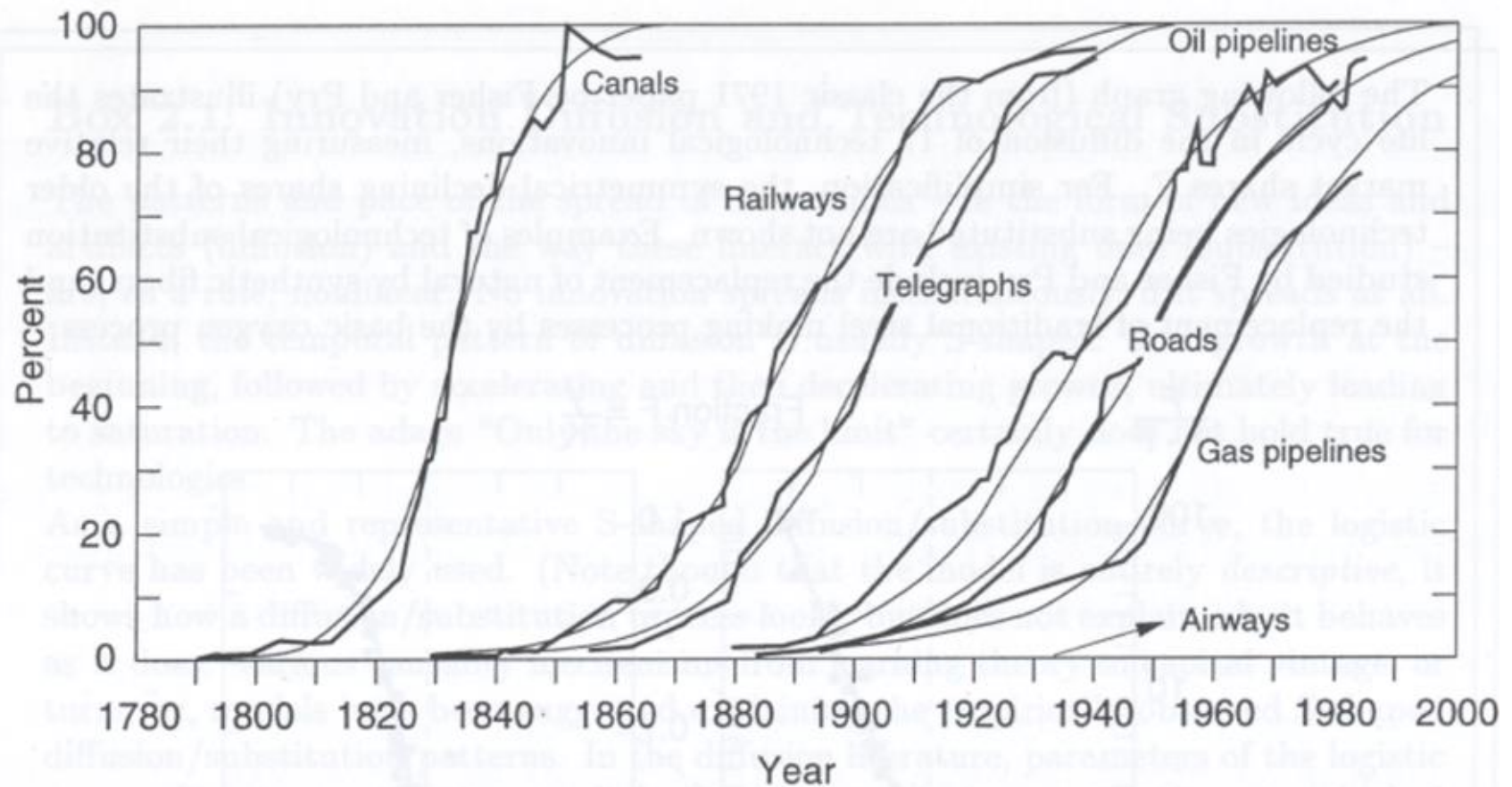
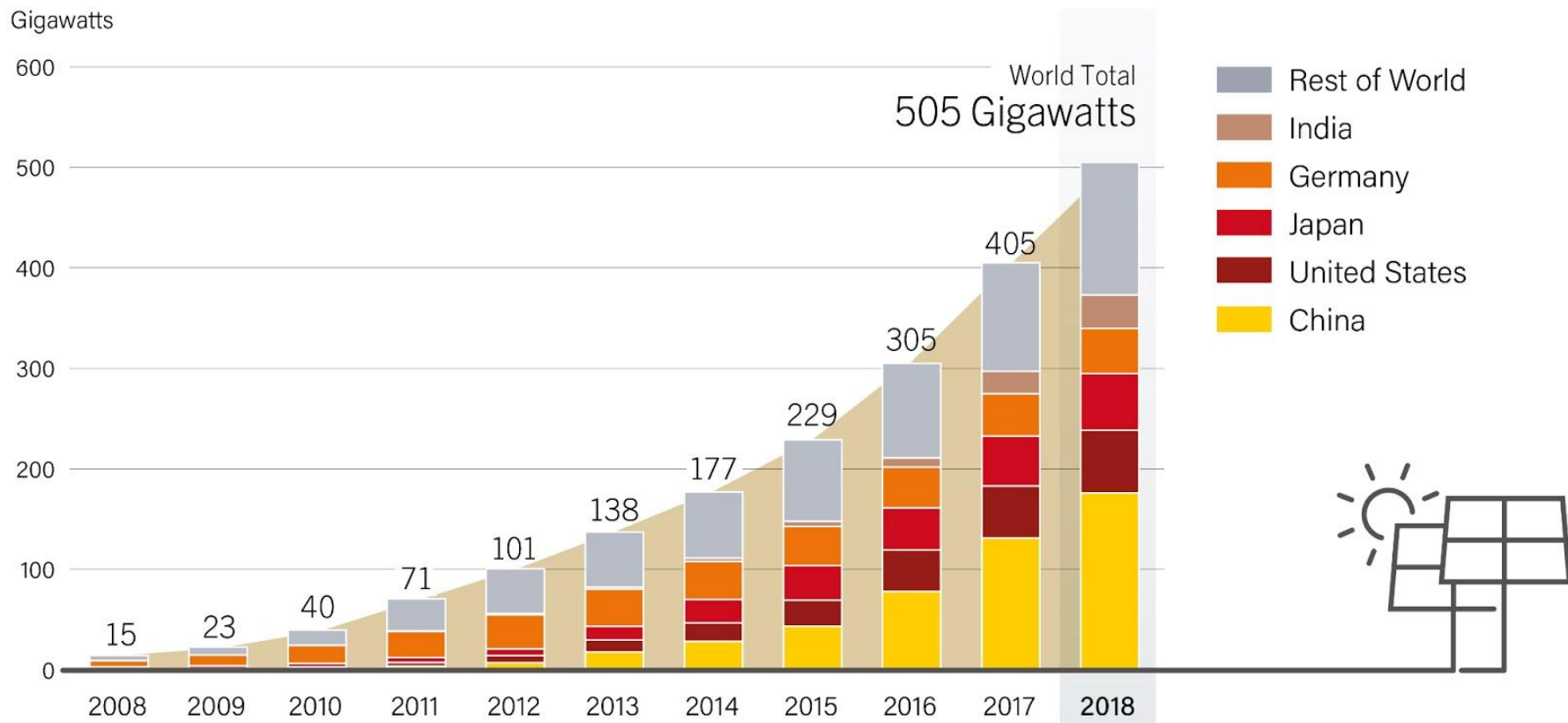


Figure 2.10: Growth of US transport infrastructures as a percentage of their maximum network size, empirical data (bold jagged lines) and model approximation (thin smooth lines). Source: Grübler and Nakićenović (1991).

Cumulative installed PV capacity

Solar PV Global Capacity, by Country and Region, 2008-2018



Note: Data are provided in direct current (DC).

Economics of innovation

Disruptive innovation

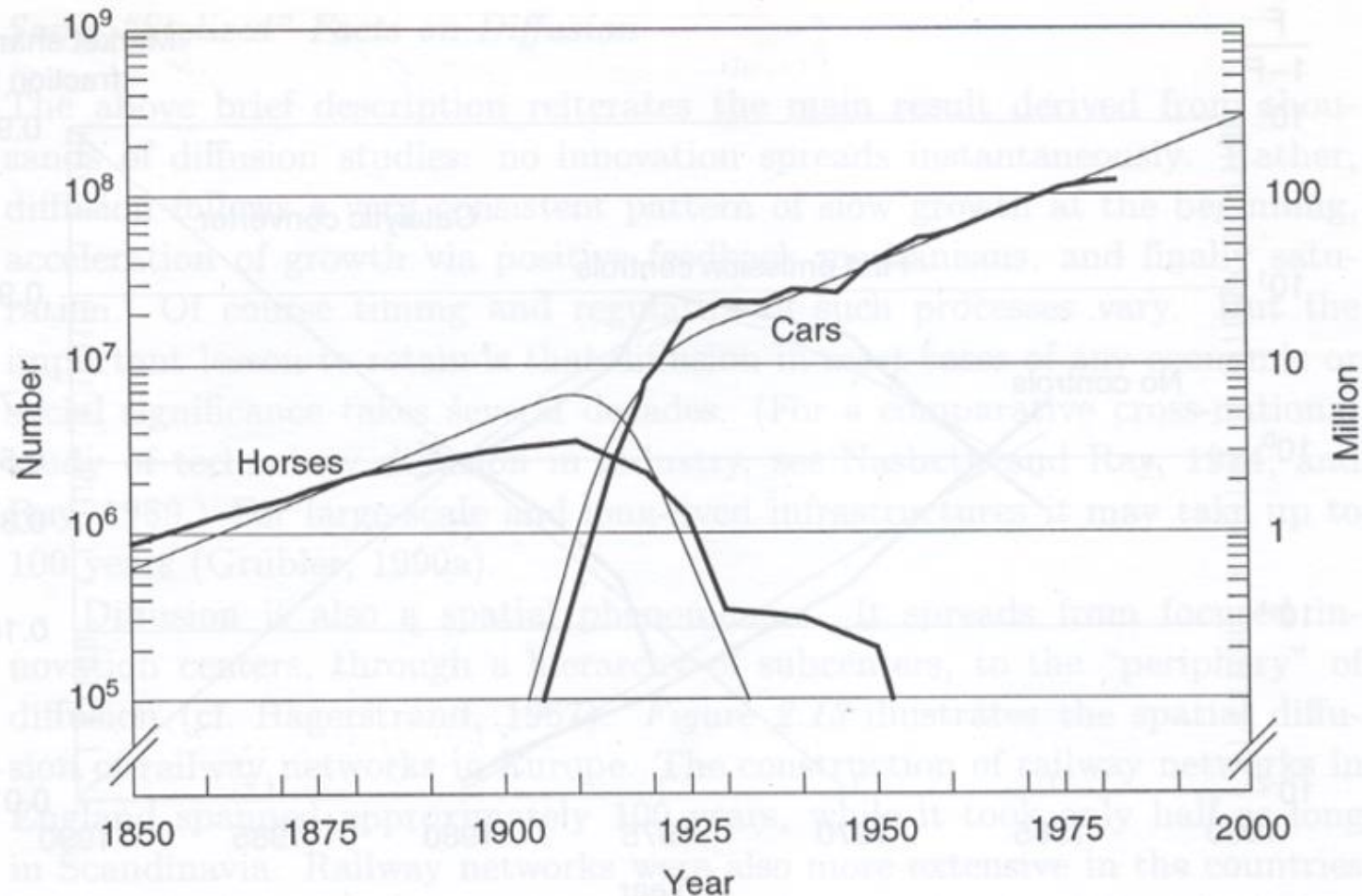


Figure 2.11: Number of (urban) draft animals (horses) and automobiles in the USA, empirical data (bold jagged lines) and estimates (thin smooth lines) from a logistic model of technological substitution. Source: Nakićenović