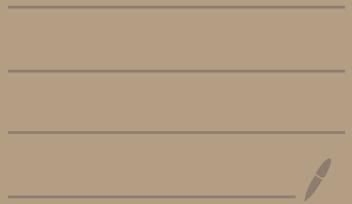


Information Theory & Coding

Nov 30, 2020



Today, "Polar Coding". A coding scheme for Binary input channels (output need not be binary) with the following properties:

- all rates up to $I(X; Y)$ |
 $X \sim \text{unif}\{0, 1\}$

is supported

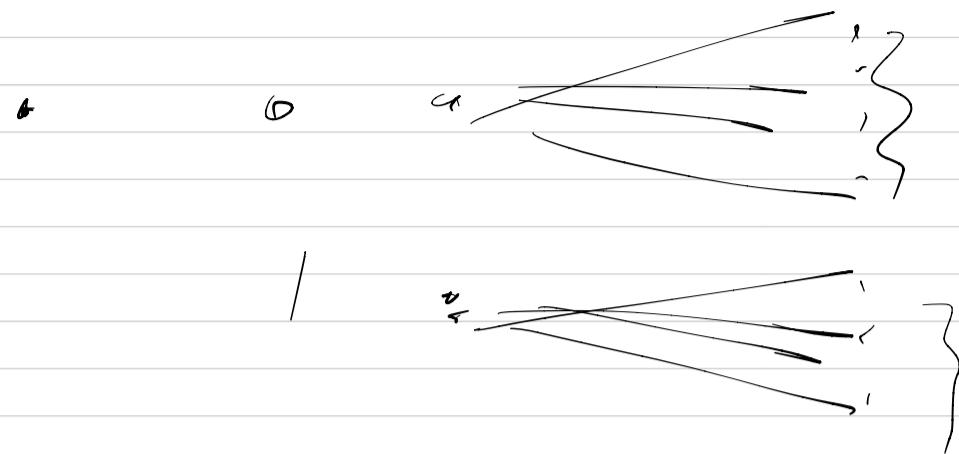
enc & dec functions can be implemented with low computational complexity.

- $\Theta(n \log n)$ operations ($n = \text{block length}$)

$$\Rightarrow \text{Prob. error} \approx 2^{-\sqrt{n}}$$

the identification of enc & dec is explicit, and can be done in low complexity.

Examples of "easy" channels. (binary input)



$$p(y|0) \cdot p(y|1) = 0$$

y_3 .

$C = 2$, trivially achieved



$$p(y|0) = p(y|1)$$

$\Leftrightarrow y$ is indep X .

$C = 0$, trivially ach.

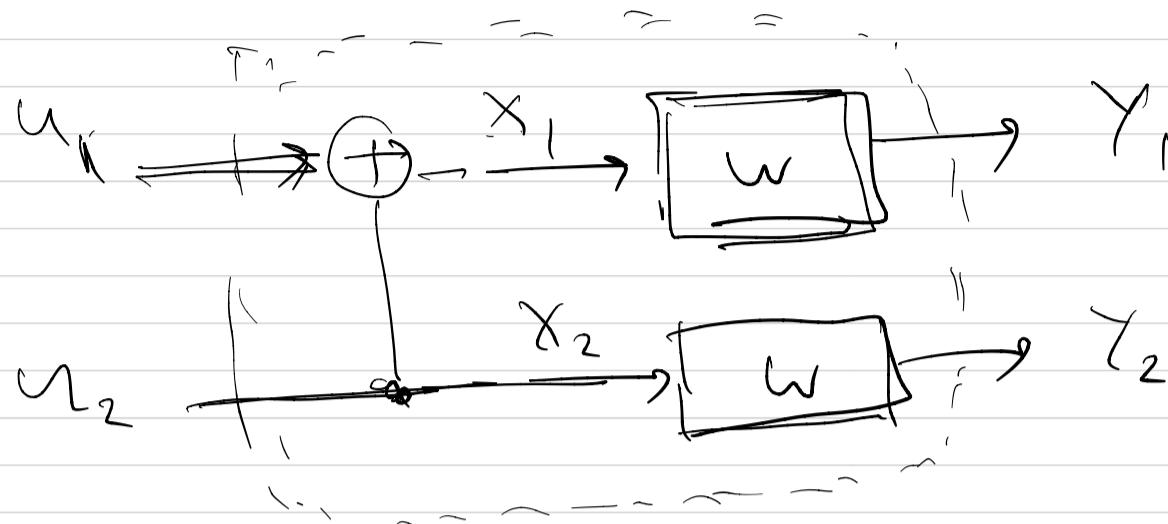
The "polar coding" works by constructing such extremal channels from a given "normal" channel.

This is done by a procedure I will call

"polar transform".

Suppose we have a channel (Disc., Mem.).

$$W : \{0,1\} \mapsto Y,$$



$$X_1 = u_1 \oplus u_2$$

$$X_2 = u_2$$

$$u_1 = X_1 \oplus X_2$$

$$u_2 = X_2$$

Suppose $\underline{u}_1, \underline{u}_2$ are i.i.d. $\mathcal{B}\left(\frac{1}{2}\right)$

$\equiv (u_1, u_2)$ uniform on $\{0,1\}^2$

$\equiv (X_1, X_2)$ " " "

$\equiv X_1, X_2$ are i.i.d. $\mathcal{B}\left(\frac{1}{2}\right)$

$$I(u_1, u_2; Y_1, Y_2) = I(u_1; Y_1, Y_2)$$

$$+ I(u_2; Y_1, Y_2 | u_1)$$

$$= I(u_1; Y_1, Y_2)$$

$$+ I(u_2; Y_1, Y_2 | \underline{\underline{u}}_1)$$

$$I(u_1, u_2; \gamma_1, \gamma_2) = I(u_1; \gamma_1, \gamma_2) + I(u_2; \gamma_2, u_1)$$

||

$$I(\underbrace{x_1, x_2}_{\text{in dep}}; \gamma_1, \gamma_2) = I(x_1; \gamma_1) + I(x_2; \gamma_2)$$

↑
in dep of x_1, x_2

& memoryless channel

$$= 2 I(w)$$

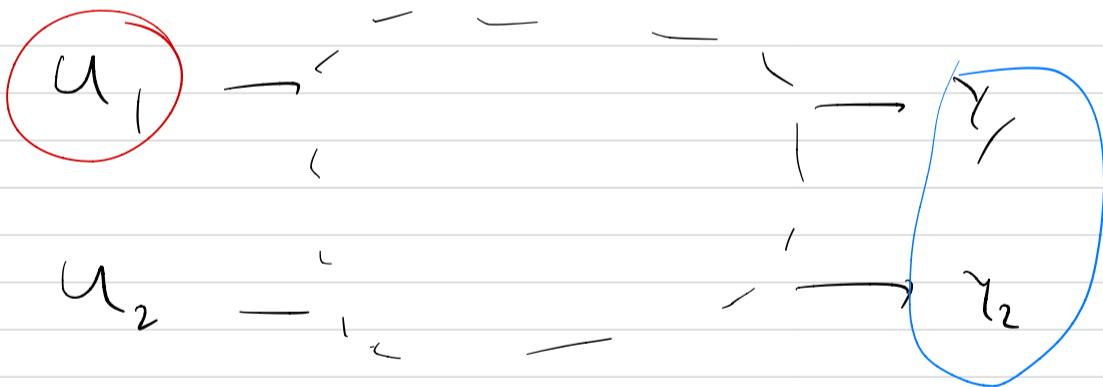
(c) $I(\text{channel}) = I(\text{input}; \text{output}) |$

input uniform

So far -

$$2 I(w) < I(u_1; \gamma_1, \gamma_2) + I(u_2; \gamma_2, u_1).$$

~~$\gamma_1 = \gamma_2$~~



$$= I(w^-) + I(w^+).$$

$$\tilde{w} : u_i \mapsto \gamma_i, \gamma_2$$

$$w^-(\gamma_1, \gamma_2 | u_1) = \sum_{u_2 \in \{0, 1\}} \frac{1}{2} w(\gamma_1 | u_1, u_2) w(\gamma_2 | u_2)$$

$$w^-(y_1 y_2 | 0) = \frac{1}{2} w(y_1 | 0) w(y_2 | 0) + \frac{1}{2} w(y_1 | 1) w(y_2 | 1)$$

$$w^-(y_1 y_2 | 1) = \frac{1}{2} w(y_1 | 0) w(y_2 | 1) + \frac{1}{2} w(y_1 | 1) w(y_2 | 0).$$

$$w^+ : U_2 \rightarrow Y_1 Y_2 U_1$$

$$w^+(y_1 y_2 u_1 | u_2) = \frac{1}{2} w(y_1 | u_1 + u_2) w(y_2 | u_2)$$

$$w^+(y_1 y_2 0 | 0) = \frac{1}{2} w(y_1 | 0) w(y_2 | 0)$$

$$w^+(y_1 y_2 1 | 0) = \frac{1}{2} w(y_1 | 1) w(y_2 | 0)$$

$$w^+(y_1 y_2 0 | 1) = \dots$$

$$w^+(y_1 y_2 1 | 1) = \dots$$

So we have constructed synthetic channels

w^+ & w^- from two axes of the "real" channel w .

"Division": in what sense is w^+ a channel?

The job of the receiver is to reconstruct inputs (u_1, u_2, \dots, u_n) from the observation

$z = (\gamma_1, \dots, \gamma_n)$. Consider the following

"magic" method -

$$\hat{u}_1 = \phi_1(z)$$

$$\hat{u}_2 = \phi_2(z u_1)$$

$$\hat{u}_3 = \phi_3(z u_1, u_2)$$

⋮

$$\hat{u}_n = \phi_n(z u^{n-1})$$

$$u_1 \rightarrow z$$

$$u_2 \rightarrow z u_1$$

$$u_n \rightarrow z u^{n-1}$$

} channels
which
serve
the
magic
method

We can now consider a non-magic method, based on the same decoding functions ϕ_j :

$$\tilde{u}_1 = \phi_1(z)$$

$$\tilde{u}_2 = \phi_2(z \tilde{u}_1)$$

$$\tilde{u}_3 = \phi_3(z \tilde{u}_1, \tilde{u}_2)$$

$$\tilde{u}_n = \phi_n(z \tilde{u}_1^{n-1})$$

observe that if (\tilde{u}^n, z) is such that

$\tilde{u}^n = u^n$. (i.e., if the magic decoder is)
correct

$$\text{then } \tilde{u}_1 = \phi_1(z) = \tilde{u}_1 = u_1$$

$$\tilde{u}_2 = \phi_1(z, u_1) = \tilde{u}_2 = u_2$$

$$\vdots$$

$$\tilde{u}_n = \phi_n(z, u^{n-1}) = \tilde{u}_n = u_n$$

$$\Rightarrow \tilde{u}^n = u^n.$$

$$\Pr(\tilde{u}^n \neq u^n) \leq \Pr(\tilde{u}^n \neq u^n)$$

So for the purpose of analyzing the non-magic system we can analyze the magic system instead.

Consequently we can analyze the channel

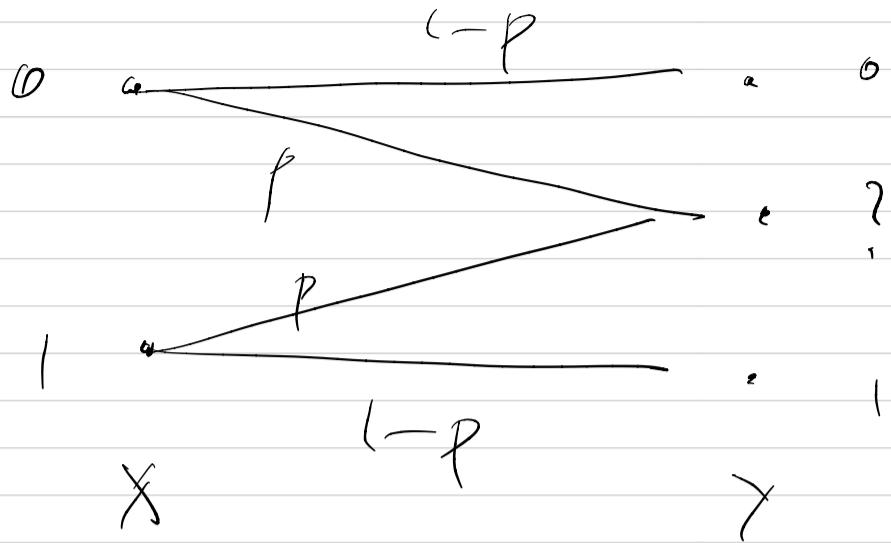
$$w^-: U_1 \rightarrow \gamma_1 \gamma_2 \quad \& \quad w^+: U_2 \rightarrow \gamma_1 \gamma_2 u_1$$

$$(instead of \quad w^-: U_1 \rightarrow \gamma_1 \gamma_2; \quad w^+: U_2 \rightarrow \gamma_1 \gamma_2 \tilde{u}_1)$$

to compute the error probability of the receiver.

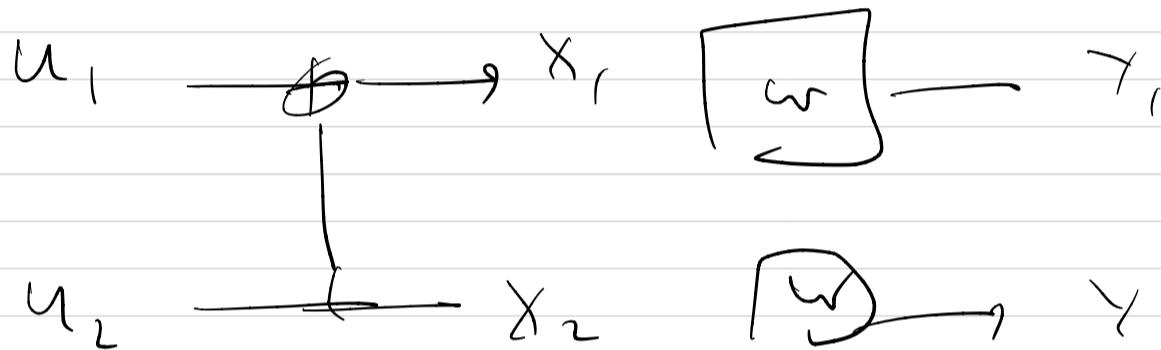


Example: $w = BEC(p)$



$$Y = \begin{cases} X & w_p \quad 1-p \\ ? & \sim w_p \quad p \end{cases}$$

$$I(w) = 1-p.$$



$$Y_1, Y_2 = \begin{cases} x_1, x_2 & w_p \quad (1-p)^2 \\ x_1, ? & \sim w_p \quad p(1-p) \\ ?, x_2 & \sim \\ ?, ? & p^2 \end{cases}$$

$$\tilde{w} : u_1 \rightarrow Y_1, Y_2 = \left\{ \begin{array}{ll} \overbrace{u_1 + u_2, u_2}^? & w_p \quad (1-p)^2 \equiv u_1 \\ \overbrace{u_1 + u_2, ?}^{u_2} & \sim w_p \quad p(1-p)p \equiv ? \\ ?, ? & \sim \\ ?, ? & p^2 \equiv ? \end{array} \right\}$$

$$\tilde{w} \equiv BEC(p^2 + 2p(1-p)) = BEC(p(2-\rho)).$$

$$\omega^+ : u_2 \rightarrow \gamma_1 \gamma_2 u_1 = \begin{cases} u_1 + u_2, \check{u_2}, u_1 & \text{up } (-p)^2 \\ \cancel{u_1 + u_2, ?, u_1} & \text{up } p(-p) \\ ? \quad \underline{u_2}, u_1 & \dots \\ ? \quad ? \quad u_1 & p^2 \end{cases}$$

$$= \begin{cases} u_2 & \\ u_2 & \\ u_2 & \\ ? & p^2 \end{cases}$$

$$\Rightarrow \omega^+ \in \text{BEC}(p^2)$$

$$\omega = \text{BEC}(p) \Rightarrow \omega^- = \text{BEC}(2p - p^2)$$

$$\omega^+ = \text{BEC}(p^2)$$

$$2I(\omega) = I(\omega^-) + \underbrace{I(\omega^+)}$$

$$2(-p) = ((-2p - p^2)) + (-p^2)$$

since $p^2 \leq p \Rightarrow I(\omega^+) \geq I(\omega) \geq I(\omega^-)$

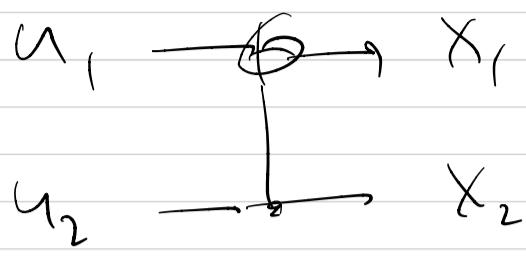
Observe:

$$\underbrace{I(\omega^+)}_{=} = I(u_2; \gamma_1 \gamma_2 u_1) \geq I(u_2; \gamma_2)$$

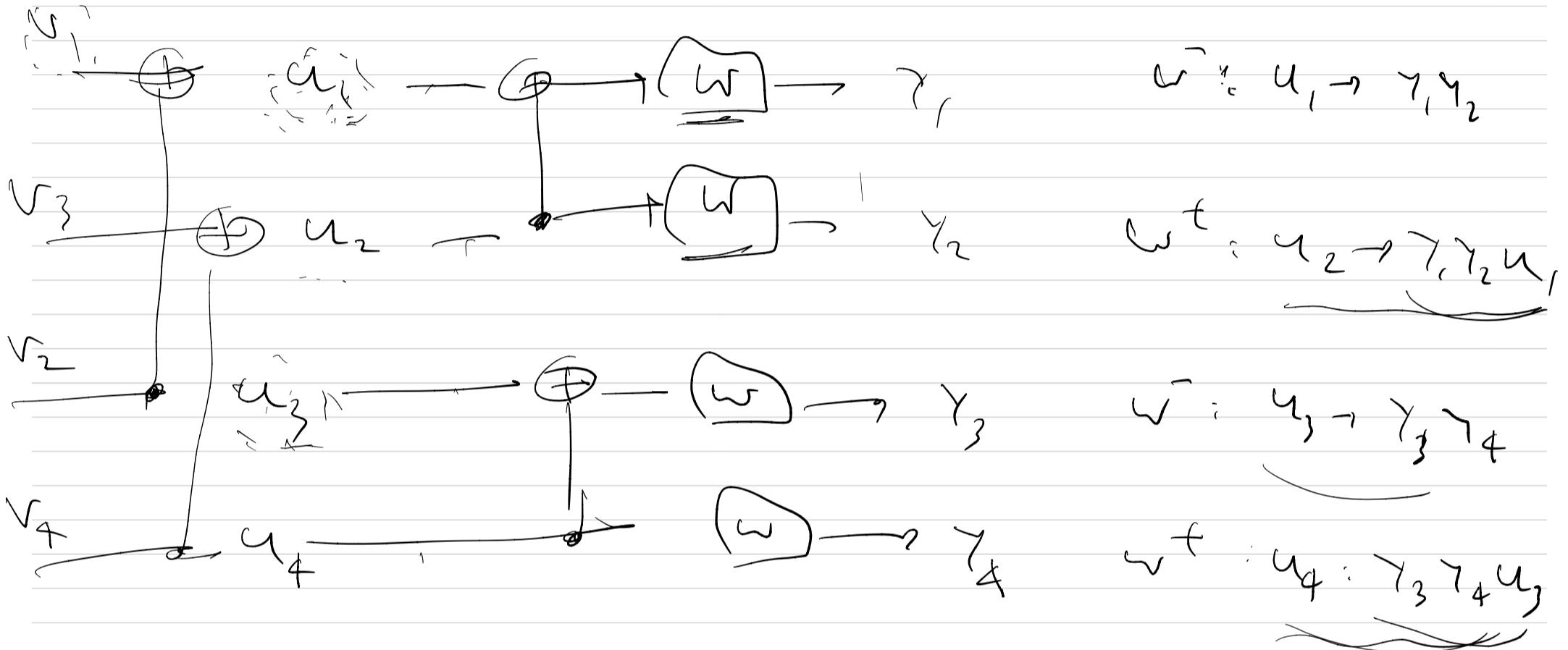
$$= I(x_2; \gamma_2) = I(\omega)$$

$\therefore I(\omega^+) \geq I(\omega) \geq I(\omega^-)$ is true in general.

Building blocks of the polar transform \Rightarrow



The idea \Rightarrow to iterate:

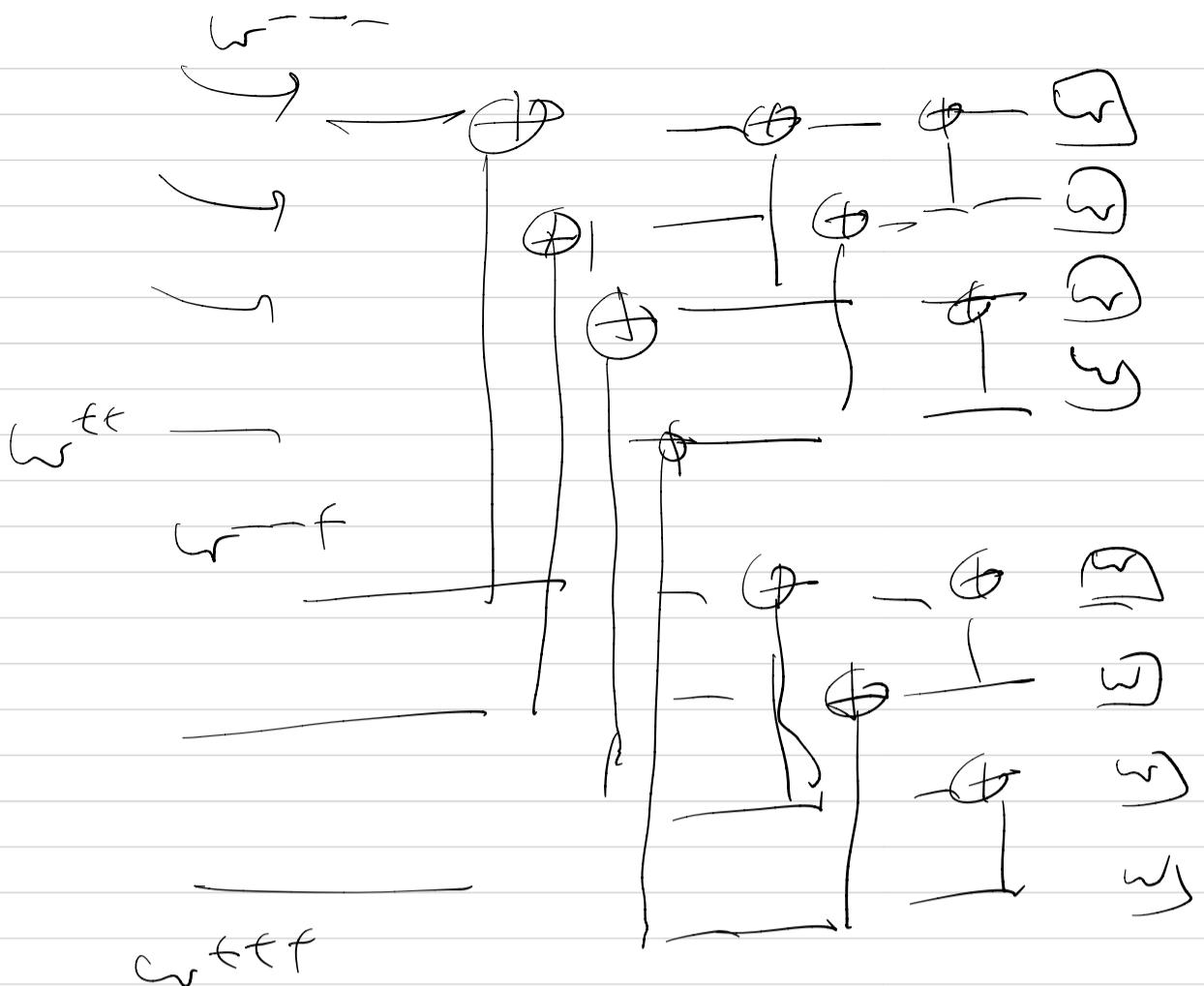


$$\underline{w}^-: v_1 \rightarrow (\gamma_1 \gamma_2)(\gamma_3 \gamma_4)$$

$$\underline{w}^+ : v_2 \rightarrow \gamma_1 \gamma_2 \gamma_3 \gamma_4 v_1$$

$$\underline{w}^{+-} : v_3 \rightarrow \gamma_1 \gamma_2 u_1 \underbrace{\gamma_3 \gamma_4 u_3}_{} \equiv \gamma_1 \gamma_2 \gamma_3 \gamma_4 v_1 v_2$$

$$\underline{w}^{++} : v_4 : \gamma_1 \gamma_2 u_4 \underbrace{\gamma_3 \gamma_4 u_3}_{} v_3 \equiv \gamma_1 \gamma_2 \gamma_3 \gamma_4 v_1 v_2 v_3$$



By iterating this t times we will have:

use the "real" channel w 2^t times to

obtain one w^t for each of the channels

$$\underbrace{w}_{\text{---}}, \dots, \underbrace{w}_{\text{---}}^t$$

$$\equiv \left\{ w^s : s \in \{+, -\}^t \right\} \text{ : synthetic channels}$$

We hope that these synthetic channels will be extremal.

Numerical experiment we performed suggests
the following things:

Then, with $\omega = \text{BEC}(\rho)$, we know that

ω^s is also a $\text{BEC}(\rho^s)$. We claim that V_Σ .

$$\frac{1}{2^t} \sum_{s \in \{+, -\}^t} \mathbb{I}\{\rho^s \in (\varepsilon, 1-\varepsilon)\} =: \mu_t(\varepsilon)$$

$$\lim_{t \rightarrow \infty} \mu_t(\varepsilon) = 0.$$