

Lecture 9:

# Network Security

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# Security properties

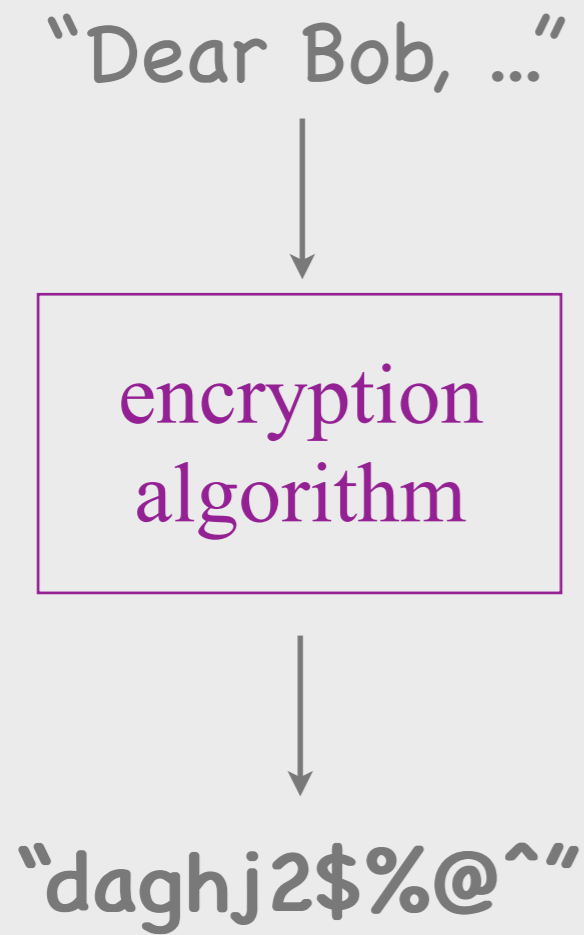
- Confidentiality
  - \* only the sender and the receiver understand the contents of the message
- Authenticity
  - \* the message is from whom it claims to be
- Integrity
  - \* the message was not changed along the way

# Outline

- Building blocks
- Providing security properties
- Securing Internet protocols
- Operational security

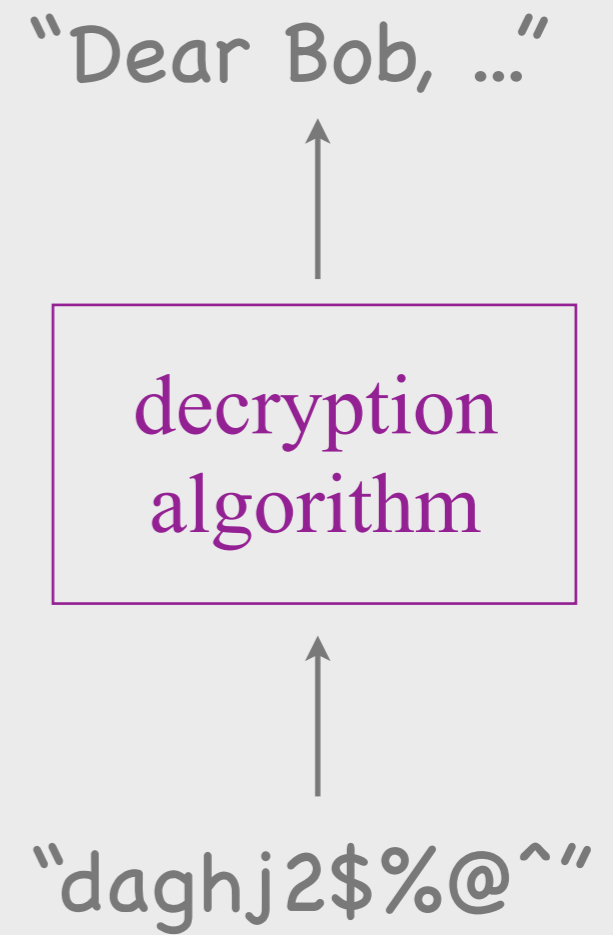
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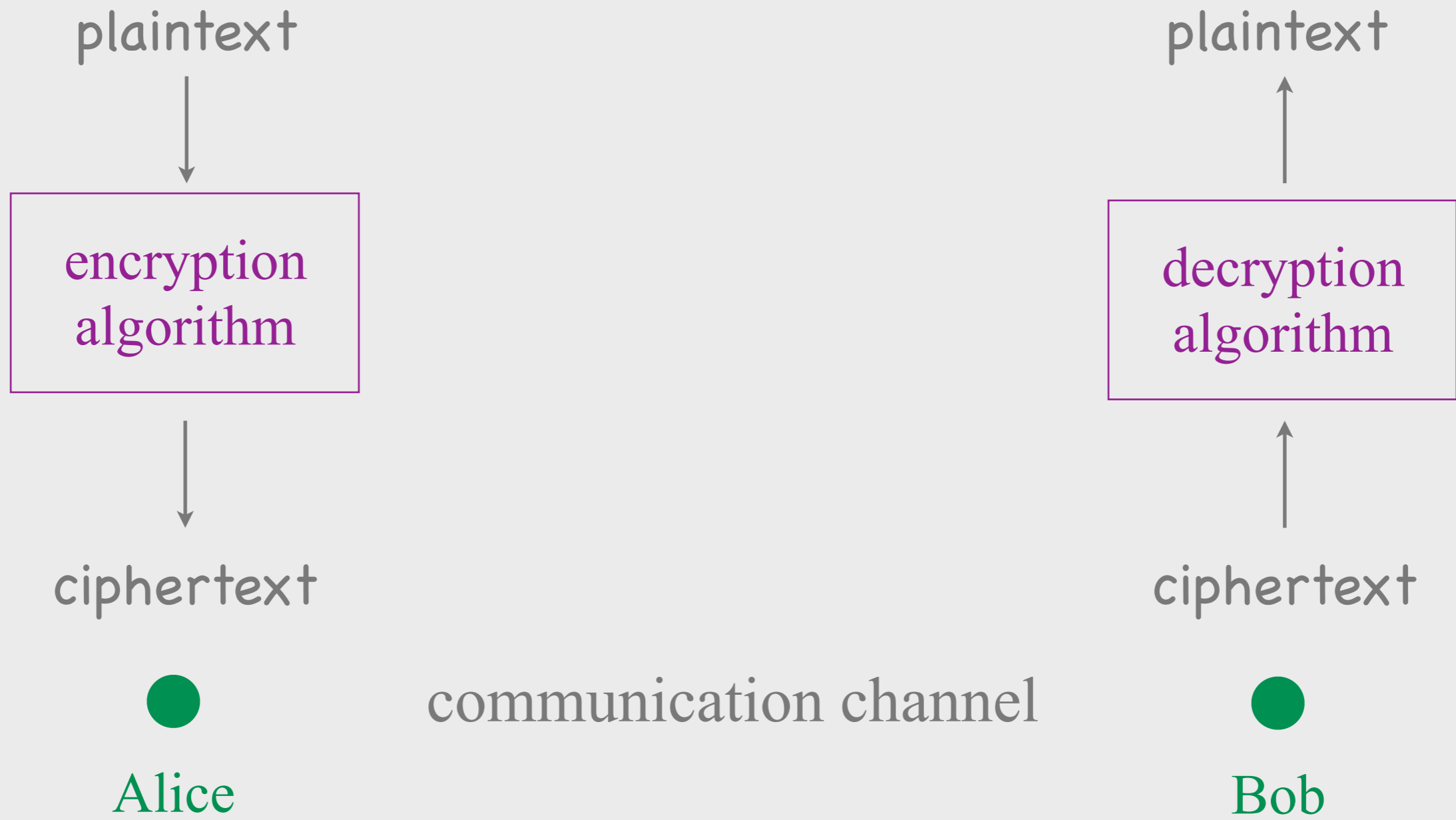


●  
Alice

communication channel

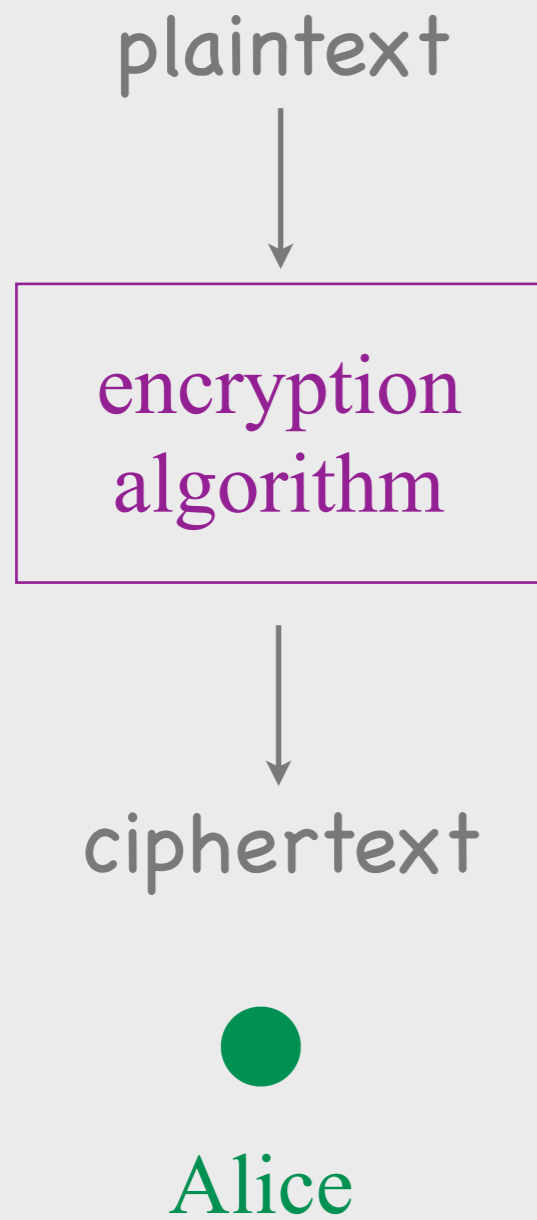


●  
Bob

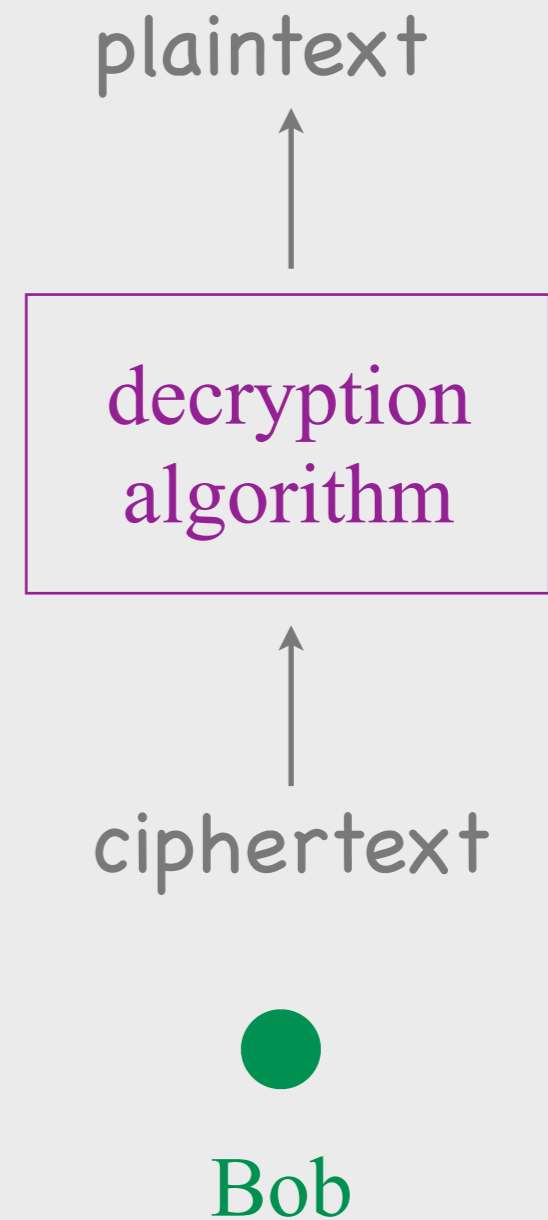


# Encryption & decryption

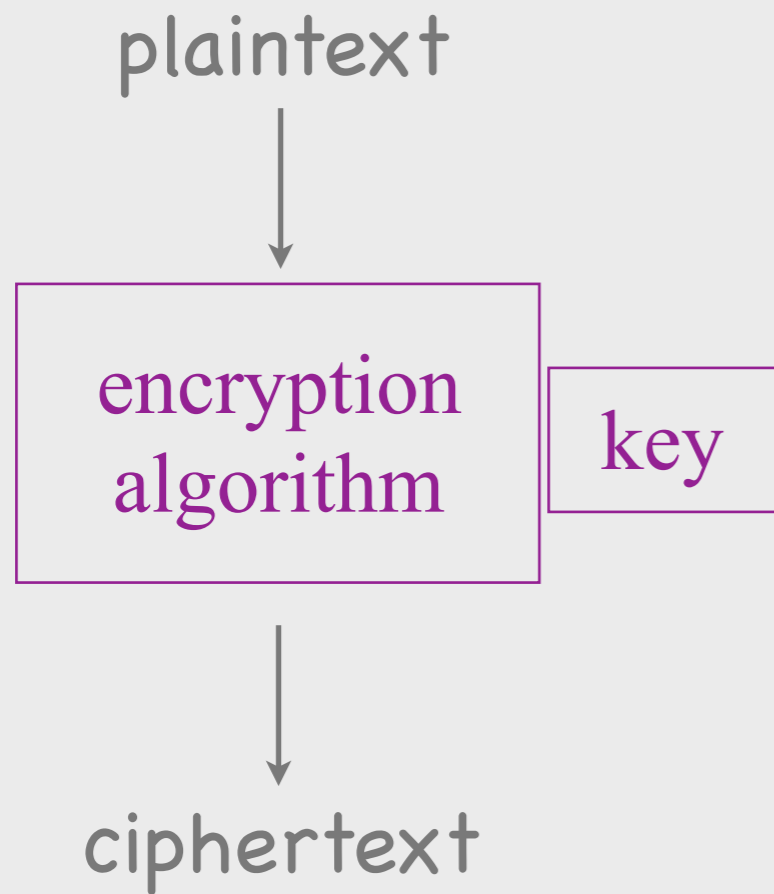
- **Encryption:** plaintext in, ciphertext out
- **Decryption:** ciphertext in, plaintext out
- **Ciphertext:** ideally, should reveal no information about the plaintext



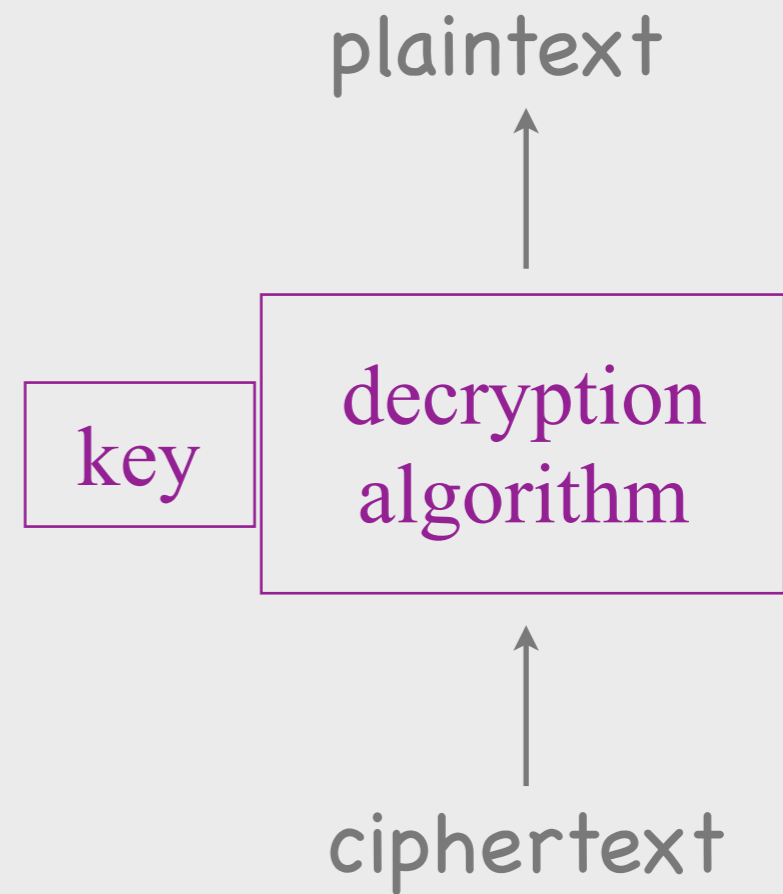
key







●  
Alice



●  
Bob

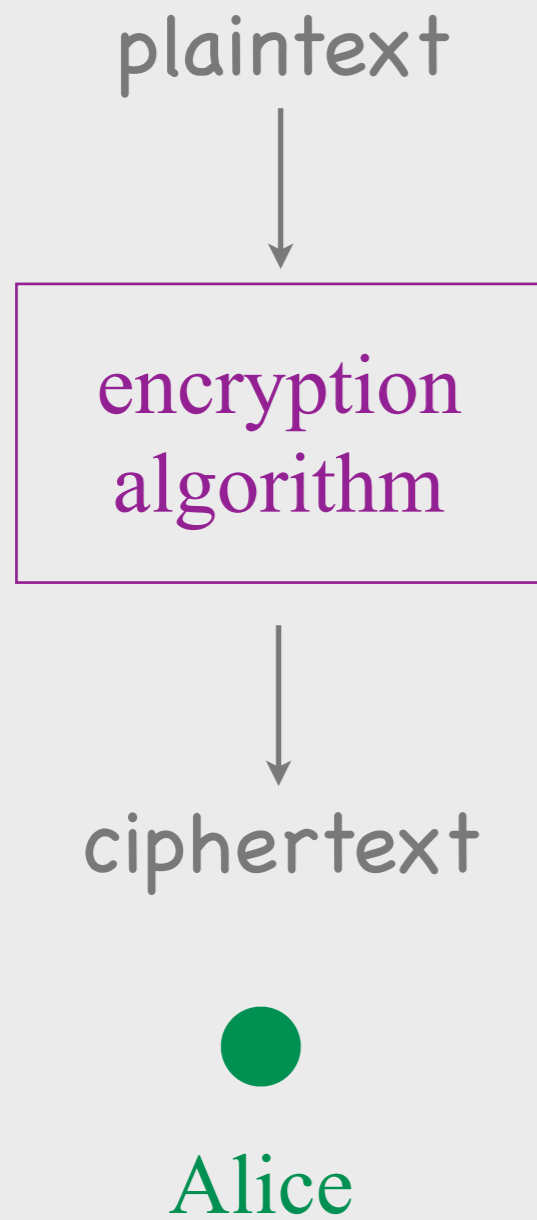
$$\text{key} \{ \text{key} \{ \text{plaintext} \} \} = \text{plaintext}$$

# Symmetric key cryptography

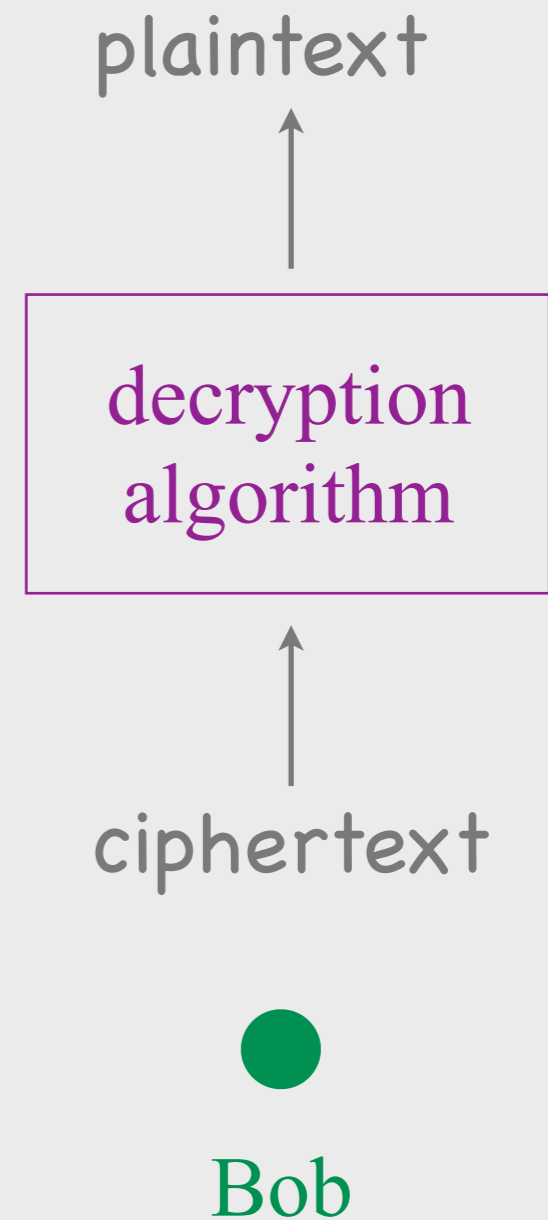
- Alice and Bob **share the same key**
  - \* used both for the encryption and decryption algorithm
- Use key to “**scramble**” the plaintext
  - \* stream ciphers & block ciphers
  - \* RC4, AES, Blowfish

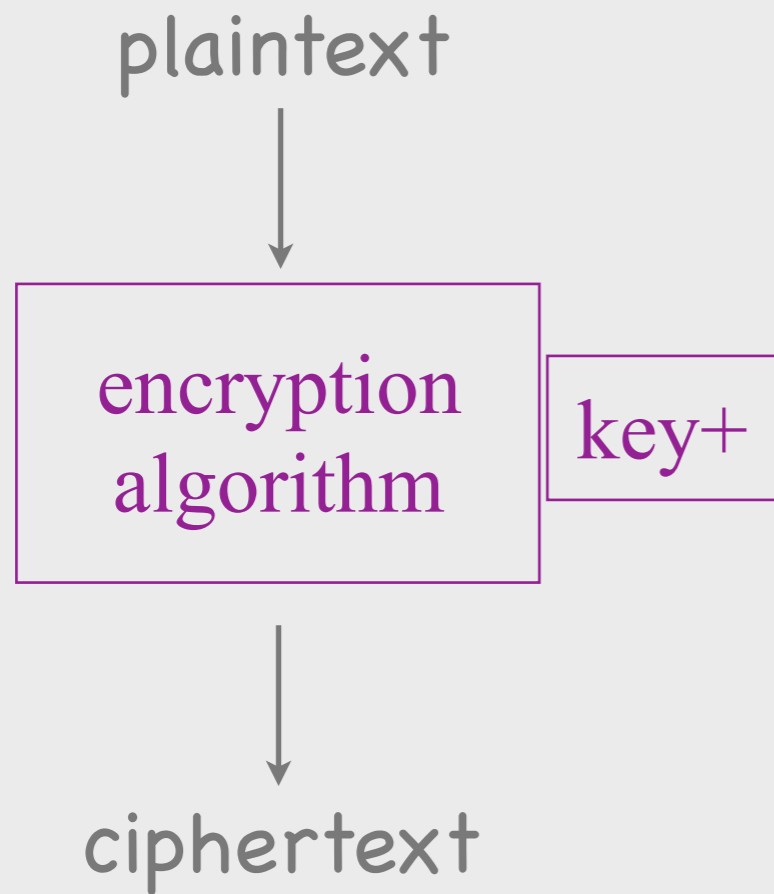
# Symmetric key cryptography

- Challenge: how to share a key?
  - \* out of band
  - \* not always an option

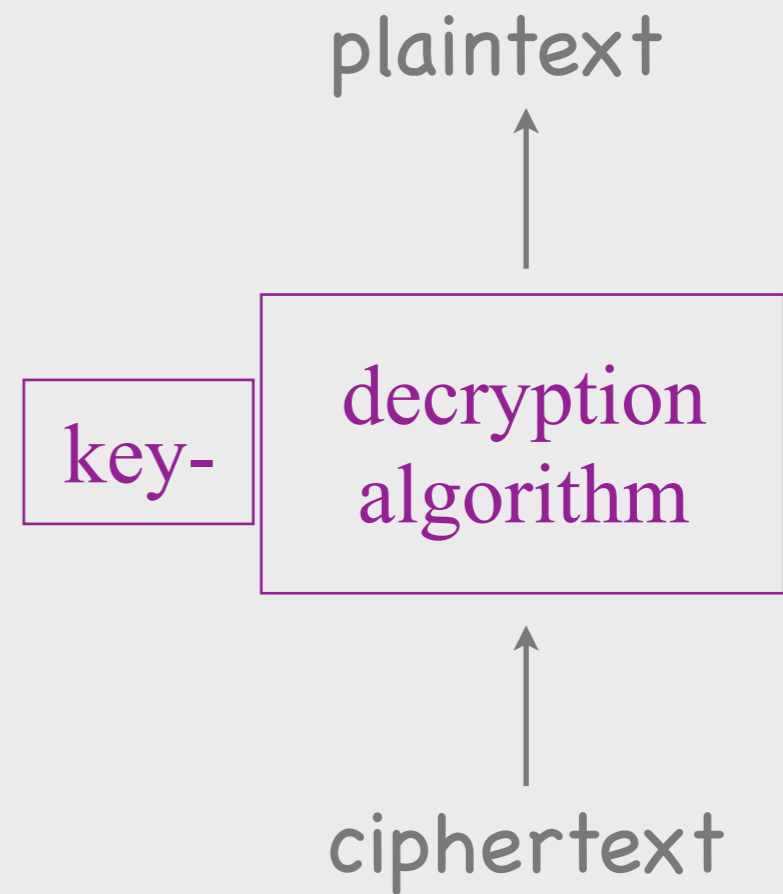


key+   key-





●  
Alice



●  
Bob

$$\text{key-} \{ \text{key+} \{ \text{plaintext} \} \} = \text{plaintext}$$

$$\text{key+} \{ \text{key-} \{ \text{plaintext} \} \} = \text{plaintext}$$

# Asymmetric key cryptography

- Alice and Bob use **different** keys
  - \* public (key+) and private (key-) key
- There is a special relationship between them
  - \*  $\text{key-}\{\text{key+}\{\text{plaintext}\}\} = \text{plaintext}$
  - \*  $\text{key+}\{\text{key-}\{\text{plaintext}\}\} = \text{plaintext}$
  - \* RSA, DSA

# Asymmetric key cryptography

- **Public key is not secret**
  - \* only private key is secret
  - \* enough to guarantee secrecy
- But you can't guess one from the other
  - \* Alice/Bob can share key+ with everyone
  - \* without revealing information about key-

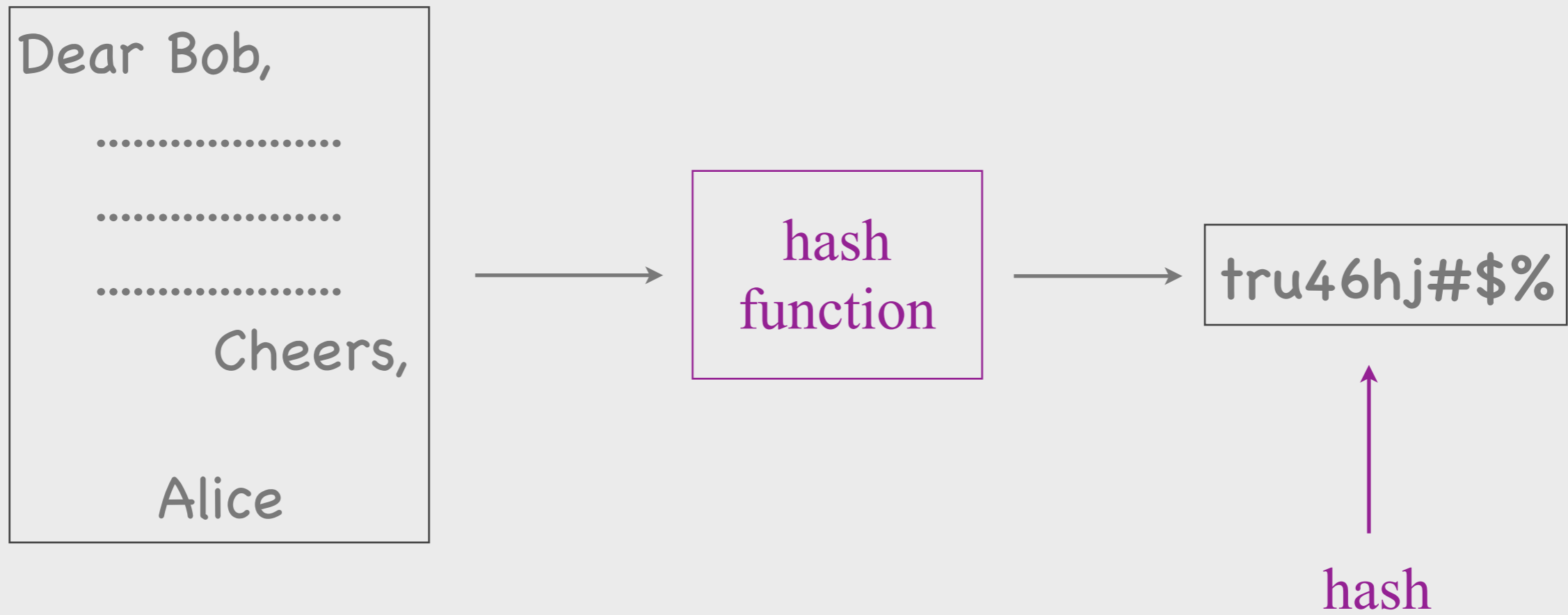
# Asymmetric key cryptography

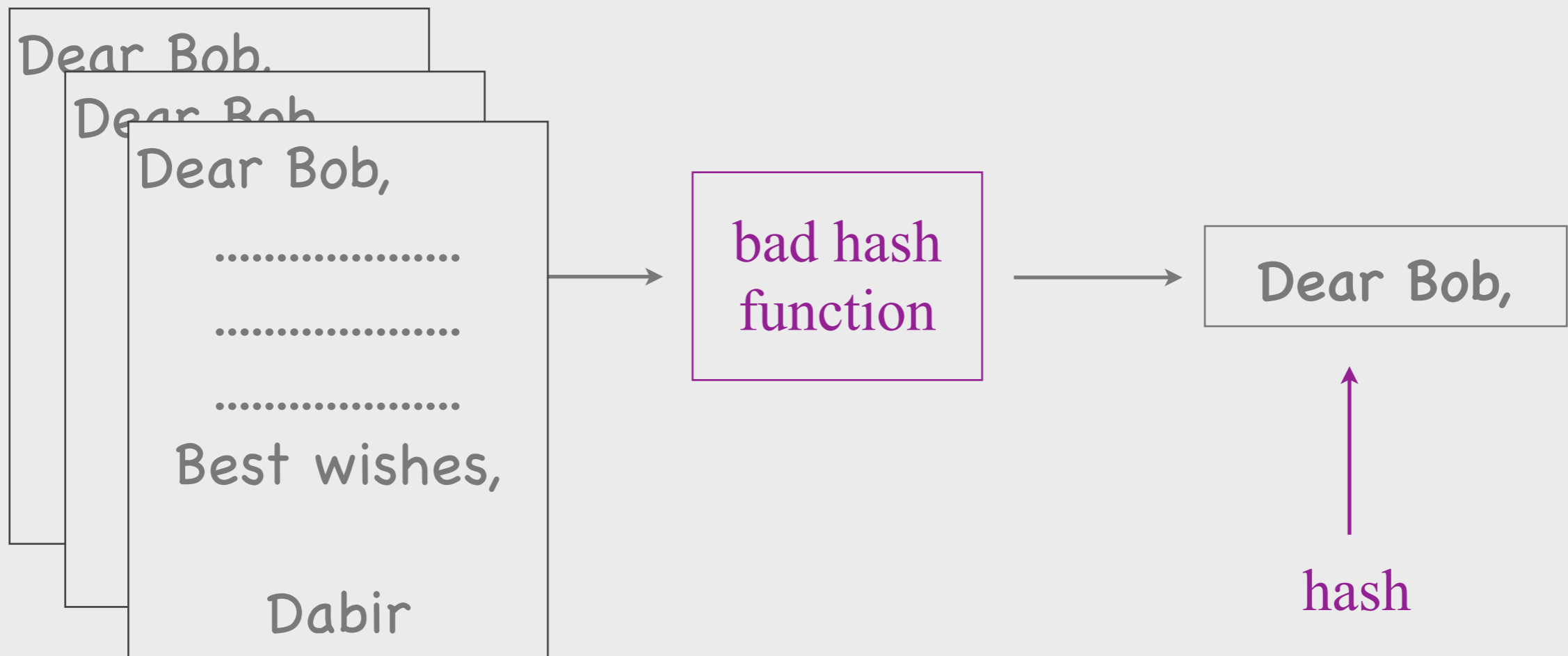
- Challenge: **computationally expensive**
  - \* sophisticated encryption/decryption algorithms based on number theory



# Two approaches to crypto

- Symmetric: **faster** but out-of-band **secret sharing**
- Asymmetric: **no** out-of-band **secret sharing** but **slower**





# Cryptographic hash function

- Maps larger input space to smaller hash space
- Hash ideally reveals no information on input
- Should be hard to identify two inputs that lead to the same hash

How is hashing different  
from encryption?

# Building blocks

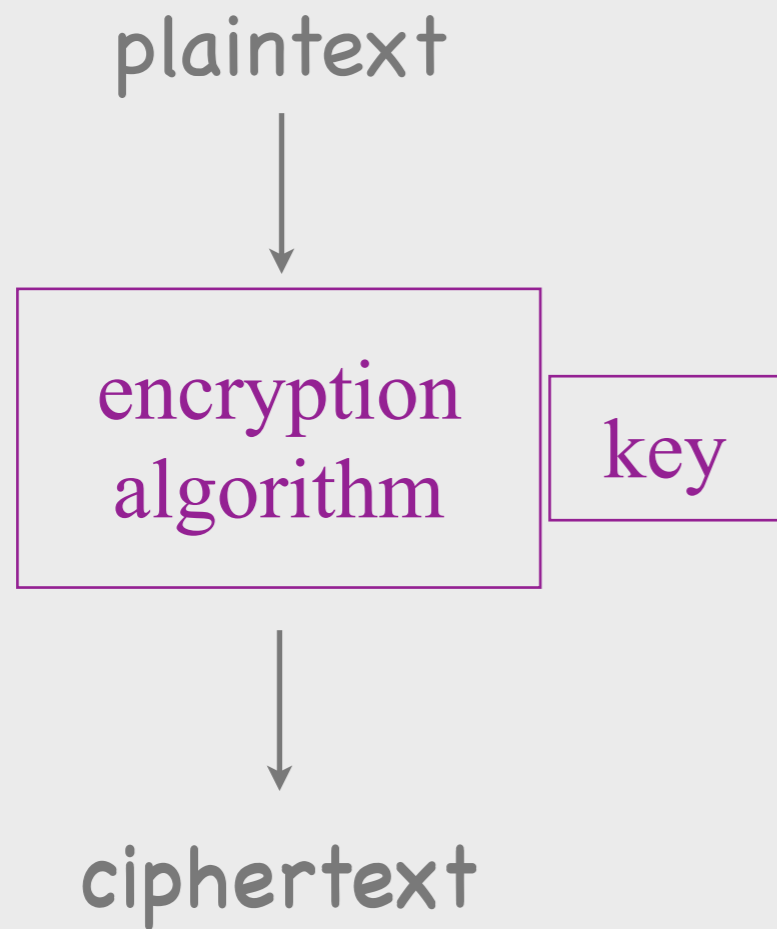
- **Symmetric key encryption/decryption**
  - \* Alice and Bob share the same secret key
  - \* challenge: exchanging the secret key
- **Asymmetric key encryption/decryption**
  - \* Alice and Bob use different keys
  - \* challenge: computationally more expensive
- **Cryptographic hash function**
  - \* produces a hash of the original message

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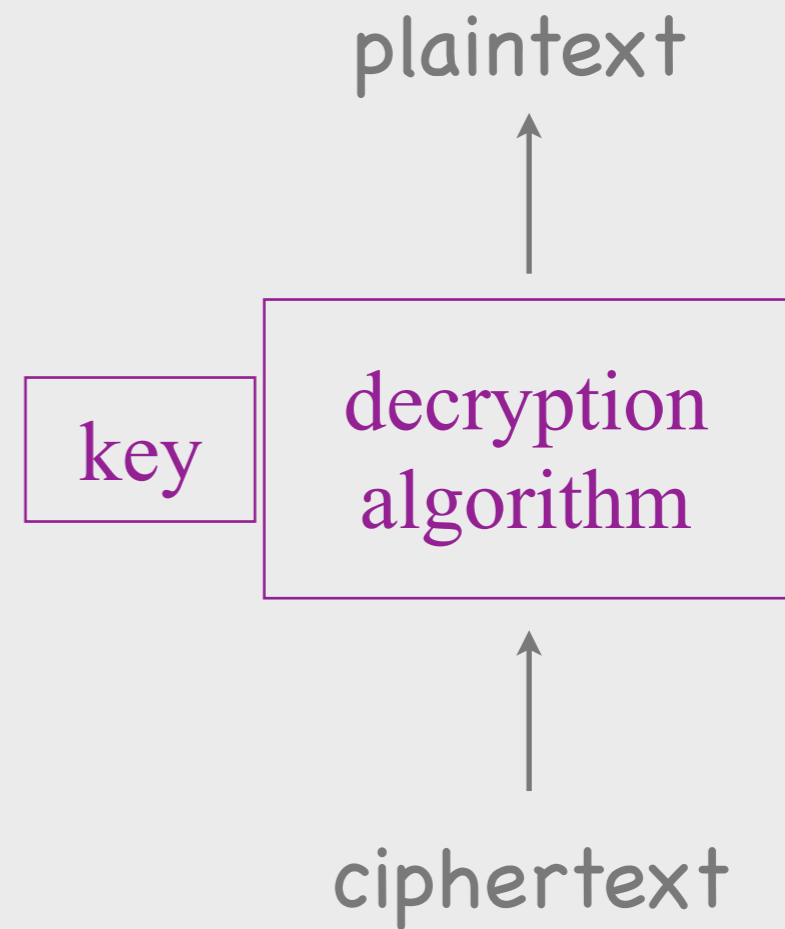
# Providing confidentiality



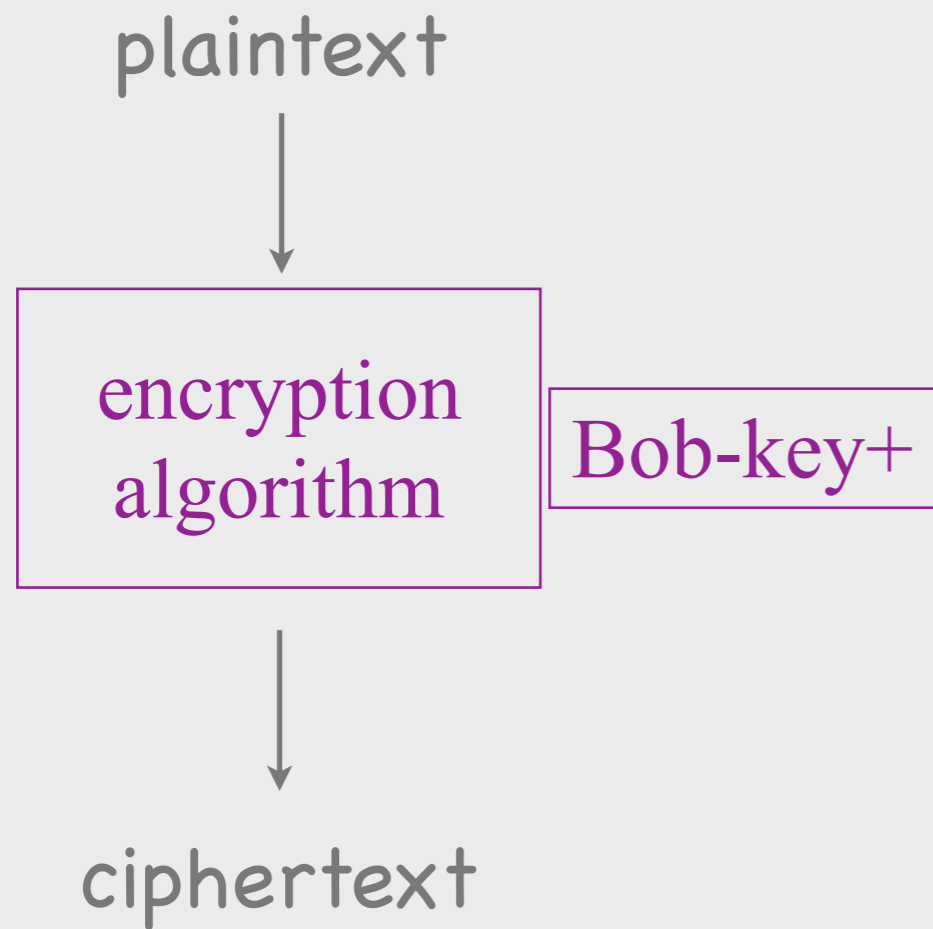


●  
Alice

●  
Eve

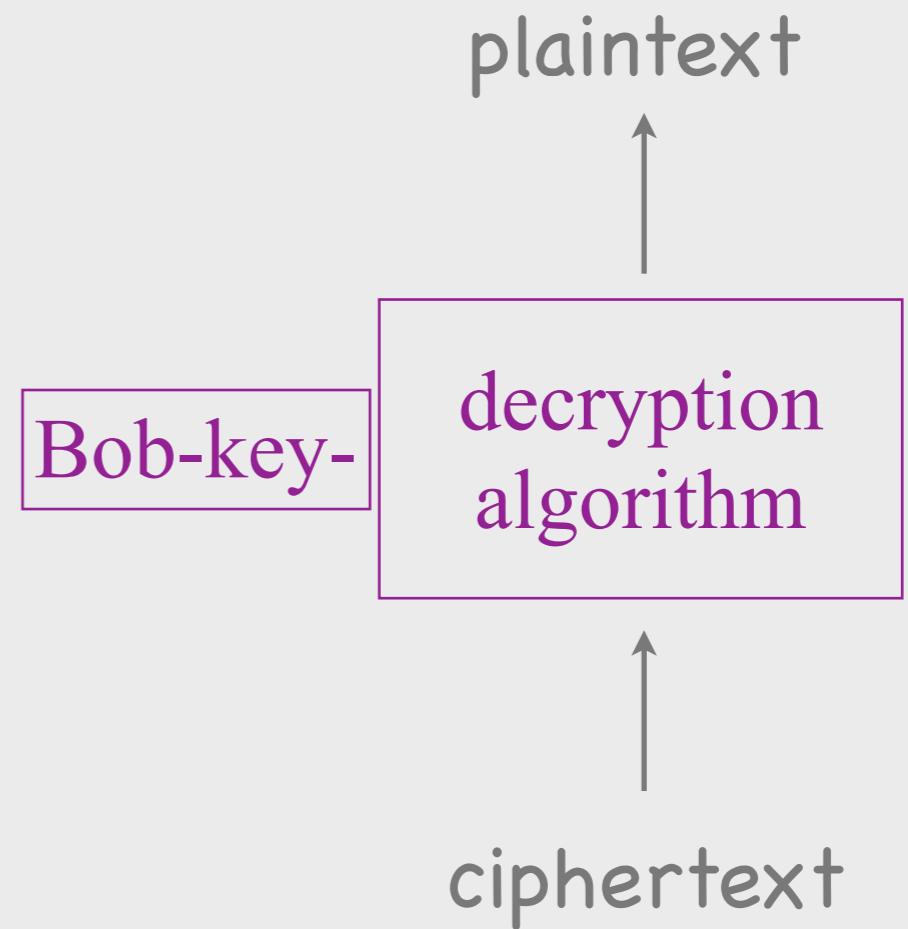


●  
Bob



●  
Alice

●  
Eve



●  
Bob

# Providing confidentiality

- With symmetric key crypto
  - \* Alice encrypts message with shared key
  - \* only Bob can decrypt it (with shared key)
- With asymmetric key crypto
  - \* Alice encrypts message with **Bob's public key**
  - \* only Bob can decrypt it (with **his private key**)

# Providing authenticity

Alice

Bob



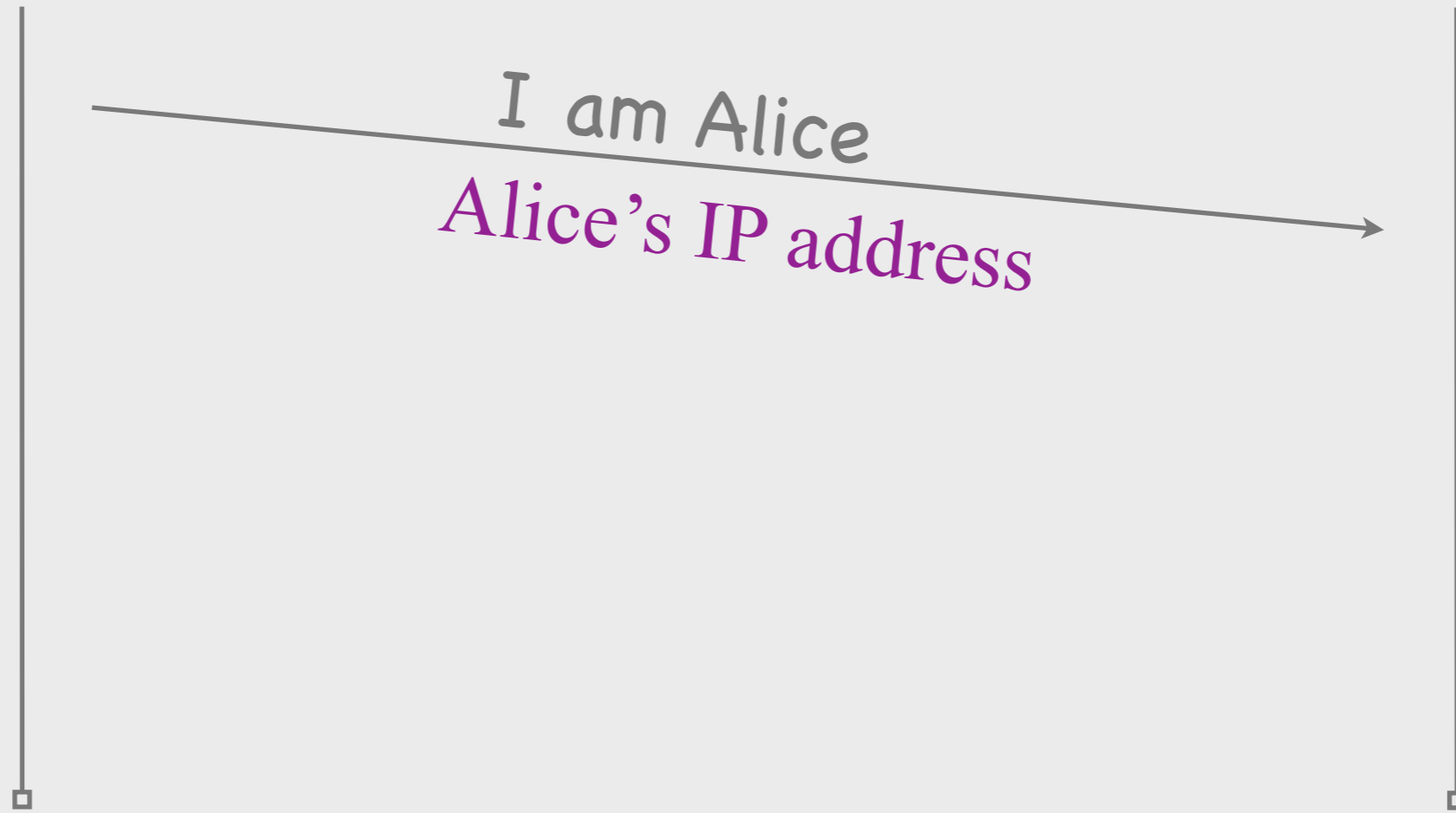
Persa

Bob



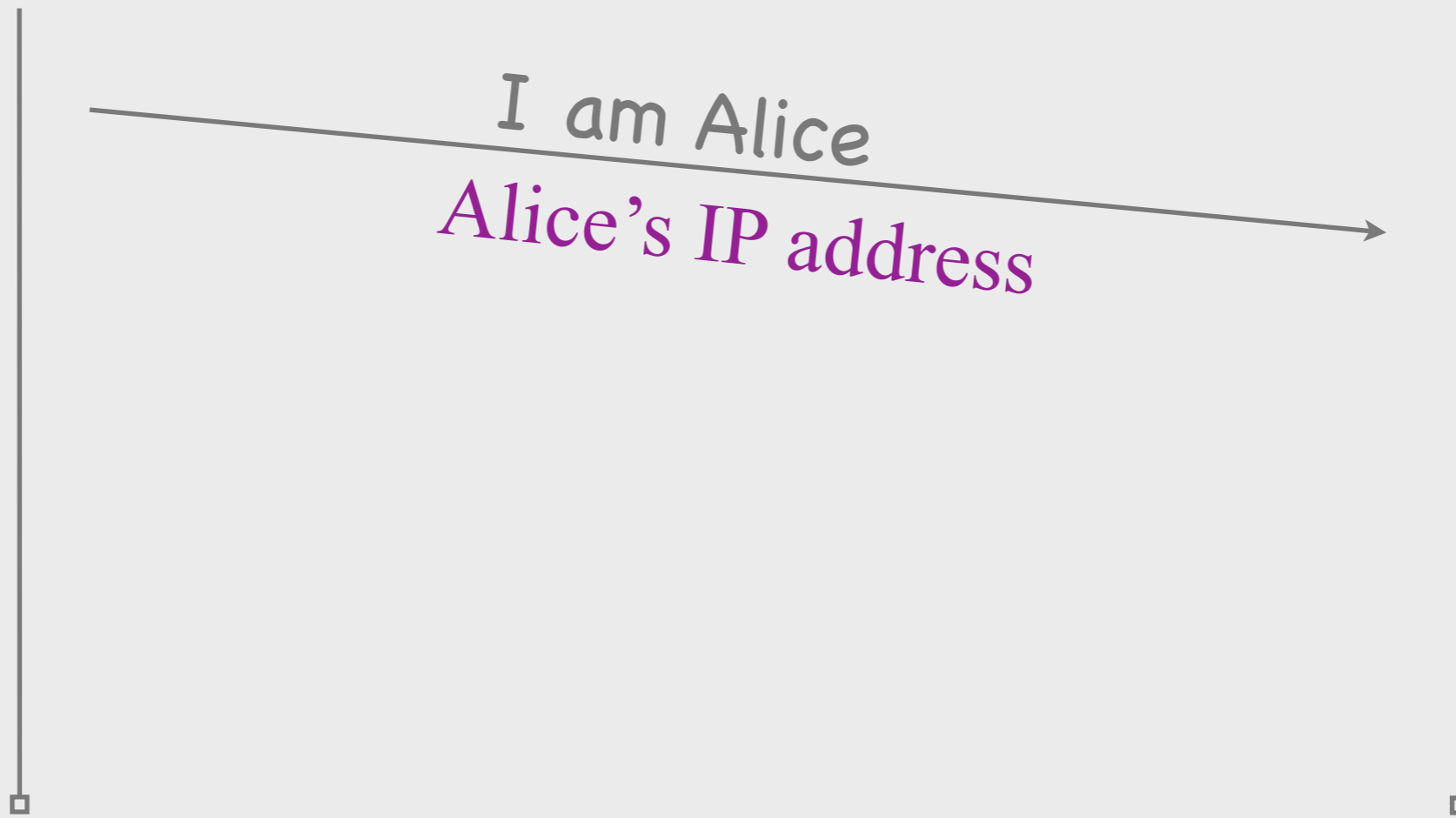
Alice

Bob



Persa

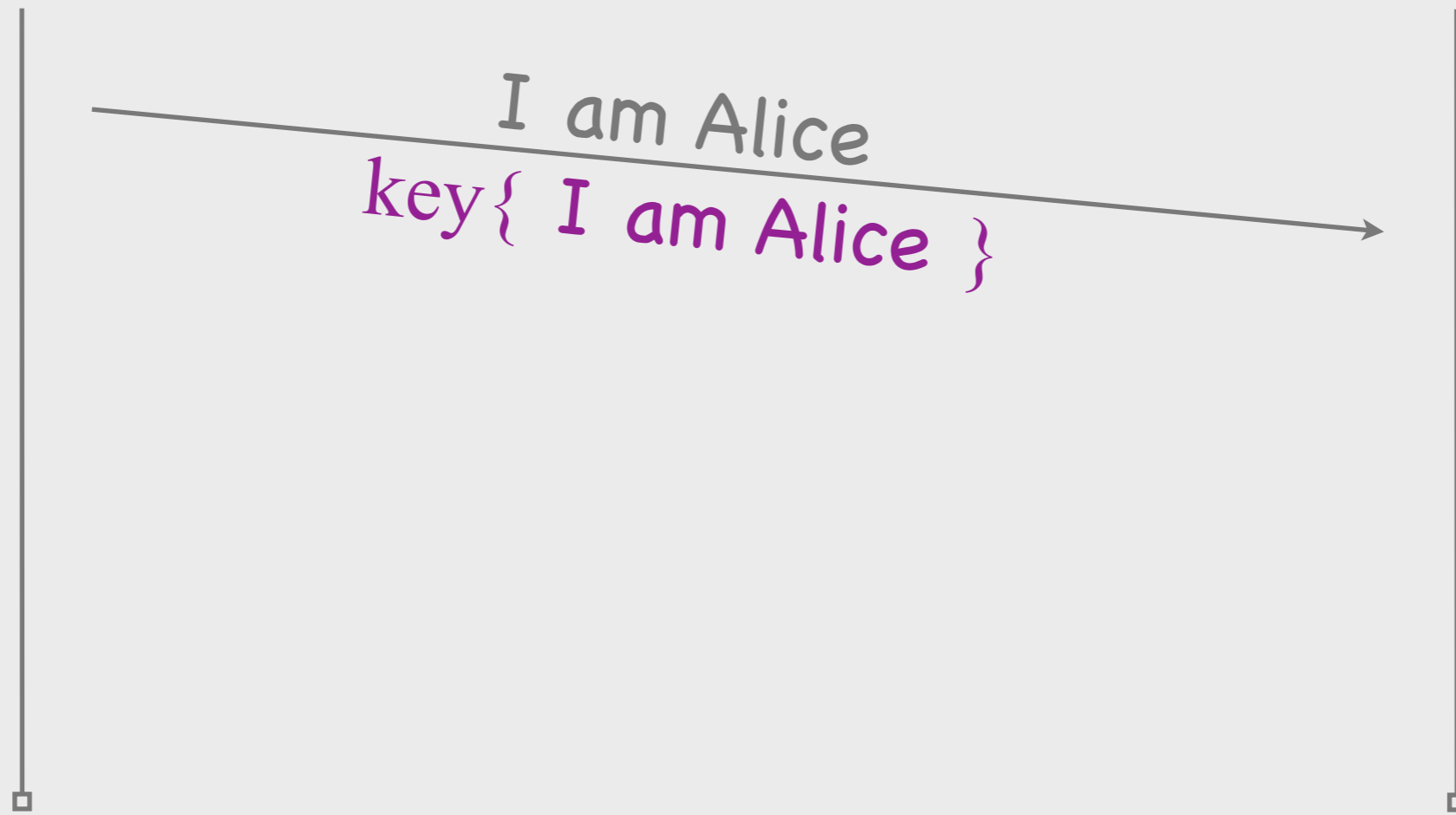
Bob





Alice

Bob



Alice

Bob

I am Alice  
gfhjsgfjf67

key{I am Alice}  
= gfhjsgfjf67

Persa

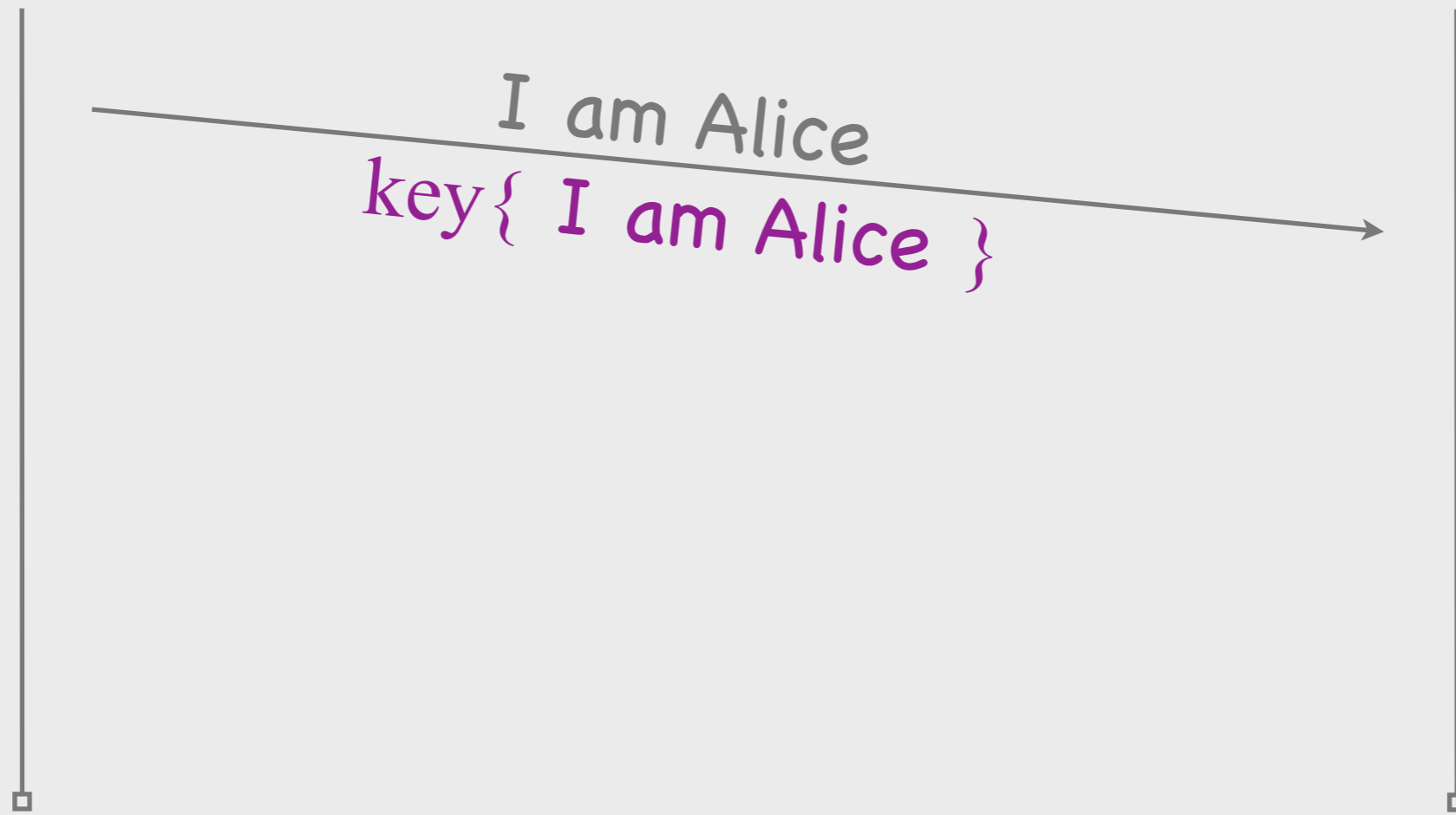
Bob

I am Alice  
sghaagshaj

key{I am Alice}  
= gfhjsgfjf67

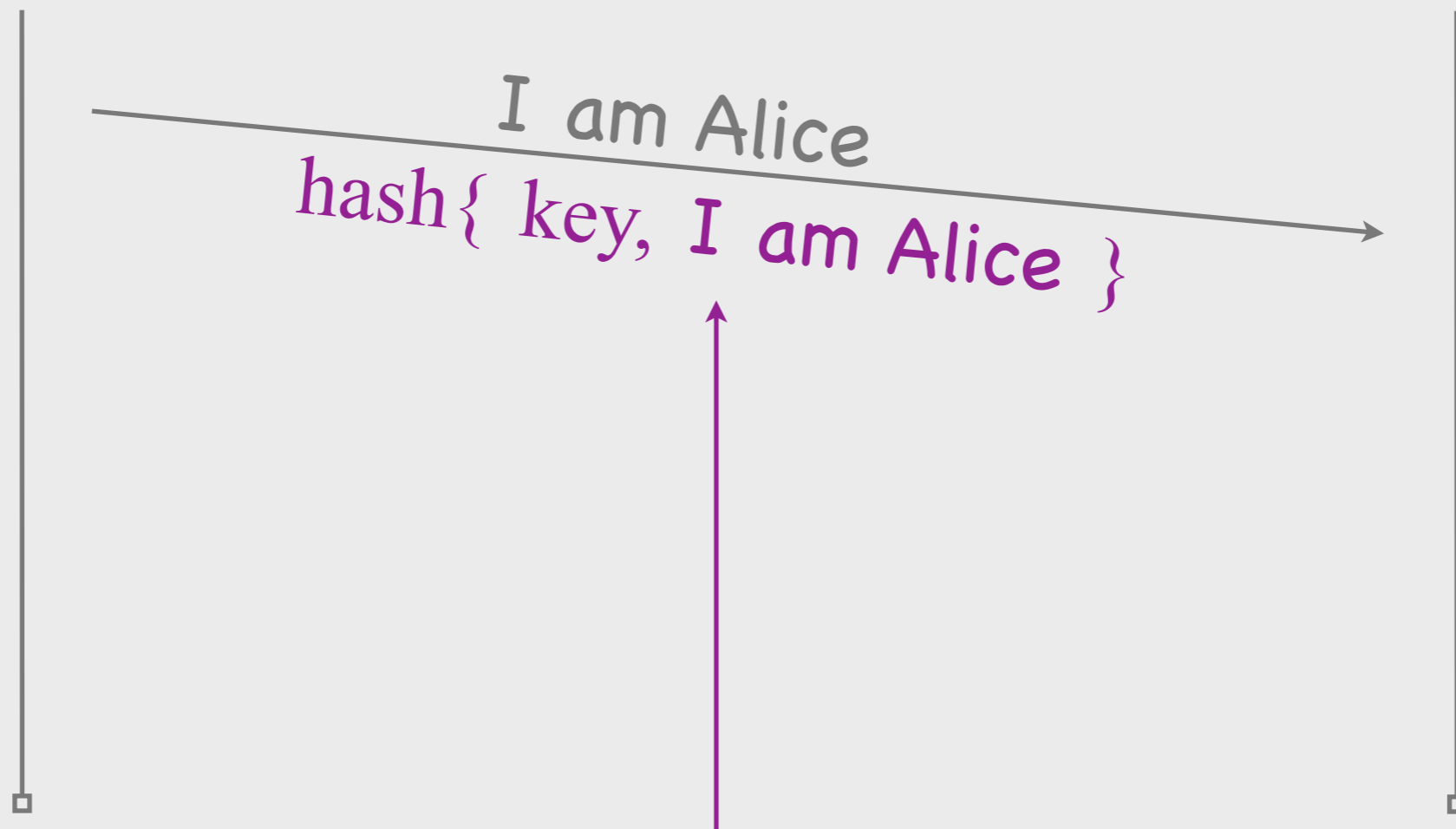
Alice

Bob



Alice

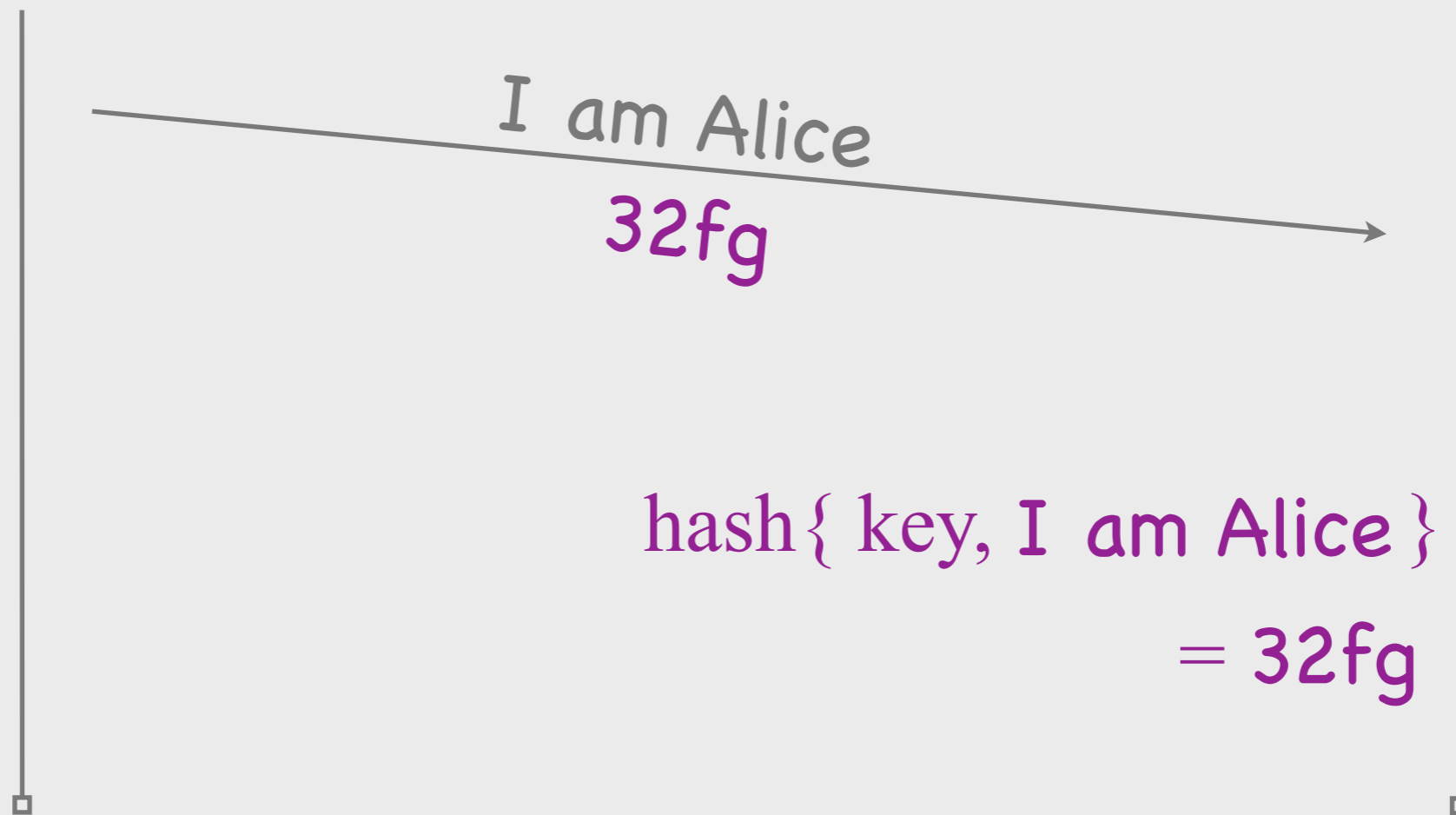
Bob



Message Authentication Code  
(MAC)

Alice

Bob

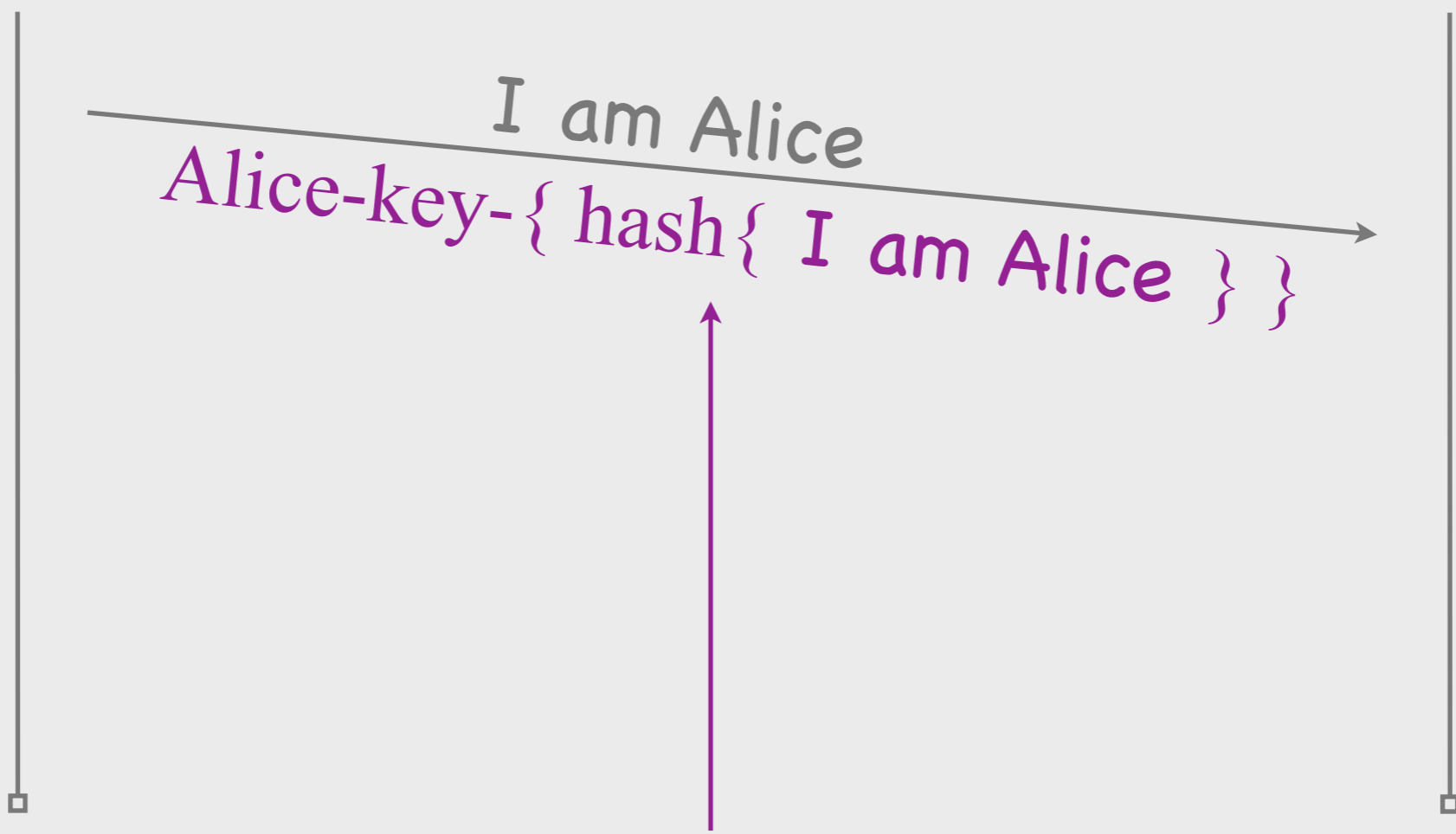


# Message Authentication Code

- $\text{hash} \{ \text{key}, \text{plaintext} \}$
- Proof that this particular plaintext was sent by an entity that knows the key

Alice

Bob

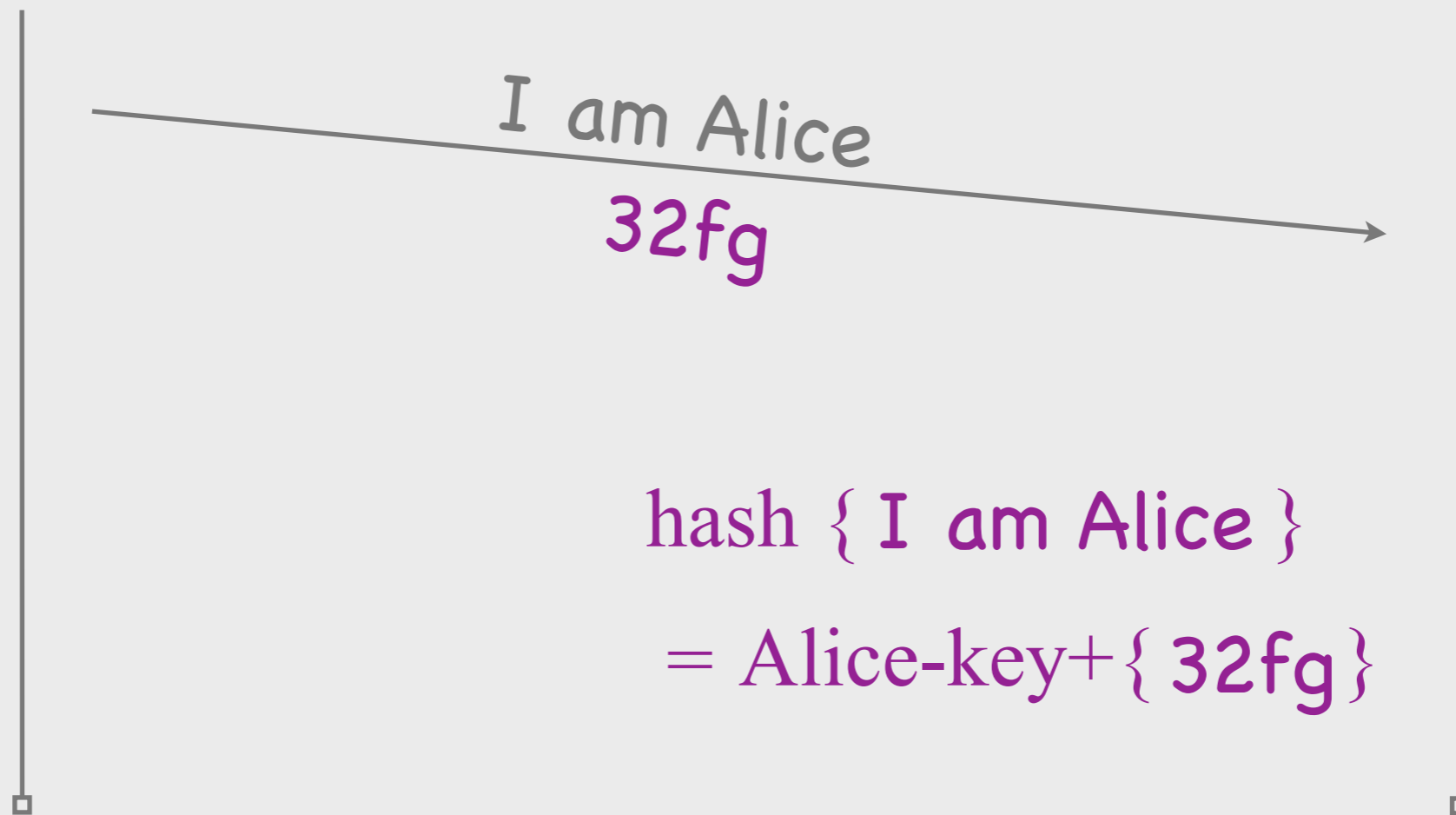


Digital signature



Alice

Bob

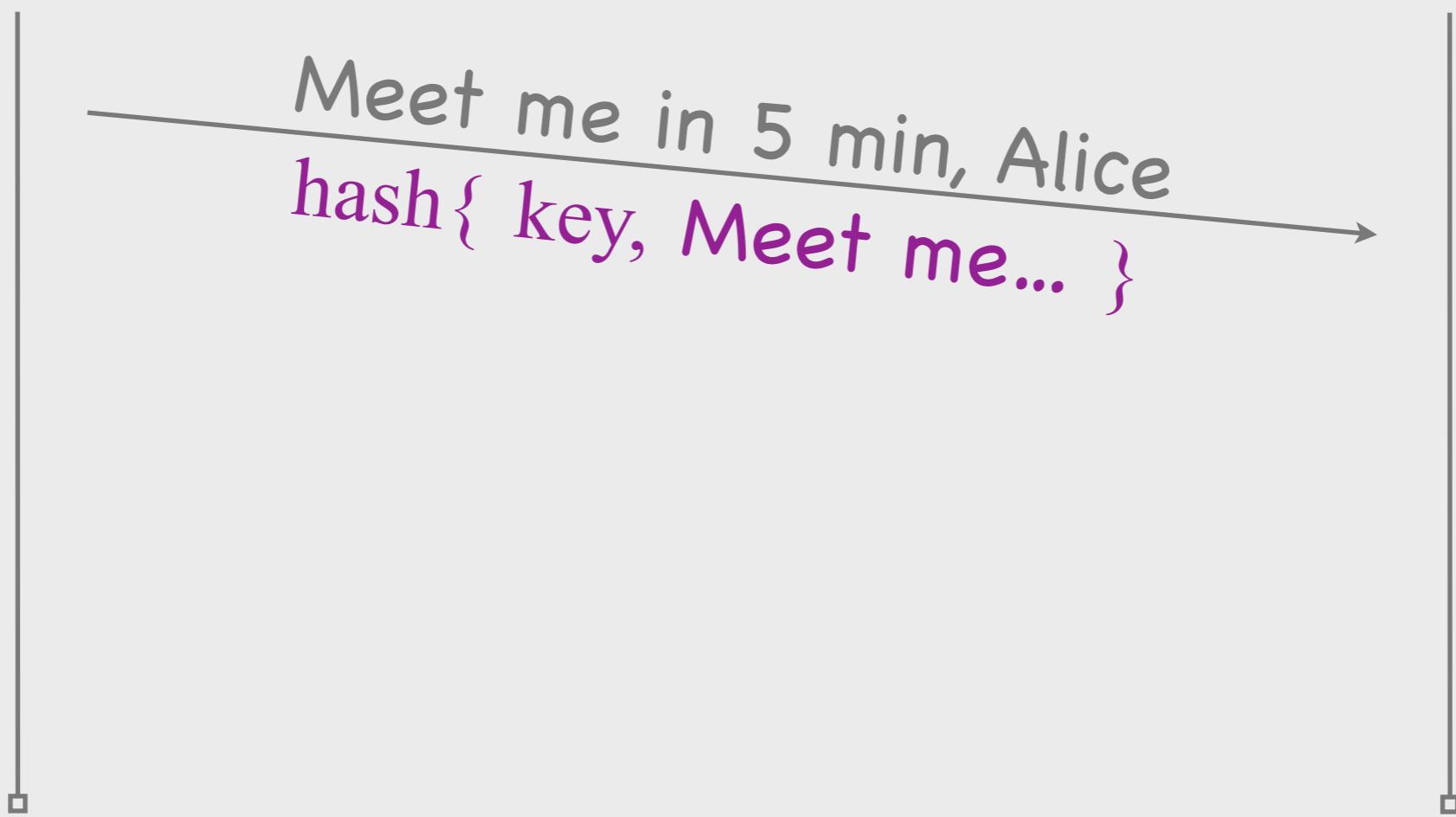


# Digital signature

- Generate:  $\text{key}^- \{ \text{hash} \{ \text{message} \} \}$
- Verify:  $\text{key}^+ \{ \dots \} == \text{hash} \{ \text{message} \}$
- Proof that this particular message was sent by an entity who knows the private key that matches public key  $\text{key}^+$

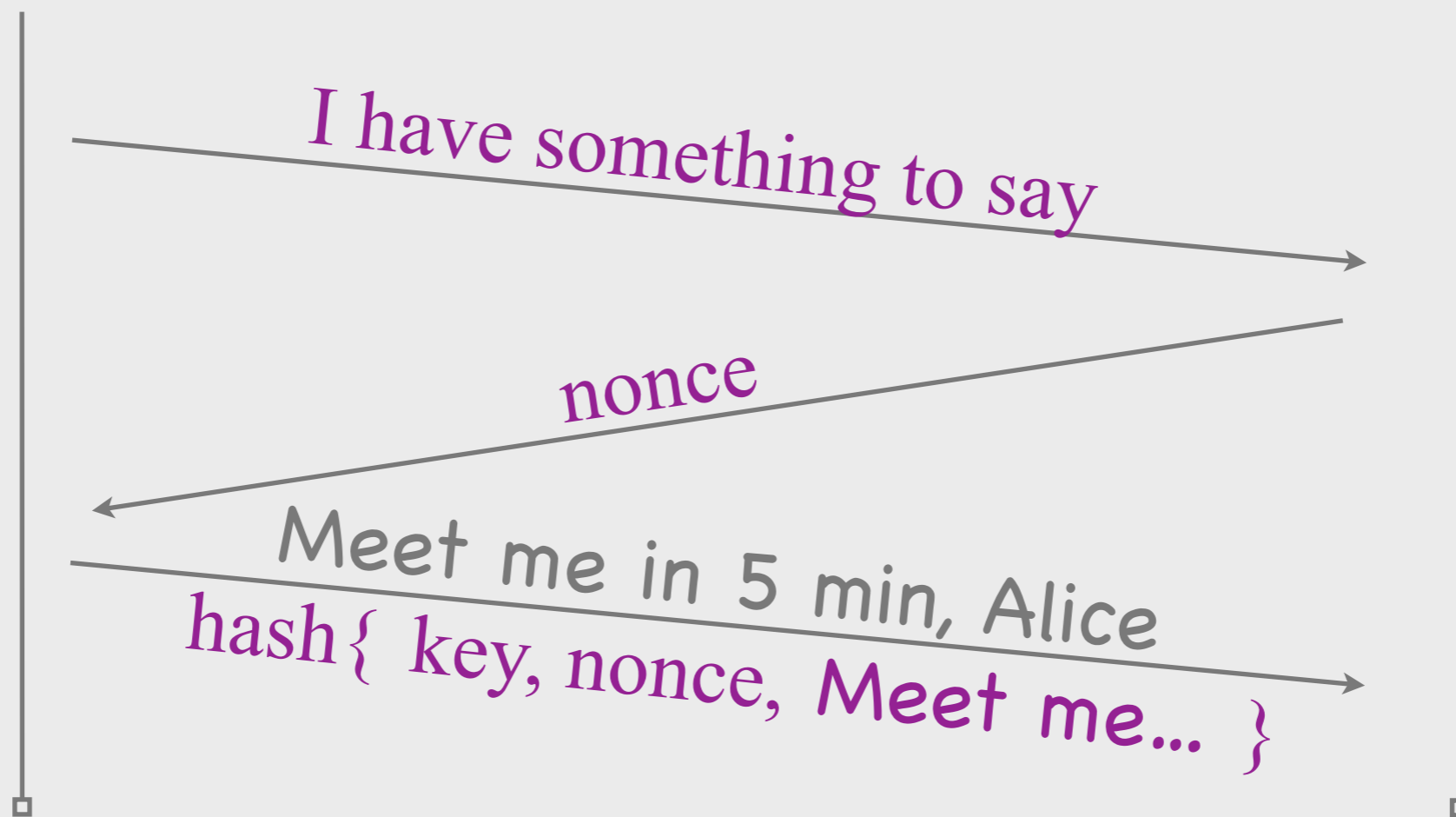
Alice

Bob



Alice

Bob



# Providing authenticity

- With symmetric key crypto
  - \* Alice appends MAC
  - \* Bob checks that it is correct (using shared key)
- With asymmetric key crypto
  - \* Alice appends digital signature (using her private key)
  - \* Bob checks that it is correct (using Alice's public key)

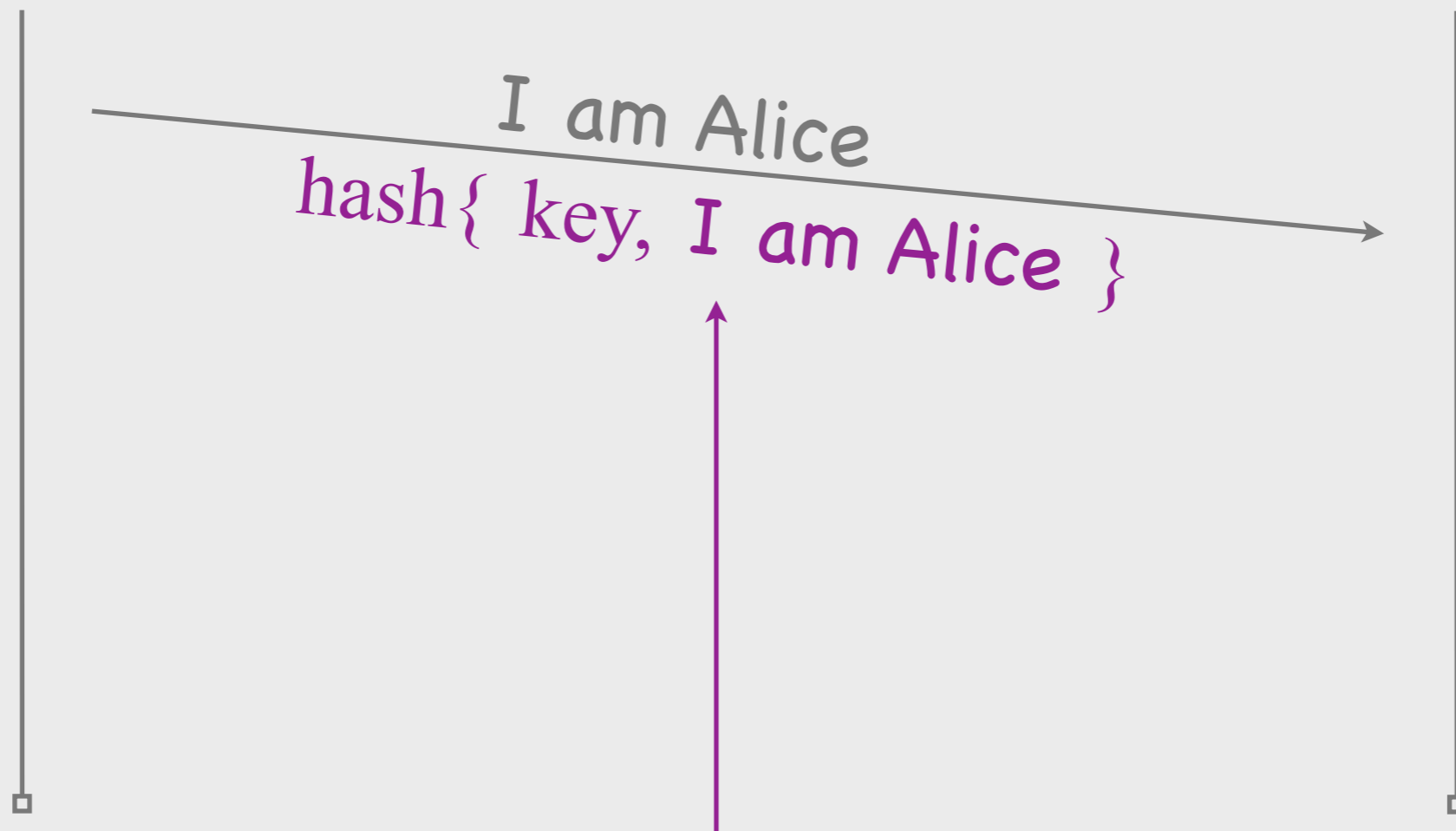
# Providing authenticity

- Use **nonce** to prevent replay attacks
  - \* Alice appends MAC of nonce + message
  - \* Bob verifies that it is correct (using shared key)

# Providing data integrity

Alice

Bob

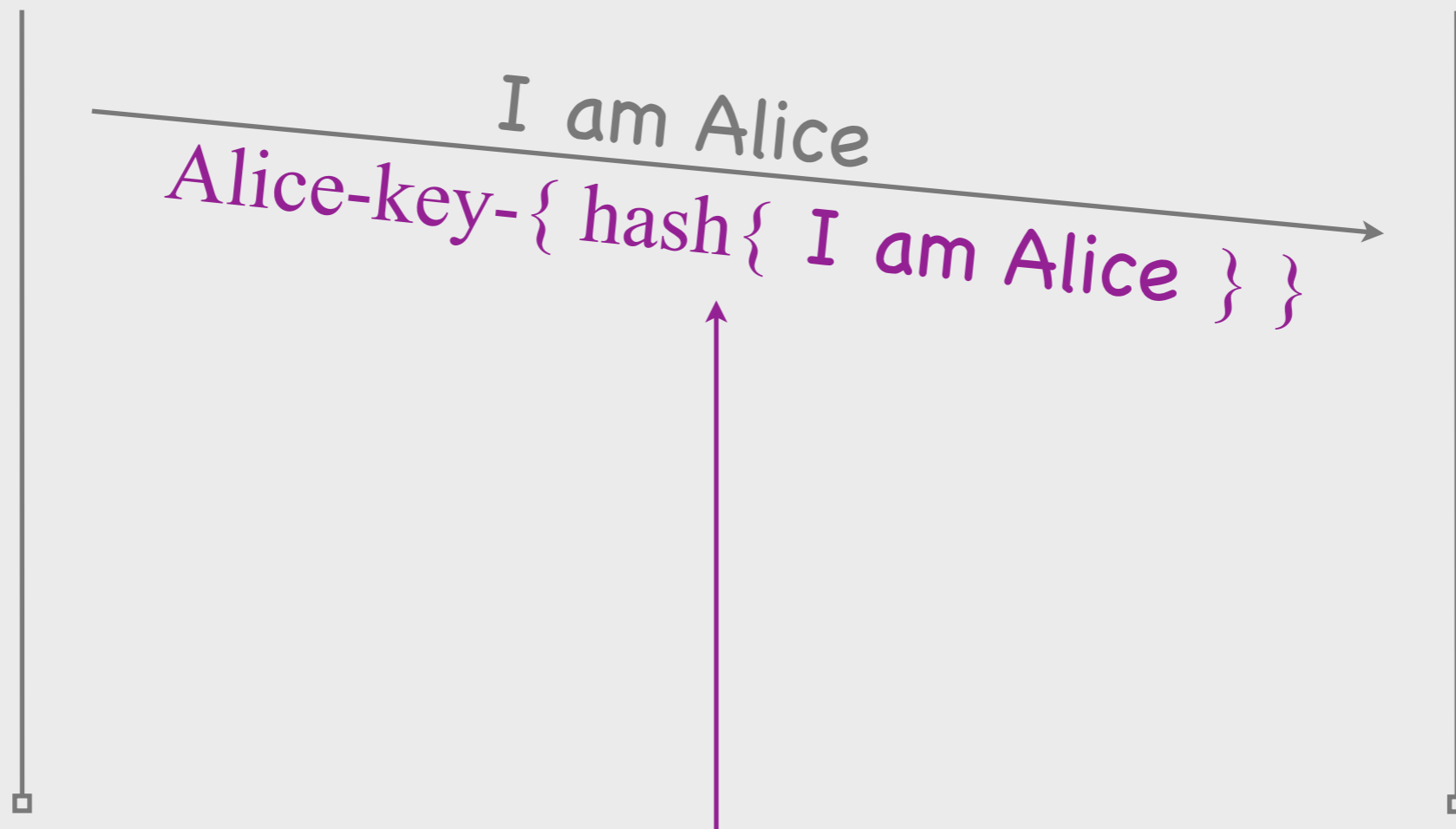


Message Authentication Code  
(MAC)



Alice

Bob



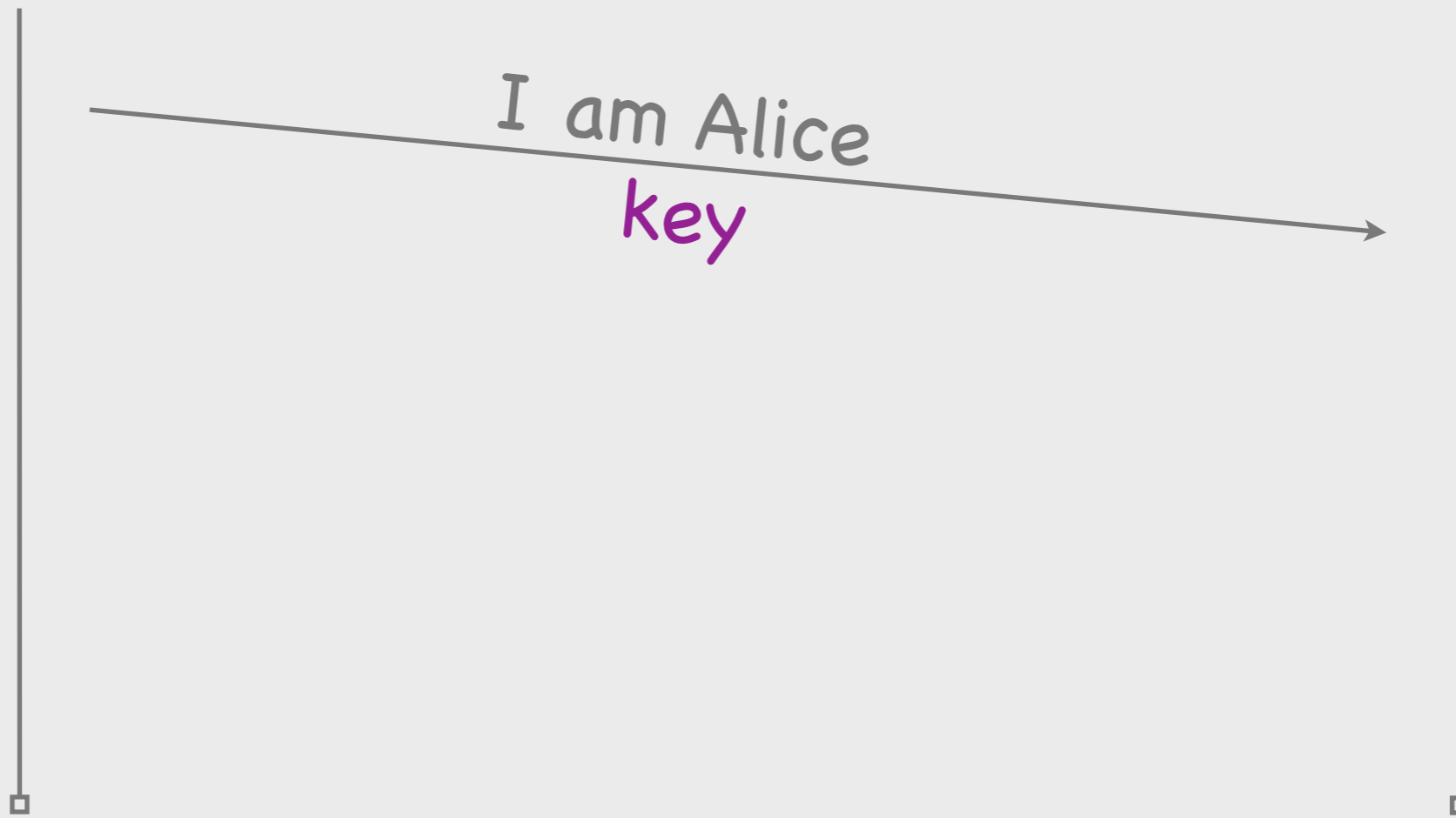
Digital signature

# Providing integrity

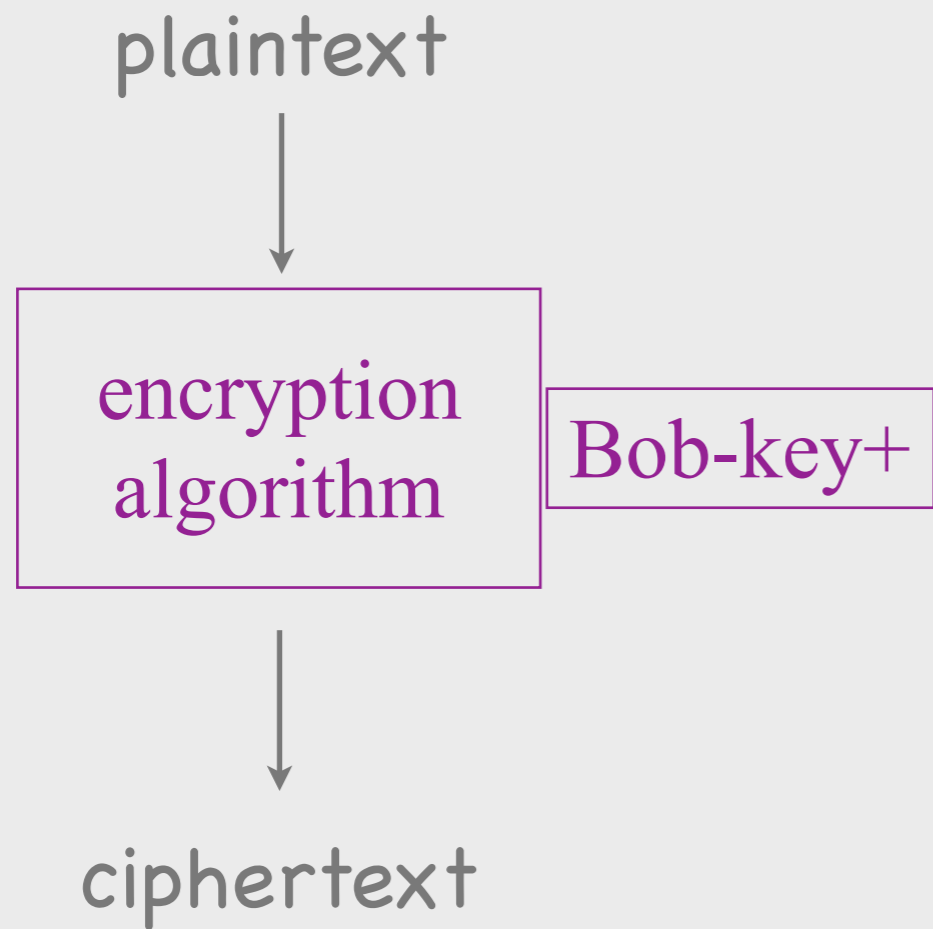
- With exactly the same mechanisms that provide authenticity

Alice

Bob

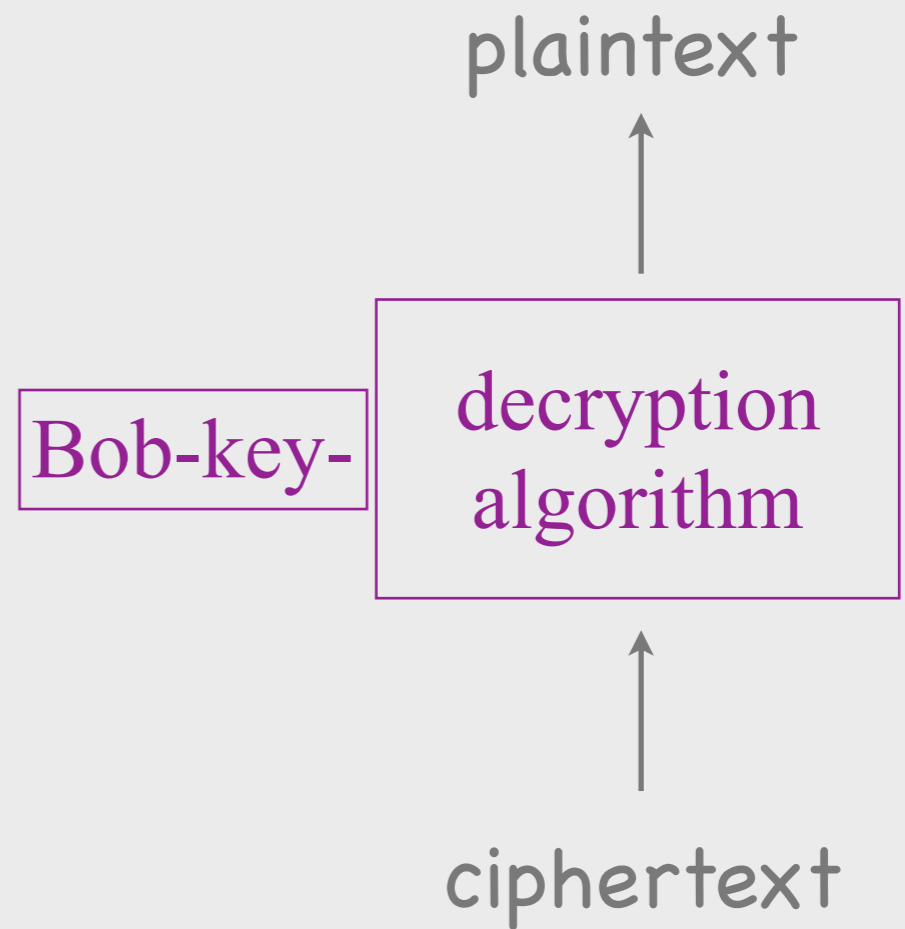


# Preventing man-in-the-middle attacks

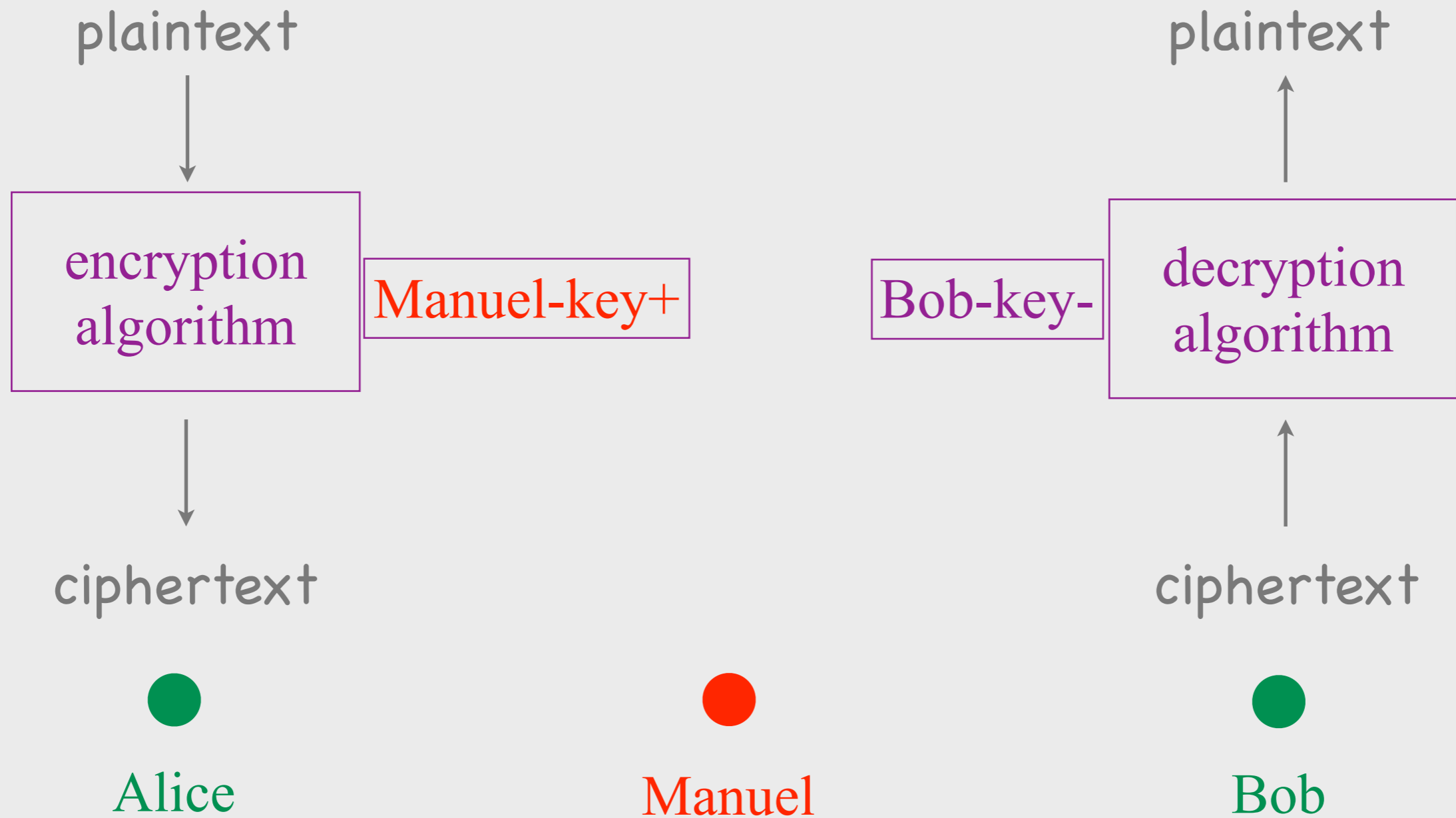


●  
Alice

●  
Eve



●  
Bob



"10h00 "

"10h00"

"10h00"

"10h00"

Manuel-key+

encryption algorithm

Manuel-key-

decryption algorithm

encryption algorithm

Bob-key+

decryption algorithm

Bob-key-

gfjdhsjfsgh



Alice

ztie67843



Manuel

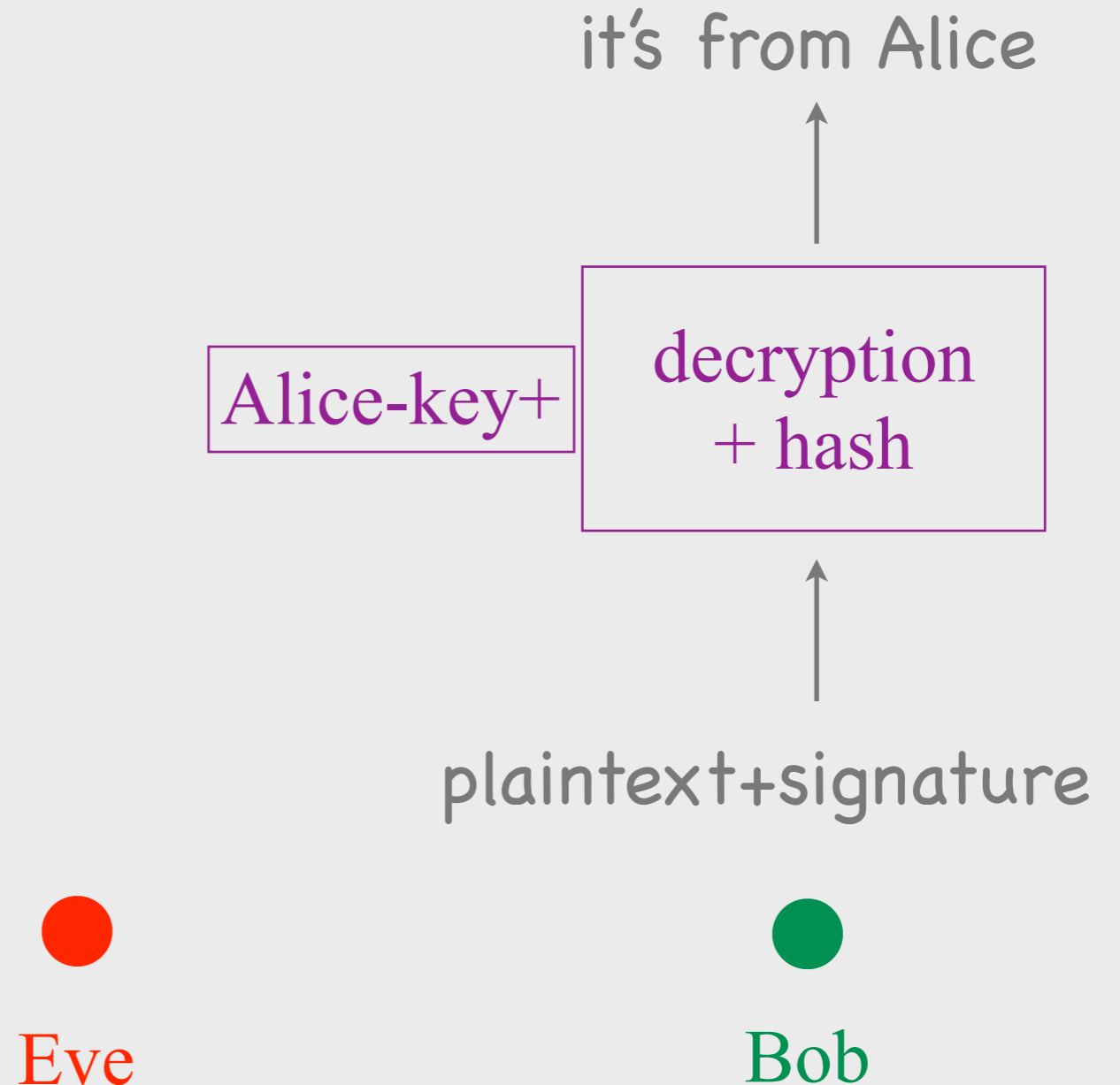
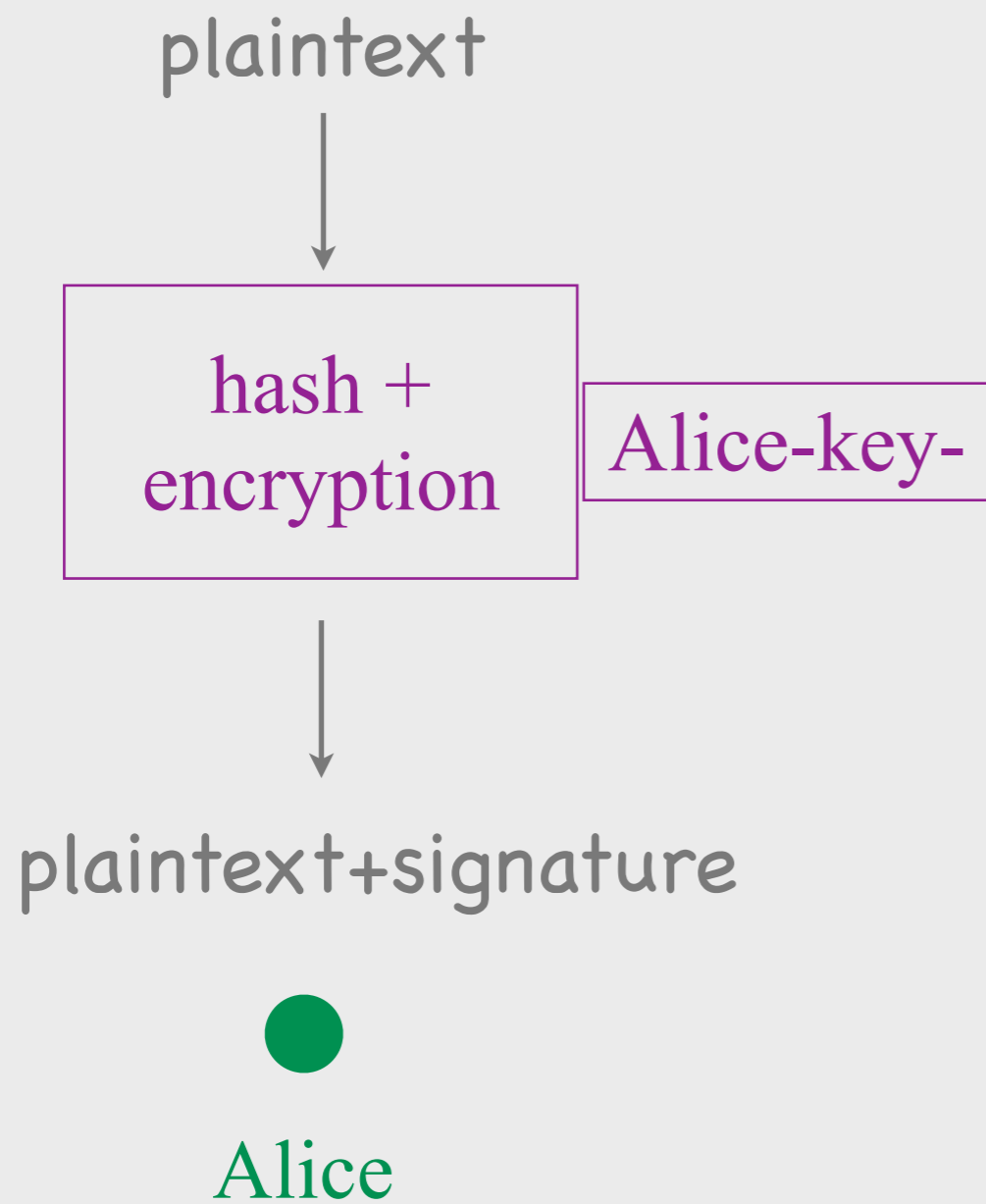


Bob

# Man in the middle

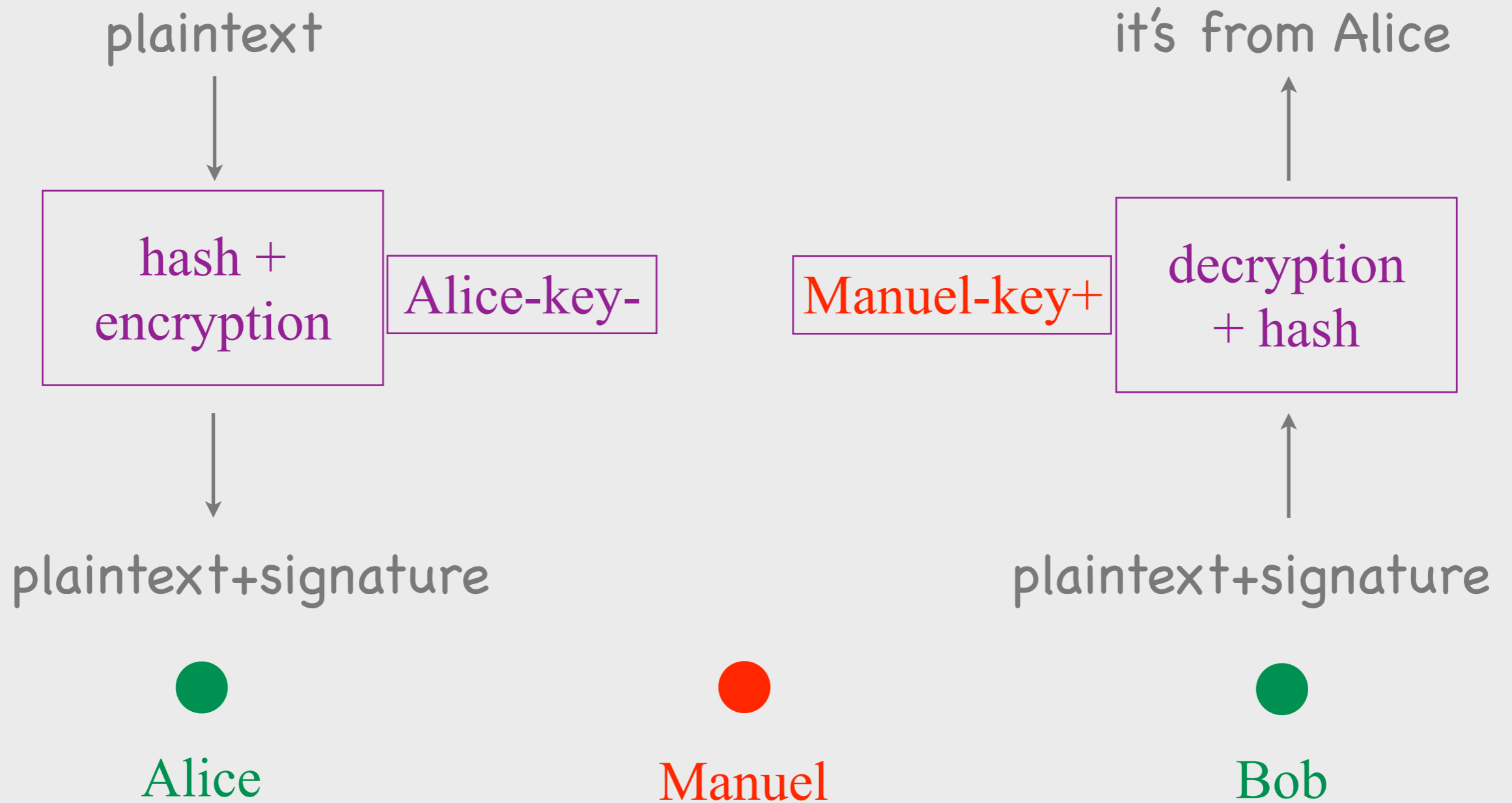
- Can break confidentiality
  - \* Manuel convinces Alice to use his public key instead of Bob's
  - \* decrypts and re-encrypts Alice-Bob messages
- Cause: no way to verify public-keys
  - \* when Alice learns Bob's public key, she must verify that it is indeed his





●

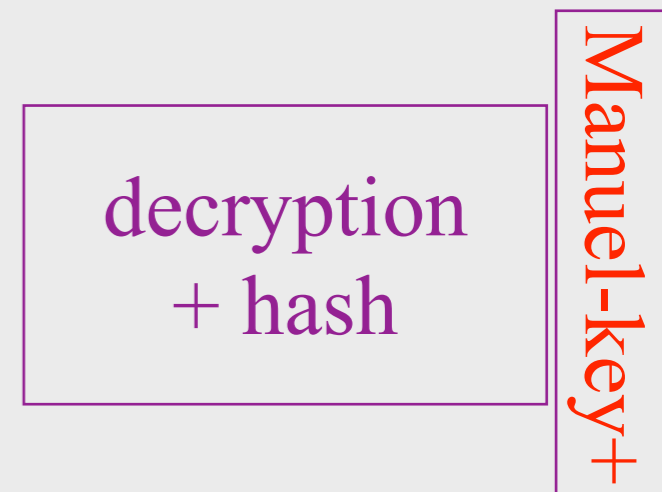
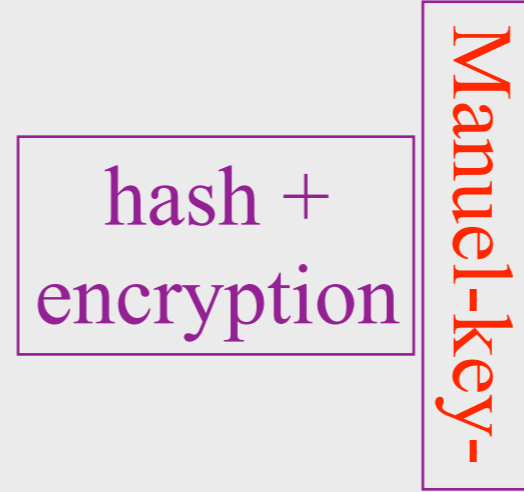
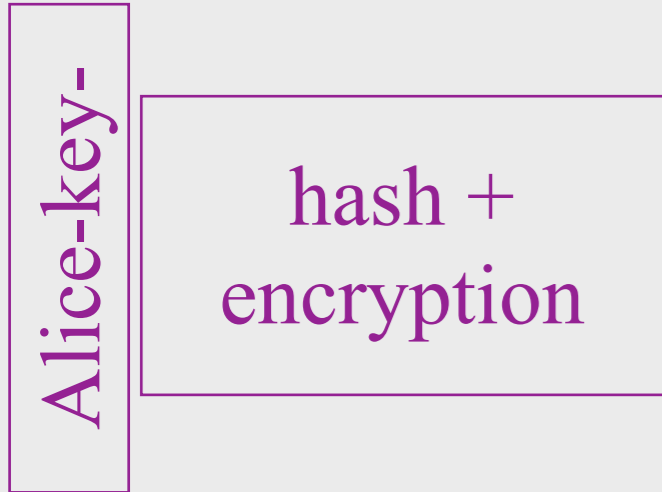
Eve



"10h00"

"11h00"

It's from Alice



10h00, gfjd

11h00, ztie



Alice

Manuel

Bob

# Man in the middle

- Can break authenticity/data integrity
  - \* Manuel convinces Bob to use his public key instead of Alice's
  - \* re-computes the digital signatures on Alice-Bob messages
- Cause: no way to verify public-keys
  - \* when Bob learns Alice's public key, he must verify that it is indeed hers

# Solution: public-key certificates

- Rely on trusted **certificate authority (CA)**
  - \* an entity that both Alice & Bob trust
- CA produces **certificate of Bob's public key**
  - \* { Bob owns Bob-key+ }
- CA **digitally signs** the certificate
  - \* CA-key-{ hash{ Bob owns Bob-key+ } }

# Solution: public-key certificates

- Alice needs Bob's true public key
  - \* to communicate with Bob with confidentiality and/or authenticity/data integrity
- Bob sends public key & certificate
  - \*  $CA\text{-key}-\{\text{hash}\{\text{Bob owns Bob-key}, \dots\}\}$
  - \* guarantees this is Bob's public key
- Alice needs **CA's true public key**
  - \* to check  $CA\text{-key}-\{\text{hash}\{\text{Bob owns Bob-key}, \dots\}\}$

# Bootstrapping is unavoidable

- Secure communication requires **some form of shared state**
- Symmetric crypto: secret key
- Asymmetric crypto: CA's public key
  - \* typically stored in browser

**Asymmetric crypto reduces bootstrapping information**

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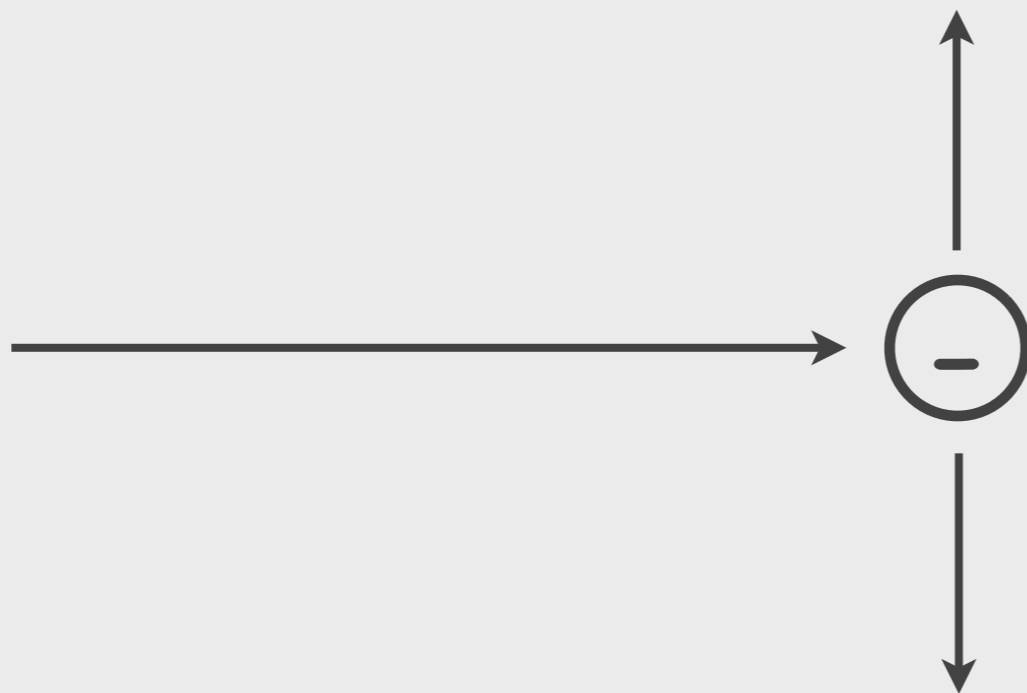
●  
Alice

shared-key { message }



Bob-key+ { shared-key }

shared-key { shared-key { message } }

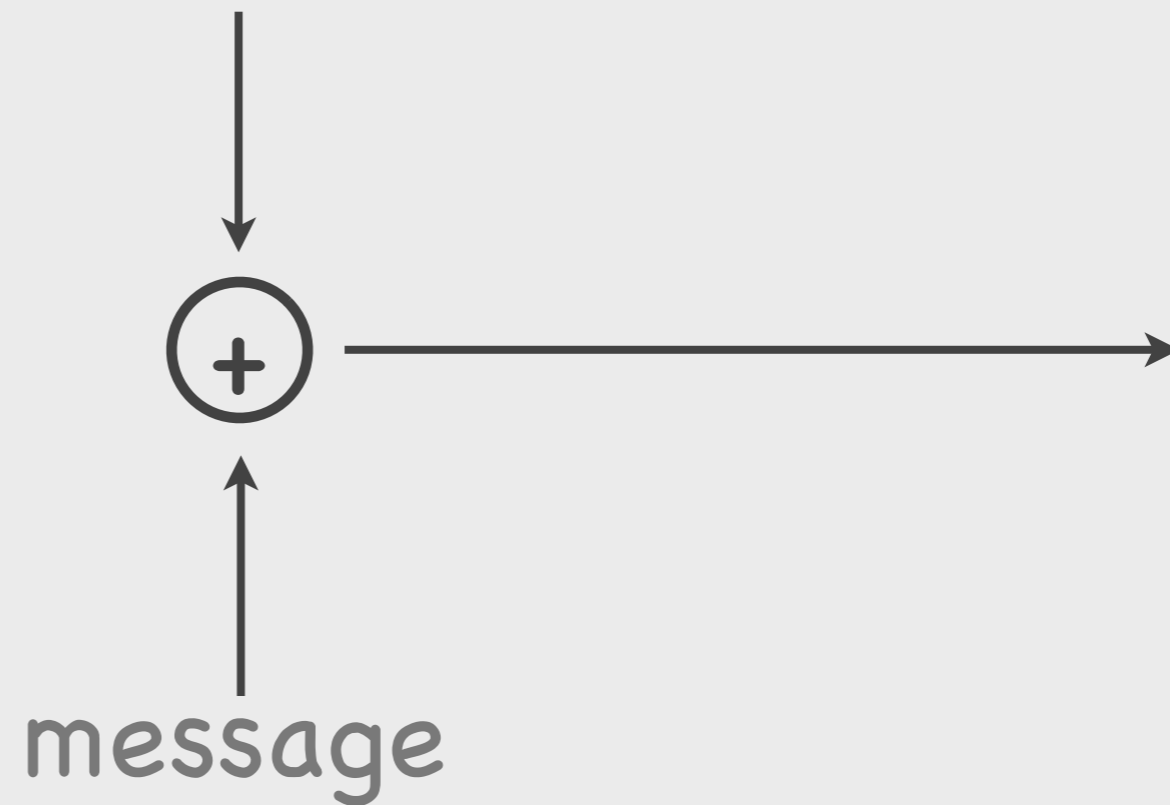


Bob

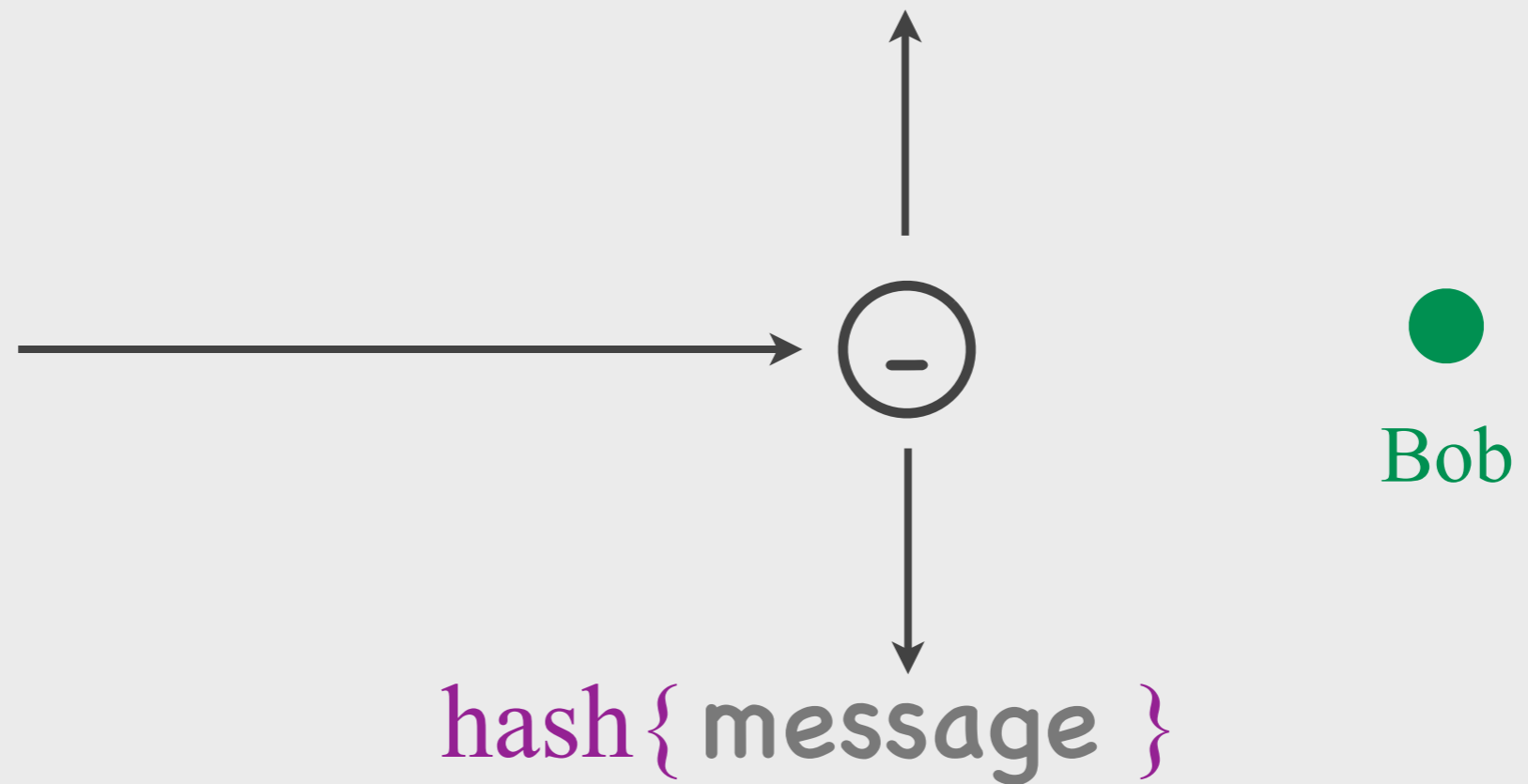
Bob-key- { Bob-key+ { shared-key } }

Alice-key- $\{ \text{hash} \{ \text{message} \} \}$

  
Alice

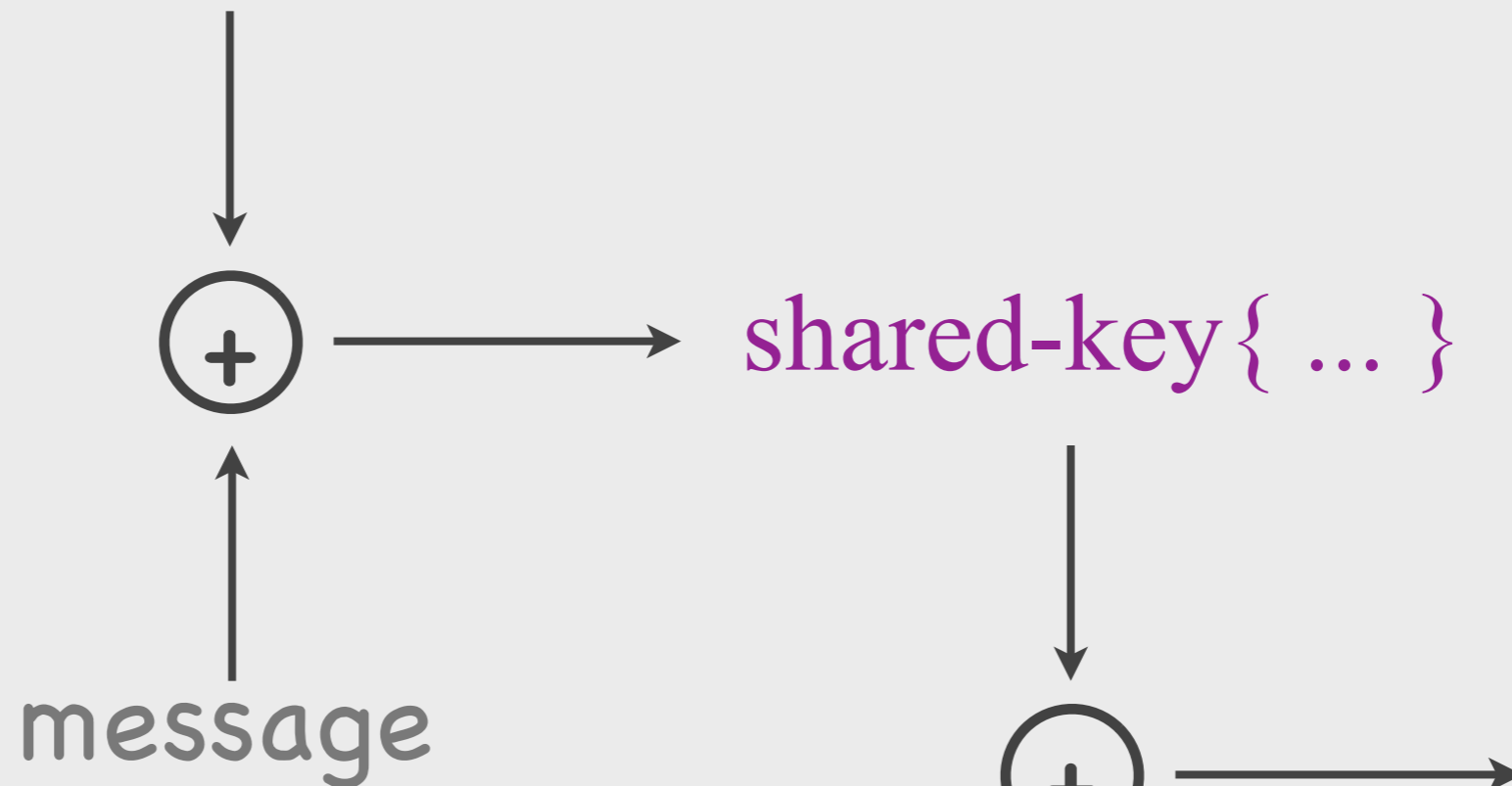


Alice-key+{ Alice-key- { hash { message } } }



Alice-key- $\{ \text{hash}\{ \text{message} \} \}$

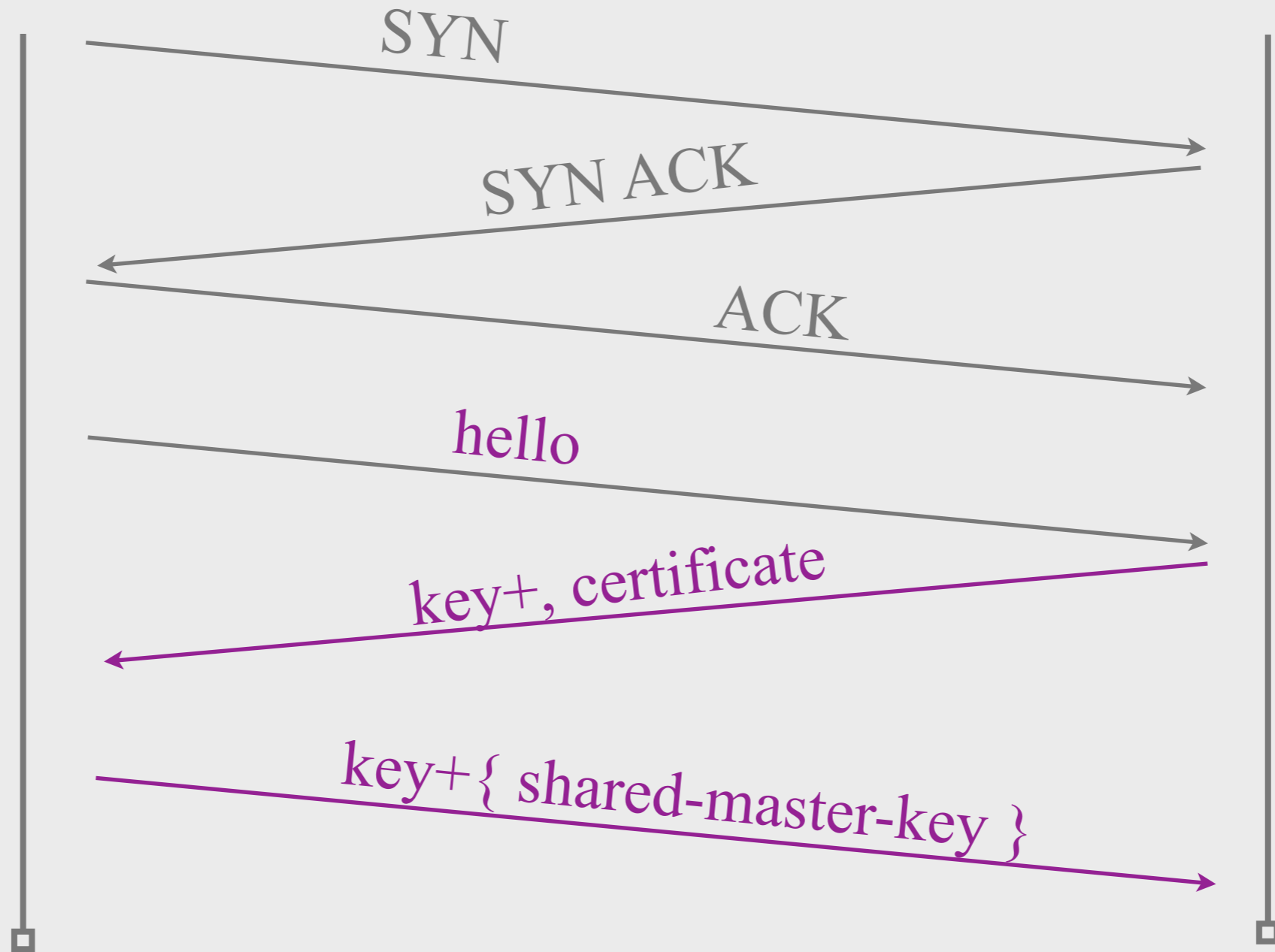
●  
Alice



Bob-key+ $\{ \text{shared-key} \}$

Alice

online store

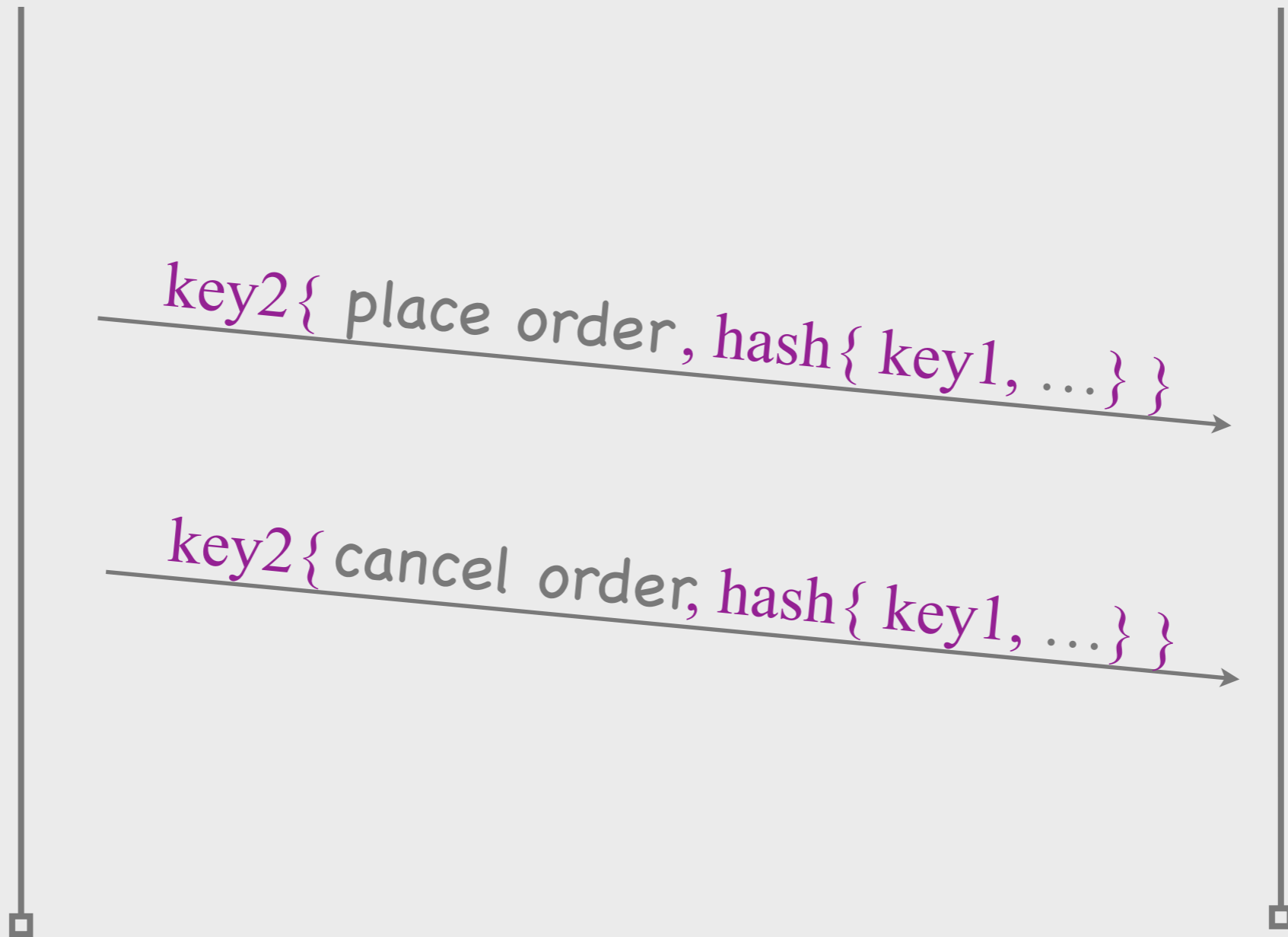


# Securing TCP applications

- Server sends its public key & certificate
- Client creates and sends a shared master key
  - \* encrypts it with server's public key
- Both use master key to create 4 session keys
  - \* 1 key for encrypting client --> server data
  - \* 1 key for creating MAC for client --> server data
  - \* same for server --> client data

Alice

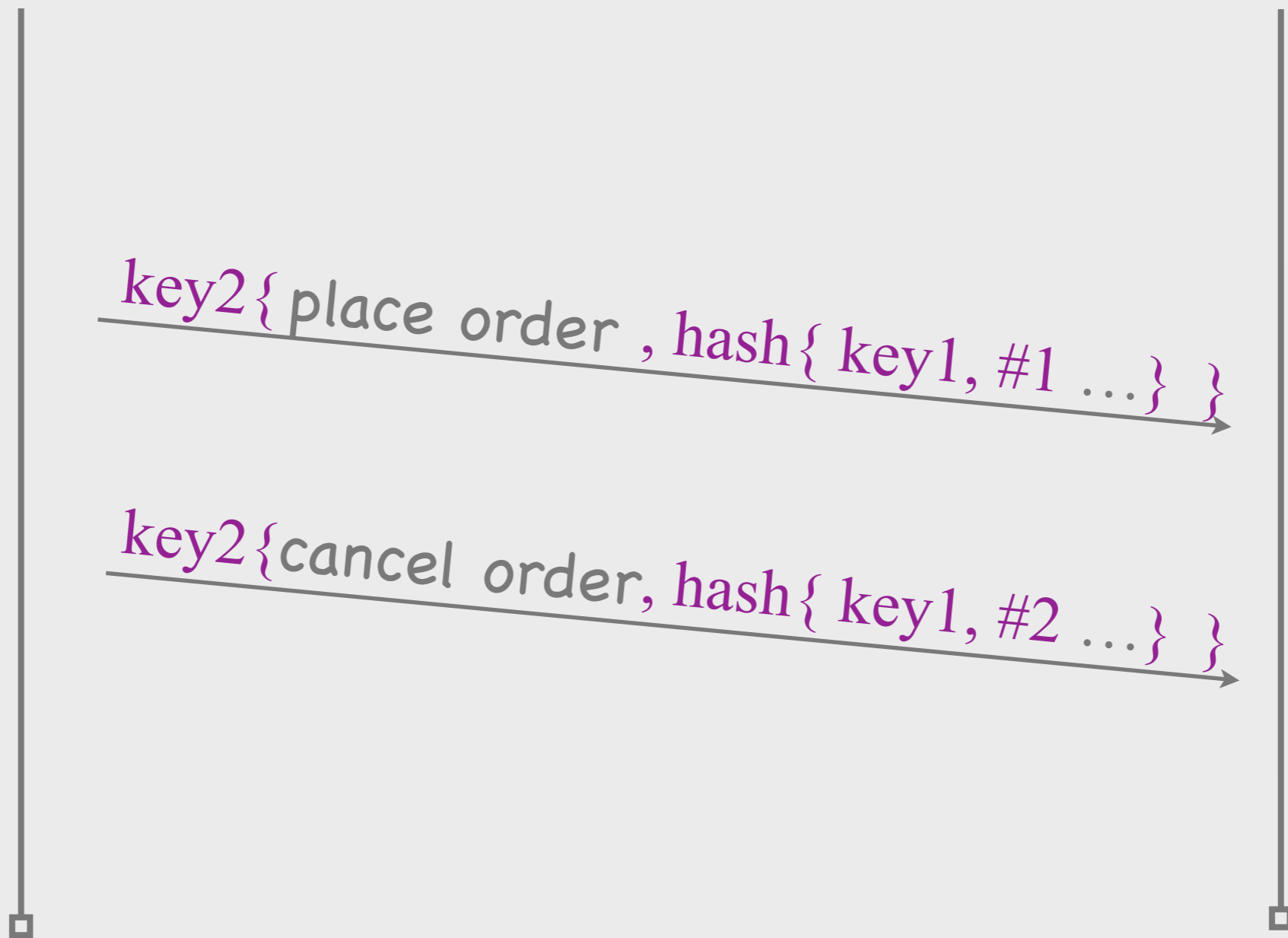
online store





Alice

online store



# Securing TCP applications

- Client organizes data in records
  - \* each record has a sequence number
- Creates MAC for each record + sequence #
  - \* using one of the 4 session keys
- Encrypts the data + MAC for each record
  - \* using (another) one of the 4 session keys

# Key ideas

- Combination of symmetric/asymmetric keys
  - \* asymmetric key crypto to exchange shared keys
  - \* symmetric key crypto for confidentiality, authenticity, & integrity
  - \* symmetric key crypto is faster
- Seq. numbers to avoid reordering attacks
  - \* organize data in records with seq. numbers
  - \* compute MAC on record data + seq. number

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action	src IP	dst IP	proto	src port	dst port
allow	167.67/16	any	TCP	any	80
allow	any	167.67/16	TCP	80	any
deny	all	all	all	all	all