

# **Stellar orbits**

**3<sup>rd</sup> part**

# Outlines

Nearly circular orbits

- Epicycle frequencies

Motions of stars in the Sun neighbourhood

- The Oort constants
- Probing the mass in the stellar disk

Surfaces of section

- Integral of motions
- Poincaré maps

# **Stellar orbits**

## **Nearly circular orbits**

## Orbital motions

$$\left\{ \begin{array}{l} \ddot{x} = - \omega^2(R_s) x \\ \ddot{z} = - \nu^2(R_s) z \end{array} \right. + R^2 \dot{\theta} = L_z$$

## Solutions

① motion in  $z$

$$z(t) = Z \cos(\nu t + \xi)$$

② motion in  $x$

$$x(t) = X \cos(\omega t + \alpha)$$

Note valid only for small oscillations

$$\text{as long as } \nu^2 = \frac{\partial^2 \phi}{\partial r^2} \approx \text{cte}$$

$$\text{i.e. } g_{\text{disk}} \approx \text{cte} \quad (\nu^2 = \frac{\partial^2 \phi}{\partial r^2} = \mu G \rho)$$

$\rightarrow z < \text{disk scale length}$

$$\sim 300 \text{ pc}$$

③ motion in  $\Theta$

$$L_7 = R^2 \dot{\Theta}$$

$$\begin{aligned} \theta(t) &= L_7 \int_{t_0}^t dt' \frac{1}{R(t')} = L_7 \int_{t_0}^t dt' \frac{1}{(R_g + x(t'))^2} \\ &= \frac{L_7}{R_g^2} \int_{t_0}^t dt' \left( \frac{1}{\left( \frac{x}{R_g} + 1 \right)^2} \right) \stackrel{\text{Taylor}}{\approx} R_g \int_{t_0}^t dt' \left( 1 - \frac{2x(t')}{R_g} \right) \\ &\quad \text{where } R_g = \frac{L_2}{R_g^2} \end{aligned}$$

introducing  $x(t) = X \cos(\omega t + \alpha)$

$$\theta(t) = R_g \cdot t - \frac{2R_g}{\omega} \frac{X}{R_g} \sin(\omega t + \alpha) + \theta_0$$

motion of the  
guiding center  
along the circular  
orbit

oscillations

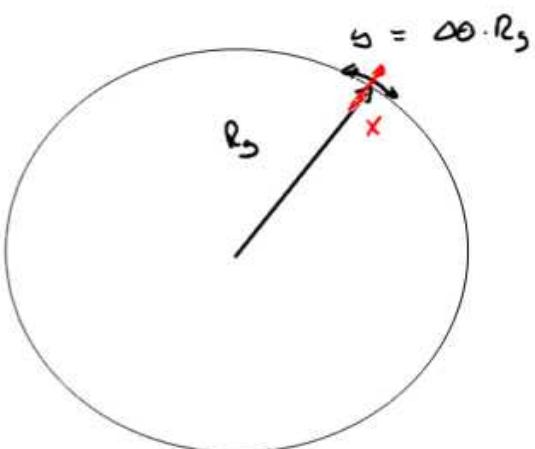
New cartesian system

$x, y, z$

with an origin that

follows the guiding center

$$\begin{cases} R(t) = R_g \\ \Theta(t) = R_g t + \Theta_0 \end{cases}$$



Then, from

$$\Theta(t) = R_g \cdot t - \underbrace{\frac{2R_g}{\omega} \frac{x}{R_g} \sin(\omega t + \alpha)}_{\Delta\theta} + \Theta_0$$

$$\Delta\theta = \frac{y}{R_g}$$

$$y = - \frac{2R_g}{\omega} x \sin(\omega t + \alpha)$$

$$y(t) = - y \sin(\omega t + \alpha)$$

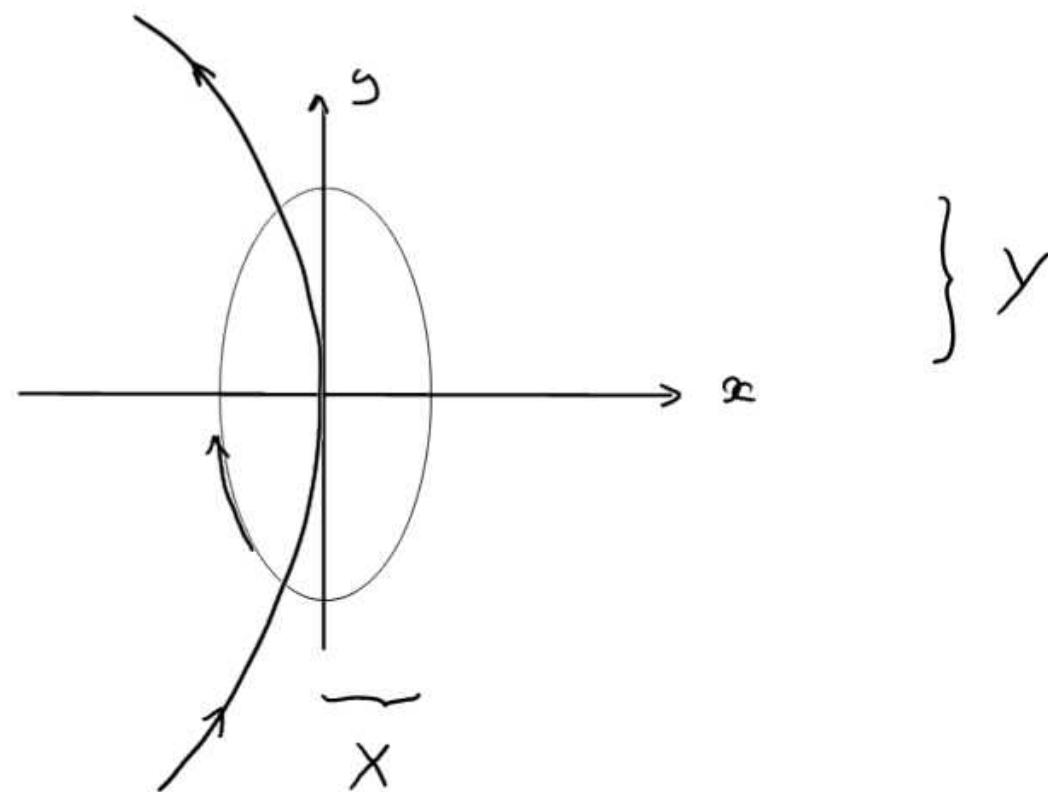
$$y := \frac{2R_g}{\omega} x$$

## Complete solution

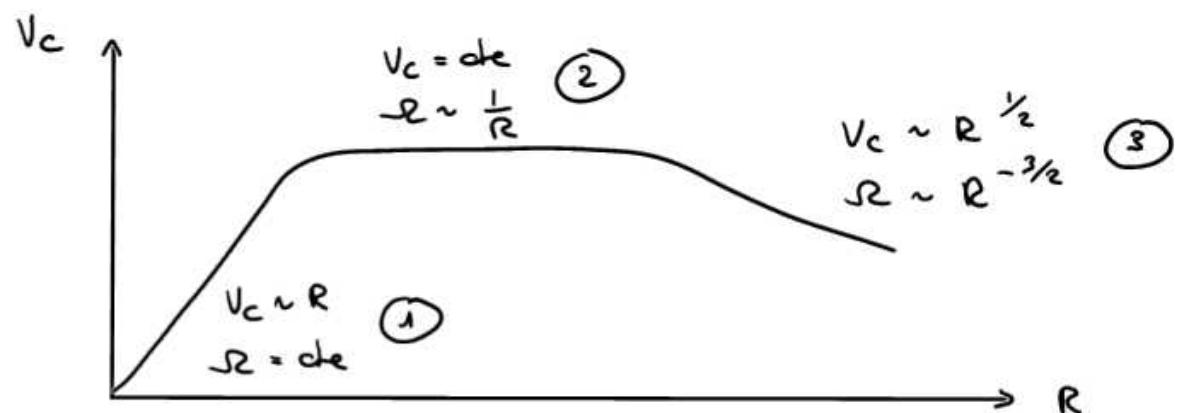
$$\left\{ \begin{array}{l} x(t) = X \cos(\omega t + \alpha) \\ y(t) = -Y \sin(\omega t + \alpha) \\ z(t) = Z \cos(\nu t + \xi) \end{array} \right.$$

} ellipse

$$Y = \frac{2R_s}{\omega} X$$



# Radial dependency for a typical galaxy



① near the center

$$\Delta R = 2R$$

$$\frac{x}{y} = 1$$

circle

0

② flat rotation part

$$\Delta R = \sqrt{2}R$$

$$\frac{x}{y} = \frac{\sqrt{2}R}{2R}$$

$x < y$

0

③ further out

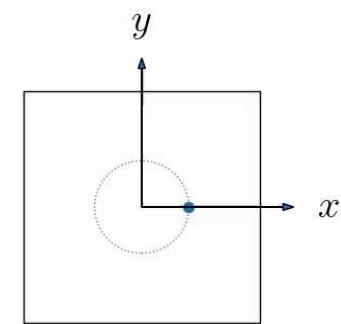
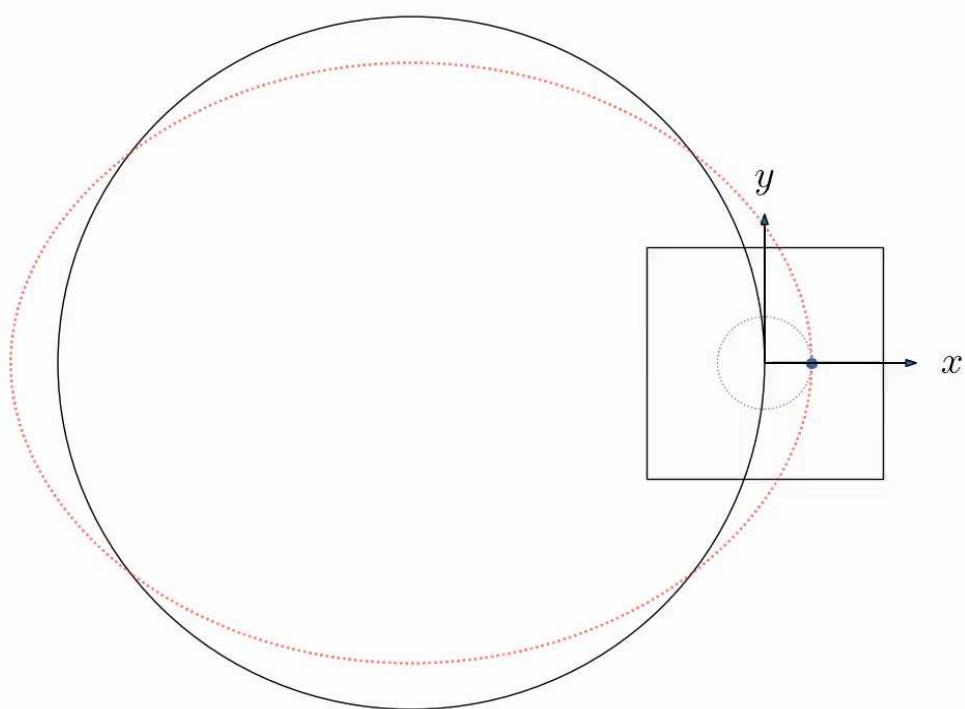
$$\Delta R = R$$

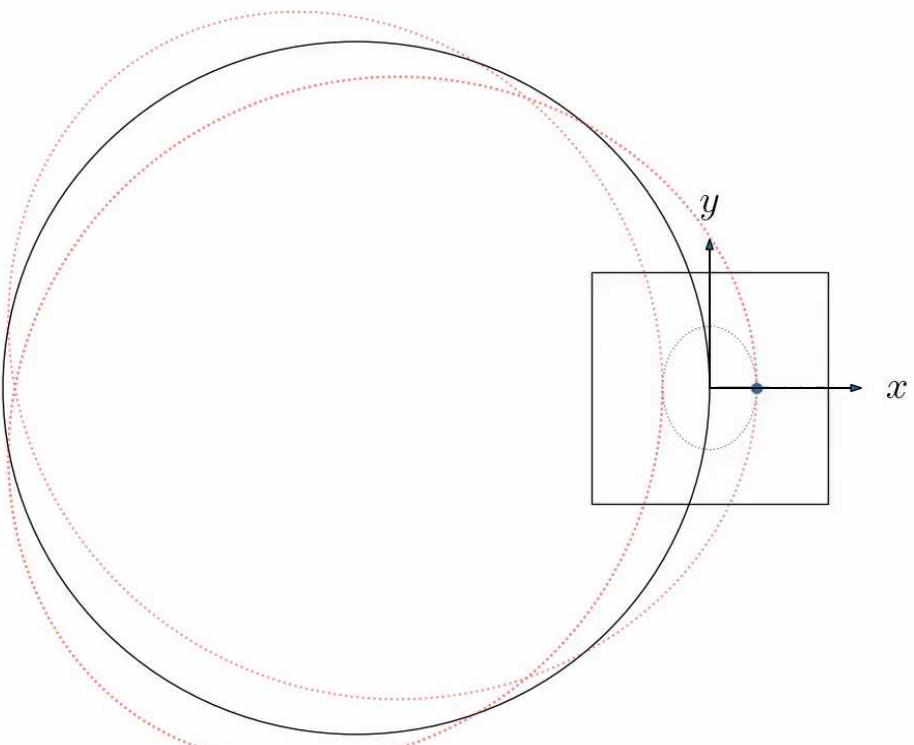
$$\frac{x}{y} = \frac{R}{2R}$$

$x < y$

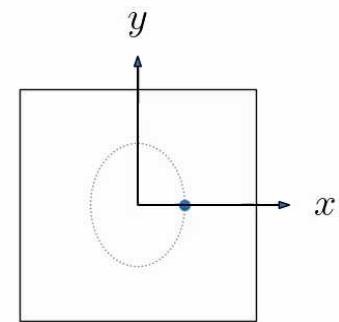
0

$$\kappa/\Omega = 2.0$$

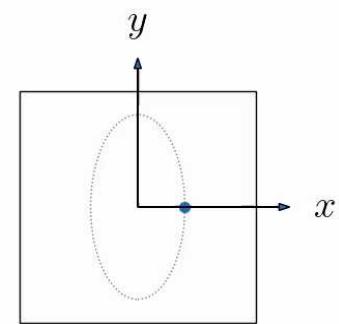
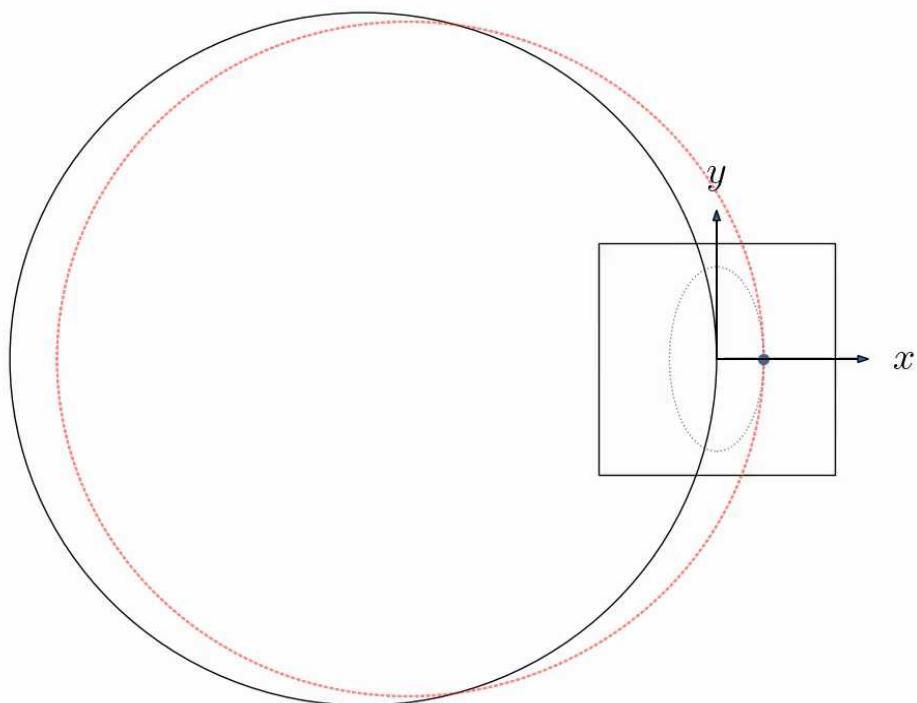




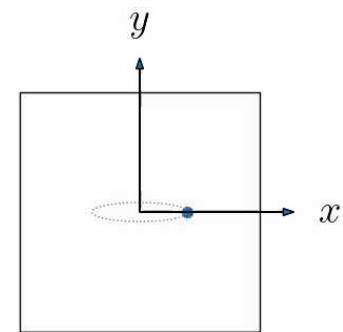
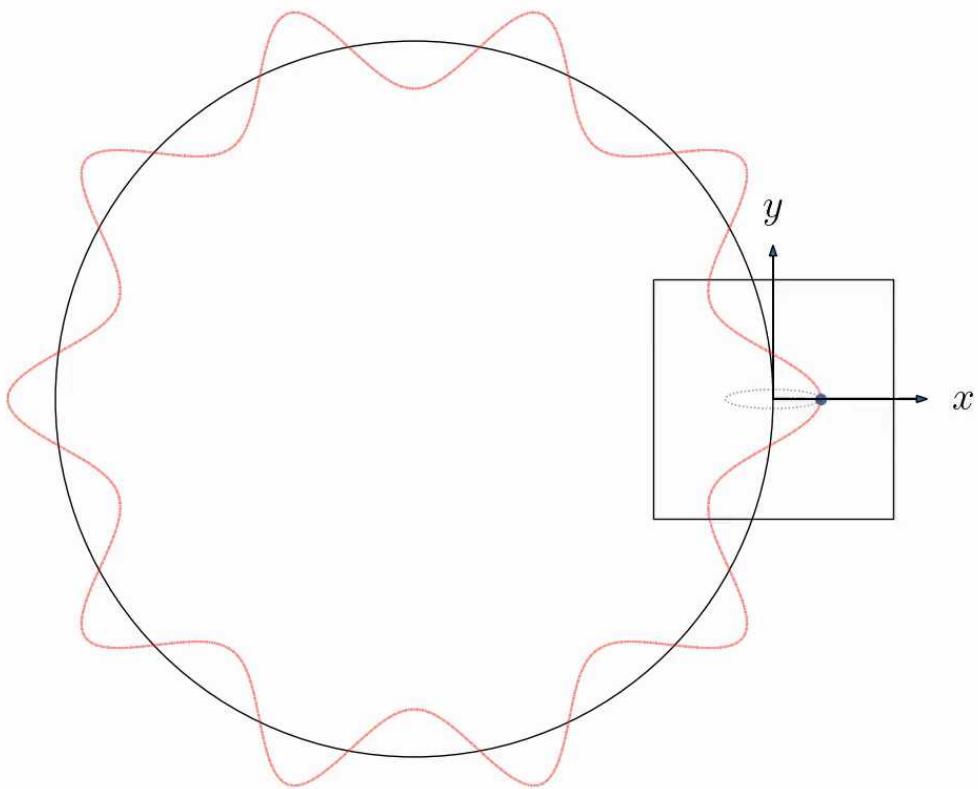
$$\kappa/\Omega = 1.5$$



$$\kappa/\Omega = 1.0$$



$$\kappa/\Omega = 10.0$$



# **Stellar orbits**

**Motions of stars in the Sun  
neighbourhood**

**The Oort constants**

## Motions of stars in the neighbourhood of the Sun

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- How can we learn about the global motions of stars in the Milky Way?
- Problem : we are living around the Sun, which is also moving around the Milky Way center ...
- Solution :
  - describe in a general framework the motions of nearby stars
  - deduce from observations of nearby stars global motions of the Milky Way

Taylor expansion of the velocity field around  $\vec{x}_0$

---

$$\tilde{V}(\vec{x}) = \tilde{V}_0 + \begin{pmatrix} \frac{\partial V_x}{\partial x} & \frac{\partial V_x}{\partial y} \\ \frac{\partial V_y}{\partial x} & \frac{\partial V_y}{\partial y} \end{pmatrix}_{\vec{x}_0} (\vec{x} - \vec{x}_0)$$

$\tilde{V}_0 = V(x_0)$

Jacobian matrix

Relative velocity field       $\delta \tilde{V}(\vec{x}) = \tilde{V}(\vec{x}) - \tilde{V}_0$

$$\left\{ \begin{array}{l} \delta V_x = \frac{\partial V_x}{\partial x} (x - x_0) + \frac{\partial V_x}{\partial y} (y - y_0) \\ \delta V_y = \frac{\partial V_y}{\partial x} (x - x_0) + \frac{\partial V_y}{\partial y} (y - y_0) \end{array} \right.$$

A, B, C, K

$$\begin{pmatrix} K+C & A-B \\ A+B & K-C \end{pmatrix} := \begin{pmatrix} \frac{\partial V_x}{\partial x} & \frac{\partial V_x}{\partial y} \\ \frac{\partial V_y}{\partial x} & \frac{\partial V_y}{\partial y} \end{pmatrix}$$

The Cork constants  
describe the local  
velocity field

$$\left\{ \begin{array}{l} A = \frac{1}{2} \left( \frac{\partial v_x}{\partial y} + \frac{\partial v_y}{\partial x} \right) \\ B = \frac{1}{2} \left( \frac{\partial v_y}{\partial x} - \frac{\partial v_x}{\partial y} \right) \end{array} \right. \quad \left\{ \begin{array}{l} K = \frac{1}{2} \left( \frac{\partial v_x}{\partial x} + \frac{\partial v_y}{\partial y} \right) \\ C = \frac{1}{2} \left( \frac{\partial v_x}{\partial x} - \frac{\partial v_y}{\partial y} \right) \end{array} \right.$$

## Interpretation

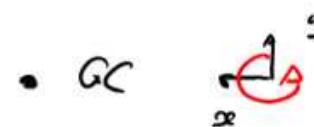
• "A" : shear

$$\begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$$



• "B" : vorticity

$$\begin{pmatrix} 0 & -1 \\ 1 & 0 \end{pmatrix}$$



• "C" : shear

$$\begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}$$



• "K" : divergence

$$\begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$$

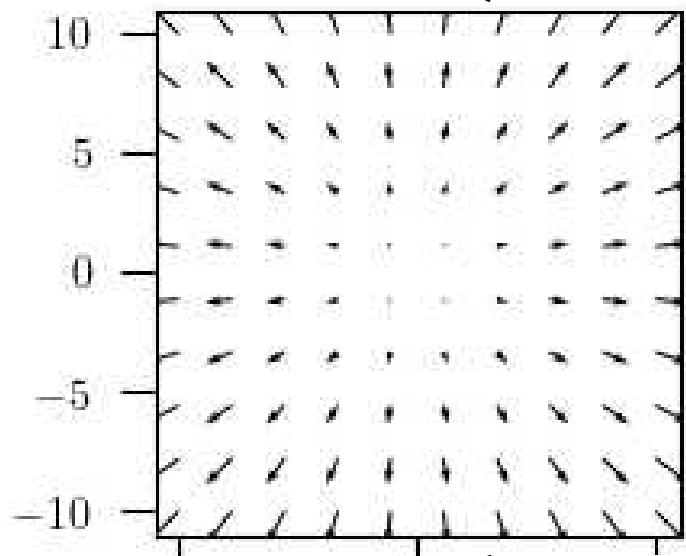


The local velocity field (Jacobian matrix) may be decomposed on those basis.

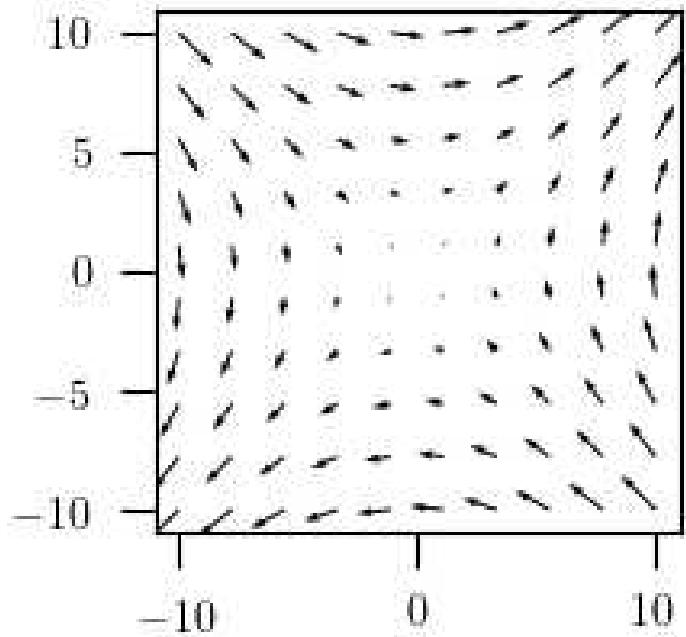
$$A \cdot \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} + B \cdot \begin{pmatrix} 0 & -1 \\ 1 & 0 \end{pmatrix} + C \cdot \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix} + K \cdot \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$$

Note: we could do all this in 3D

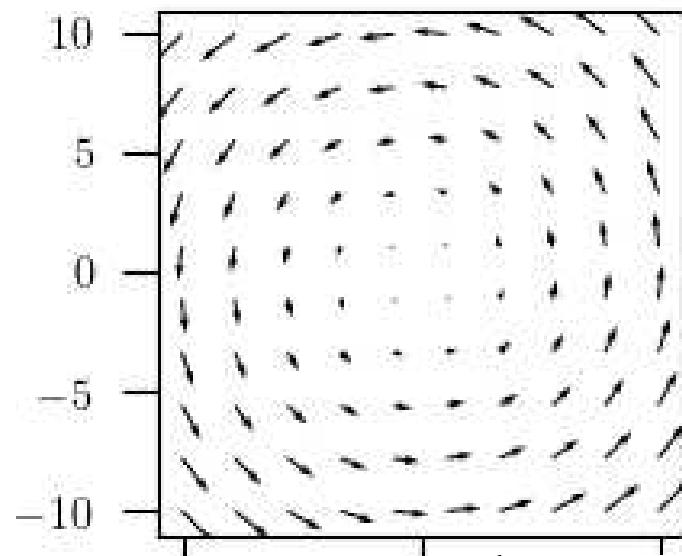
$$\mathbf{K} \left\{ \begin{array}{l} \delta V_x = kx \\ \delta V_y = ky \end{array} \right.$$



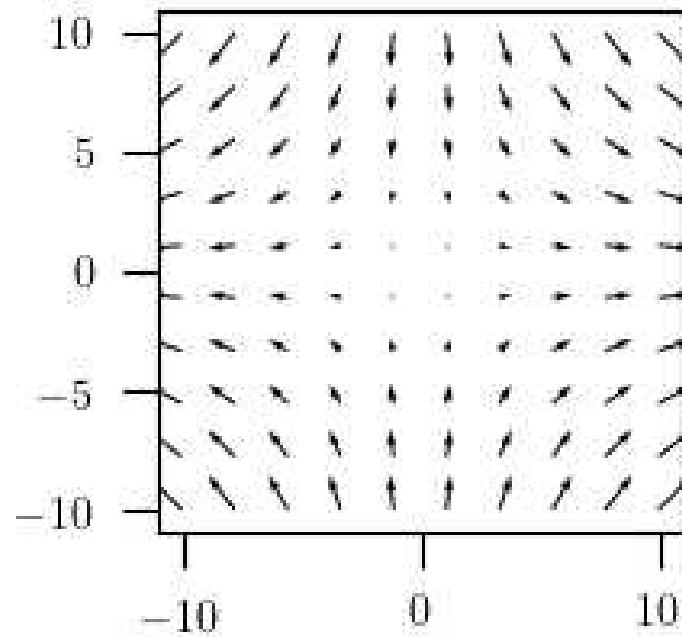
$$\mathbf{A} \left\{ \begin{array}{l} \delta V_x = ay \\ \delta V_y = ax \end{array} \right.$$



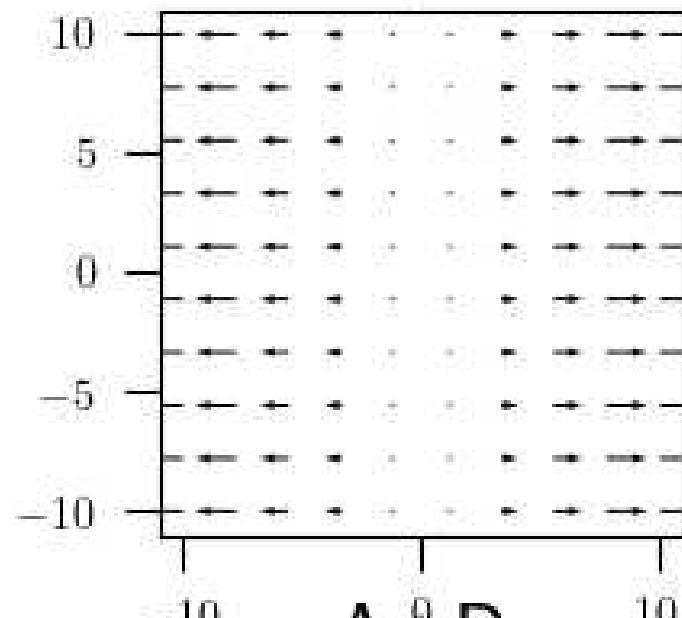
$$\mathbf{B} \left\{ \begin{array}{l} \delta V_x = -by \\ \delta V_y = bx \end{array} \right.$$



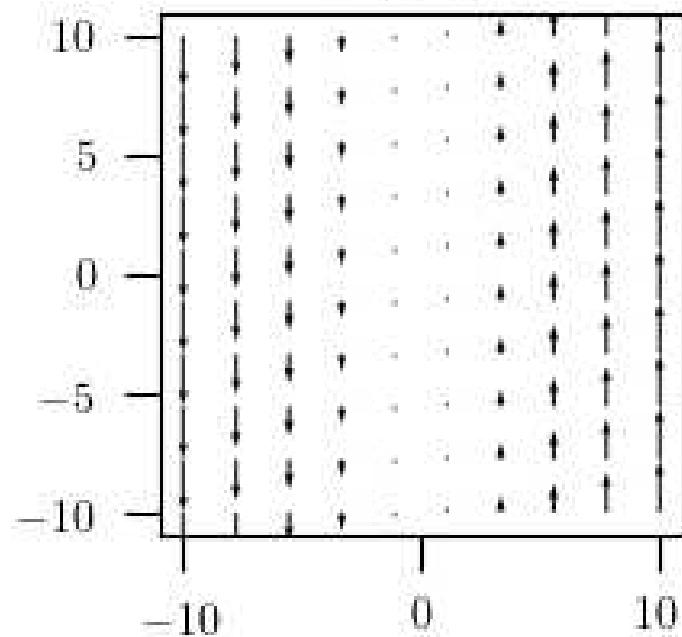
$$\mathbf{C} \left\{ \begin{array}{l} \delta V_x = cx \\ \delta V_y = -cy \end{array} \right.$$



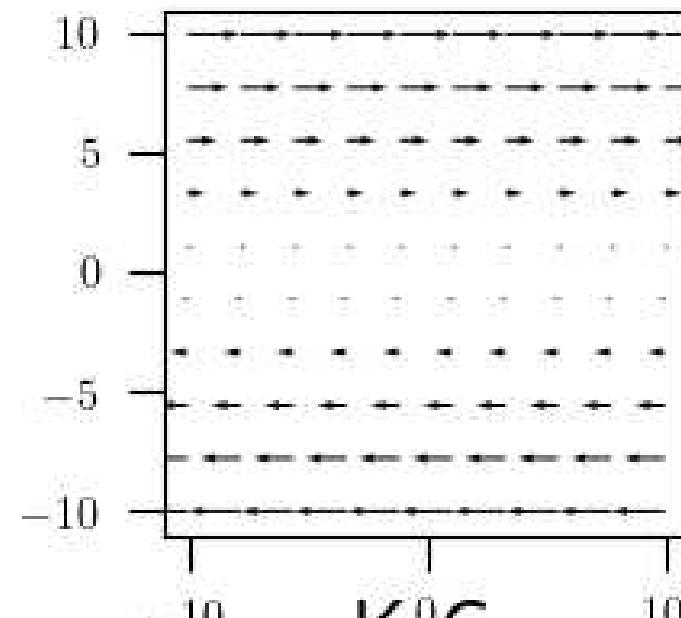
$K+C$



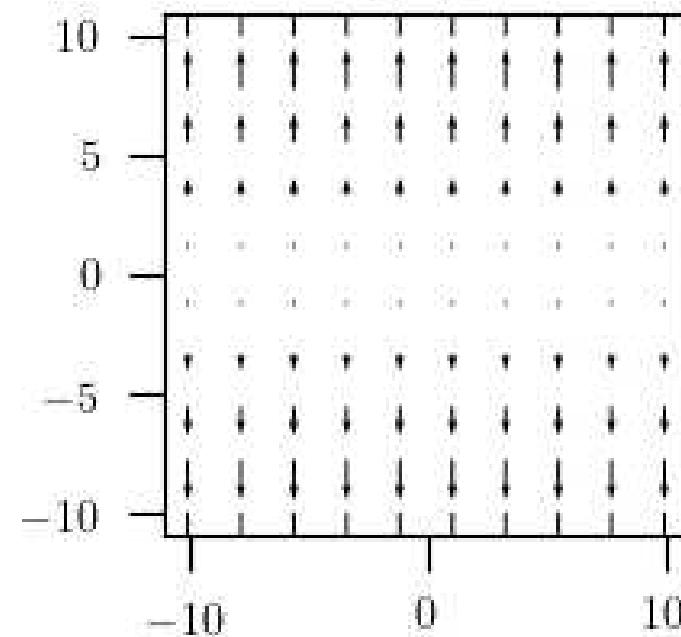
$A^0+B$



$A-B$



$K^0-C$



## Motions of nearby stars

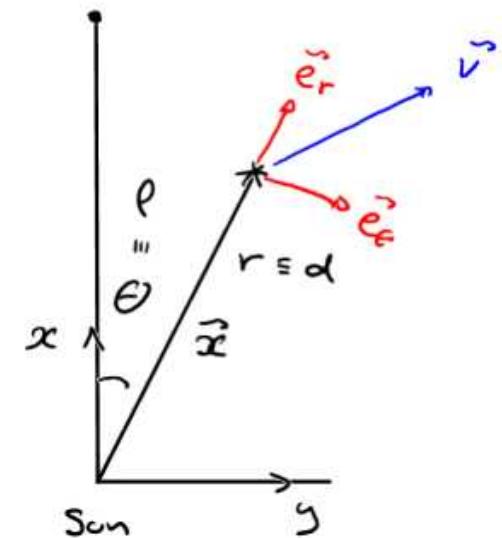
$$\vec{v}_o = \vec{v}_0$$

$\vec{x}$  : position of a nearby star

$r = d$  : distance to the star

$$\begin{aligned} \vec{x} &= \begin{cases} x = d \cos \rho & = r \cos \theta \\ y = d \sin \rho & = r \sin \theta \end{cases} \\ &\text{galactocentric coord} \quad \text{polar coord} \end{aligned}$$

GC



## Radial and tangential velocities

$$\left\{ \begin{array}{l} v_r = \vec{v} \cdot \vec{e}_r = \vec{v} \cdot \frac{\vec{x}}{r} = \frac{1}{r} (x v_x + y v_y) \\ \quad = \cos \theta v_x + \sin \theta v_y \\ \\ v_\theta = \left| \vec{v} \times \frac{\vec{x}}{r} \right| = \frac{1}{r} (x v_y - y v_x) \\ \quad = \cos \theta v_y - \sin \theta v_x \end{array} \right.$$

Re-write the Jacobian matrix in galacto-centric coordinates  
term of  $V_r$  and  $V_\theta$

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$$\frac{\partial V_r}{\partial r} = \frac{\partial V_r}{\partial x} \frac{\partial x}{\partial r} + \frac{\partial V_r}{\partial y} \frac{\partial y}{\partial r} = \frac{\partial V_r}{\partial x} \cos \theta + \frac{\partial V_r}{\partial y} \sin \theta$$

$$\frac{\partial V_r}{\partial \theta} = \dots \quad \frac{\partial V_t}{\partial r} = \dots \quad \frac{\partial V_t}{\partial \theta} = \dots$$

$$A = \frac{1}{2} \left( -\frac{1}{r} \frac{\partial V_r}{\partial \theta} + \frac{V_\theta}{r} - \frac{\partial V_\theta}{\partial r} \right)$$

$$B = \frac{1}{2} \left( \frac{1}{r} \frac{\partial V_r}{\partial \theta} - \frac{V_\theta}{r} - \frac{\partial V_\theta}{\partial r} \right)$$

$$C = \frac{1}{2} \left( -\frac{1}{r} \frac{\partial V_\theta}{\partial \theta} - \frac{V_r}{r} + \frac{\partial V_r}{\partial r} \right)$$

$$K = \frac{1}{2} \left( \frac{1}{r} \frac{\partial V_\theta}{\partial \theta} + \frac{V_r}{r} + \frac{\partial V_r}{\partial r} \right)$$

See Shandrasekhar

Purely axisymmetric disk

$$\frac{\partial}{\partial \theta} = 0 \quad v_r = 0 \quad \frac{\partial v_r}{\partial r} = 0$$

$$A = \frac{1}{2} \left( -\frac{1}{r} \frac{\partial V_\theta}{\partial \theta} + \frac{V_\theta}{r} - \frac{\partial V_\theta}{\partial r} \right)$$
$$B = \frac{1}{2} \left( \frac{1}{r} \frac{\partial V_r}{\partial \theta} - \frac{V_\theta}{r} - \frac{\partial V_\theta}{\partial r} \right)$$
$$C = \frac{1}{2} \left( -\frac{1}{r} \frac{\partial V_\theta}{\partial \theta} - \frac{V_r}{r} + \frac{\partial V_r}{\partial r} \right)$$
$$K = \frac{1}{2} \left( \frac{1}{r} \frac{\partial V_\theta}{\partial \theta} + \frac{V_r}{r} + \frac{\partial V_r}{\partial r} \right)$$

$$A = \frac{1}{2} \left( -\frac{V_\theta}{r} - \frac{\partial V_\theta}{\partial r} \right)$$

$$B = \frac{1}{2} \left( -\frac{V_\theta}{r} - \frac{\partial V_\theta}{\partial r} \right)$$

$$C = 0$$

$$K = 0$$

With  $V_E = V_c$  (circular velocity)

$$A(R) := \frac{1}{2} \left[ \frac{V_c(R)}{R} - \frac{d}{dR} V_c(R) \right] = -\frac{1}{2} R \frac{d\Omega(R)}{dR}$$

$$B(R) := -\frac{1}{2} \left[ \frac{V_c(R)}{R} + \frac{d}{dR} V_c(R) \right] = -\left( \Omega(R) + \frac{1}{2} R \frac{d\Omega(R)}{dR} \right)$$

We can express  $\Omega$  and  $\alpha^2$  from the Oort constants

$$\Omega = A - B$$

$$\alpha^2 = -4B(A - B) = -4B\Omega$$

Expressions of  $\Omega$  and  $\alpha^2$  from the total potential

$$\begin{aligned}
 \alpha^2(R_3) &= \frac{\partial^2 \phi}{\partial R^2}(R_3, 0) = \frac{\partial^2 \phi}{\partial R^2}(R_3, 0) + 3 \frac{\dot{L}_r^2}{R_3^2} \quad \dot{L}_r^2 = V_c^2 R_3^2 \\
 &\quad = \frac{\partial^2 \phi}{\partial R^2}(R_3, 0) + \frac{3}{R_3} \frac{\partial \phi}{\partial R}(R_3, 0) \\
 \text{circ. frequency} \quad \omega^2 &= \frac{\partial^2 \phi}{\partial R^2}(R_3, 0) + \frac{3}{R_3} \frac{\partial \phi}{\partial R}(R_3, 0) \\
 &\quad = \frac{\partial^2 \phi}{\partial R^2}(R_3, 0) + 3 \Omega^2 \\
 \alpha^2 &= \left( R \frac{\partial(\Omega^2)}{\partial R} + 4 \Omega^2 \right)(R_3, 0) \\
 &= \left( \frac{1}{R} \frac{\partial(\Omega^2)}{\partial R} + 2 \Omega^2 \right)(R_3, 0) = \left( \frac{1}{R} \frac{\partial(V_c^2)}{\partial R} + 2 \frac{V_c^2}{R^2} \right)(R_3, 0)
 \end{aligned}$$

Rigid rotation  $\omega = \text{const}$

$$\frac{\partial}{\partial \theta} = 0 \quad v_r = 0 \quad \frac{\partial v_r}{\partial r} = 0 \quad \frac{\partial \omega}{\partial r} = 0$$

$$A = 0 \quad C = 0$$

$$B = -\omega \quad K = 0$$

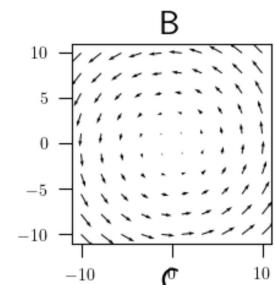
$$A = \frac{1}{2} \left( \frac{v_\theta}{r} - \frac{\partial v_\theta}{\partial r} \right)$$
$$B = \frac{1}{2} \left( -\frac{v_\theta}{r} - \frac{\partial v_\theta}{\partial r} \right)$$

$$C = 0$$

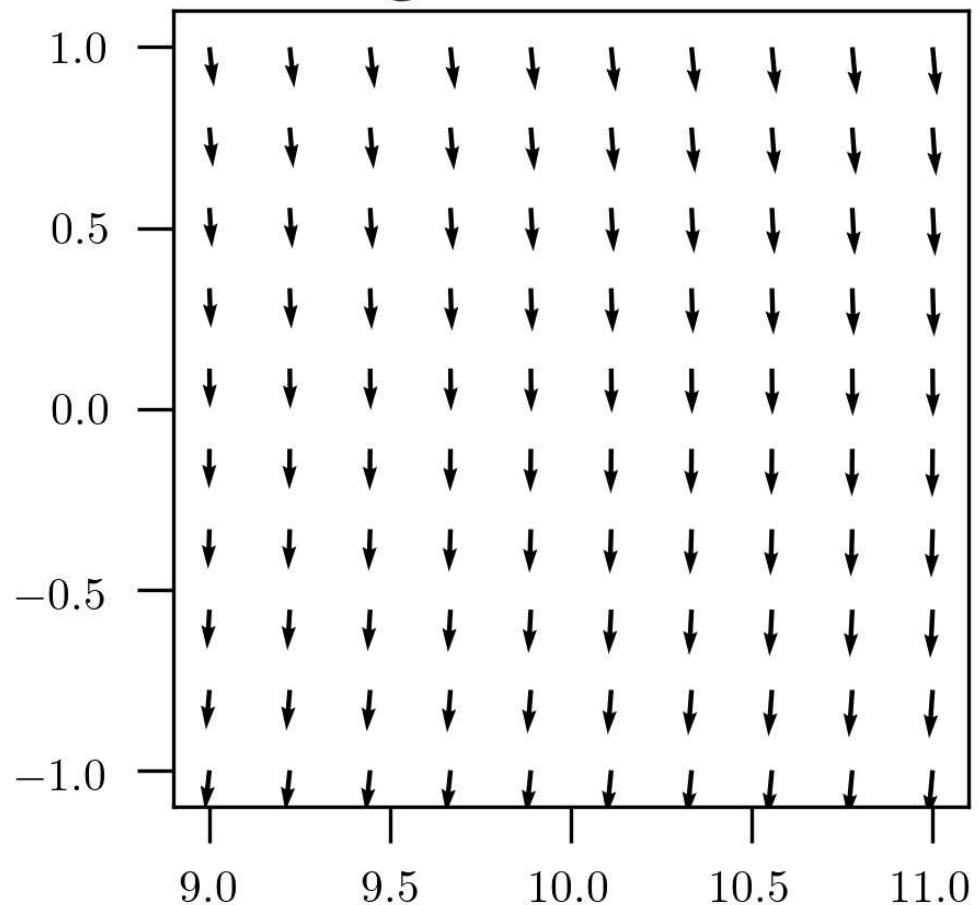
$$K = 0$$

$$\boldsymbol{\mathcal{S}} = \begin{pmatrix} 0 & A-B \\ A+B & 0 \end{pmatrix} = \begin{pmatrix} 0 & -\omega \\ -\omega & 0 \end{pmatrix}$$

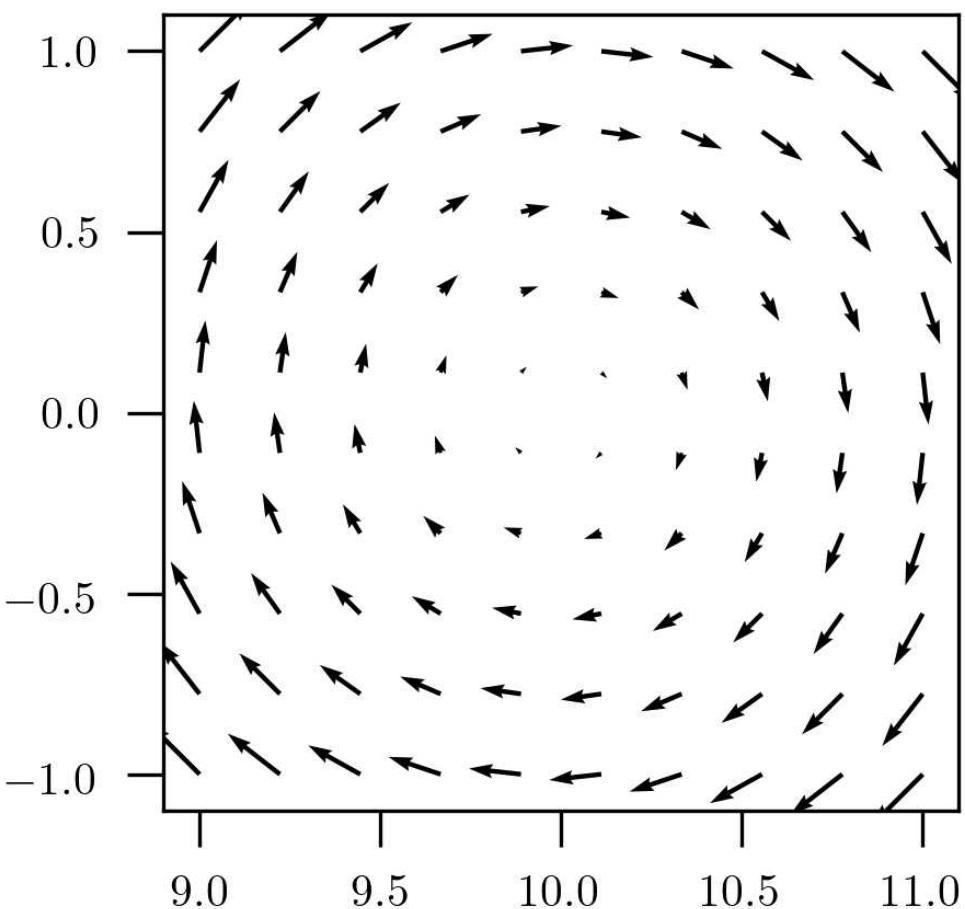
$$\begin{pmatrix} 0 & 1 \\ -1 & 0 \end{pmatrix}$$



rigid rotation



differential velocities



Rigid rotation  $\omega = \text{const}$

$$\frac{\partial}{\partial \theta} = 0 \quad v_r = 0 \quad \frac{\partial v_r}{\partial r} = 0 \quad \frac{\partial \omega}{\partial r} = 0$$

$$A = 0 \quad C = 0$$

$$B = -\omega \quad K = 0$$

$$A = \frac{1}{2} \left( \frac{v_\theta}{r} - \frac{\partial v_\theta}{\partial r} \right)$$

$$B = \frac{1}{2} \left( -\frac{v_\theta}{r} - \frac{\partial v_\theta}{\partial r} \right)$$

$$C = 0$$

$$K = 0$$

$$\boldsymbol{\mathcal{J}} = \begin{pmatrix} 0 & A-B \\ A+B & 0 \end{pmatrix} = \begin{pmatrix} 0 & \omega \\ -\omega & 0 \end{pmatrix}$$

Constant rotation curve

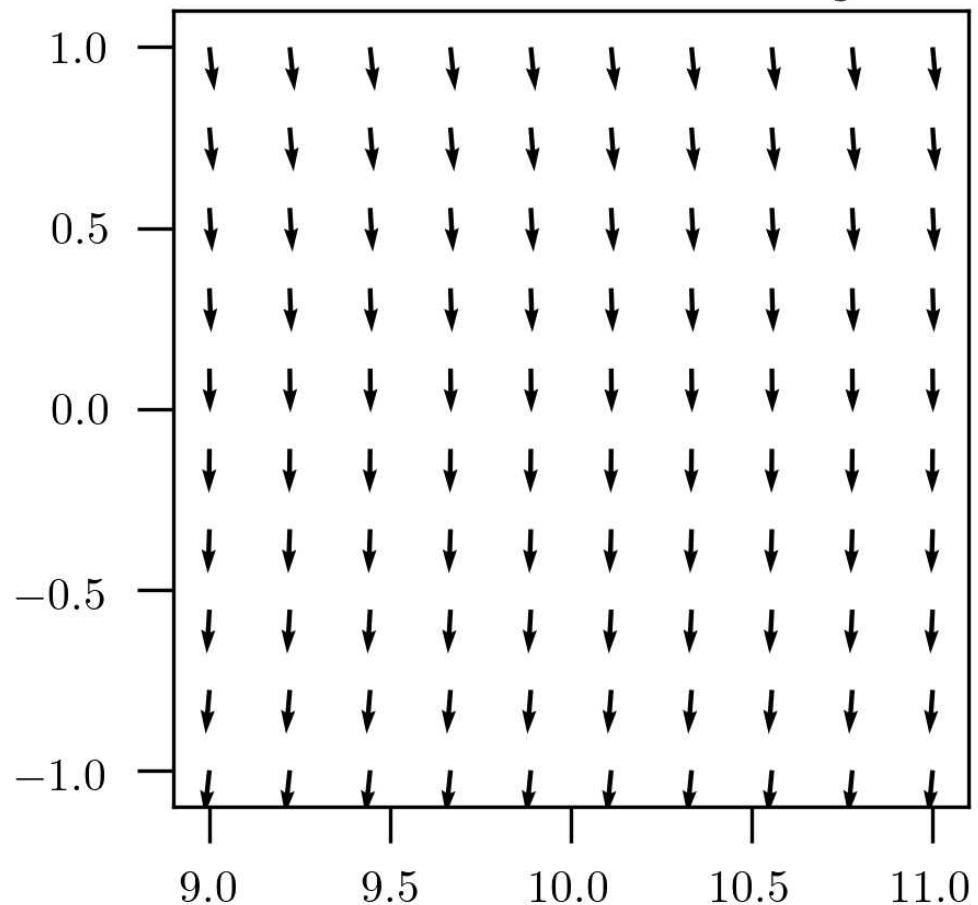
$$\frac{\partial}{\partial \theta} = 0 \quad v_r = 0 \quad \frac{\partial v_r}{\partial r} = 0 \quad \frac{\partial v_\theta}{\partial r} = 0$$

$$A = \frac{1}{2}\omega \quad C = 0$$

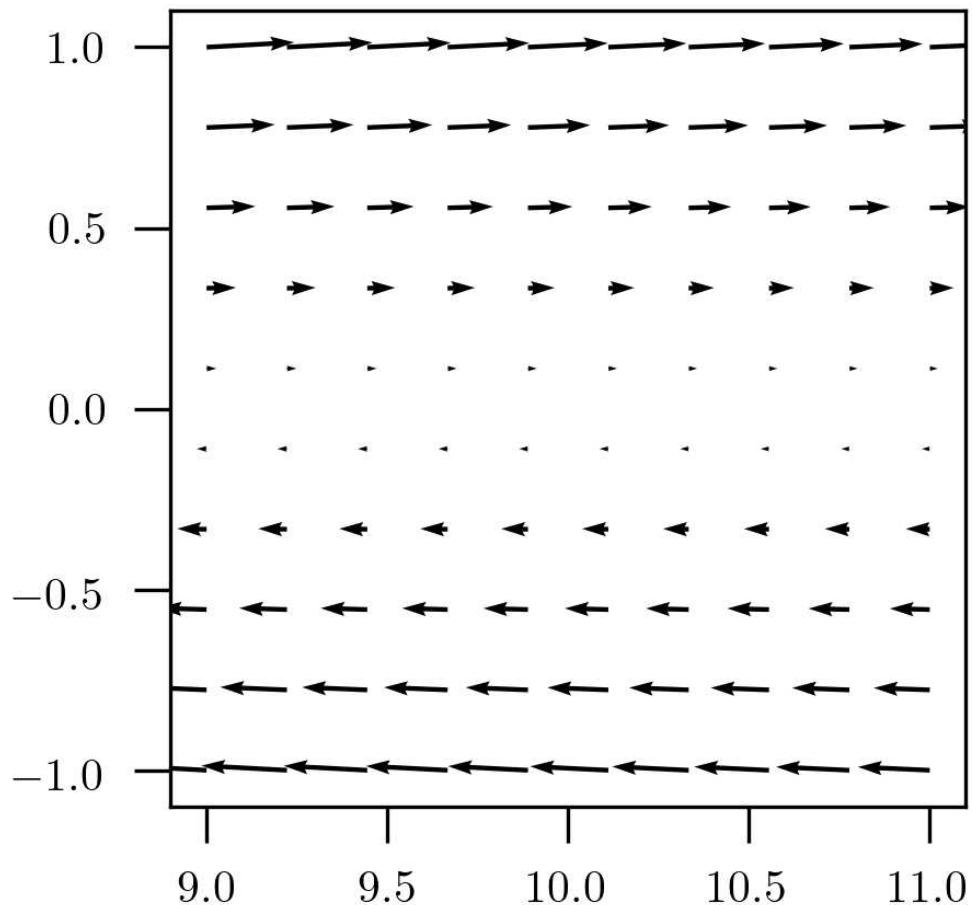
$$B = -\frac{1}{2}\omega \quad K = 0$$

$$\boldsymbol{\mathcal{J}} = \begin{pmatrix} 0 & A-B \\ 0 & 0 \end{pmatrix} = \begin{pmatrix} 0 & \omega \\ 0 & 0 \end{pmatrix}$$

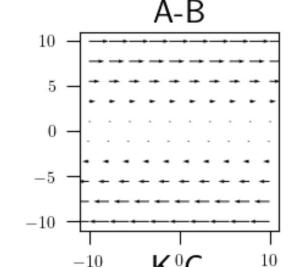
## constant velocity



## differential velocities



$$\begin{pmatrix} 0 & 1 \\ 0 & 0 \end{pmatrix}$$



Keplerian decrease

$$\frac{\partial}{\partial \theta} = 0 \quad v_r = 0 \quad \frac{\partial v_r}{\partial r} = 0 \quad v_\theta \sim r^{-\nu_2}$$

$$A = \frac{1}{2} \left( \frac{v_0}{r} - \frac{\partial v_0}{\partial r} \right)$$
$$B = \frac{1}{2} \left( -\frac{v_0}{r} - \frac{\partial v_0}{\partial r} \right)$$

$$C = 0$$

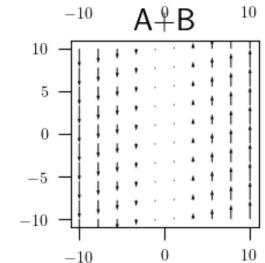
$$K = 0$$

$$A = \frac{3}{4} \sqrt{2} \quad C = 0$$

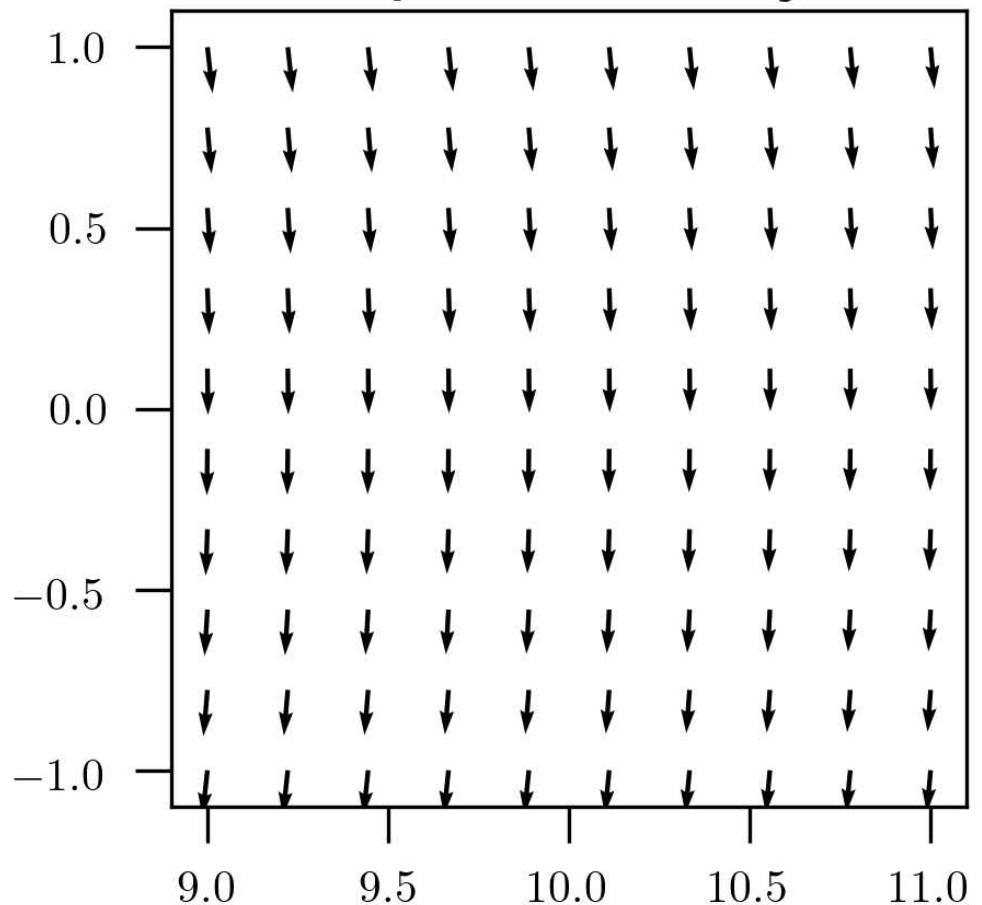
$$B = -\frac{1}{4} \sqrt{2} \quad K = 0$$

$$J = \begin{pmatrix} 0 & A-B \\ A+B & 0 \end{pmatrix} = \begin{pmatrix} 0 & \sqrt{2} \\ \frac{1}{2}\sqrt{2} & 0 \end{pmatrix}$$

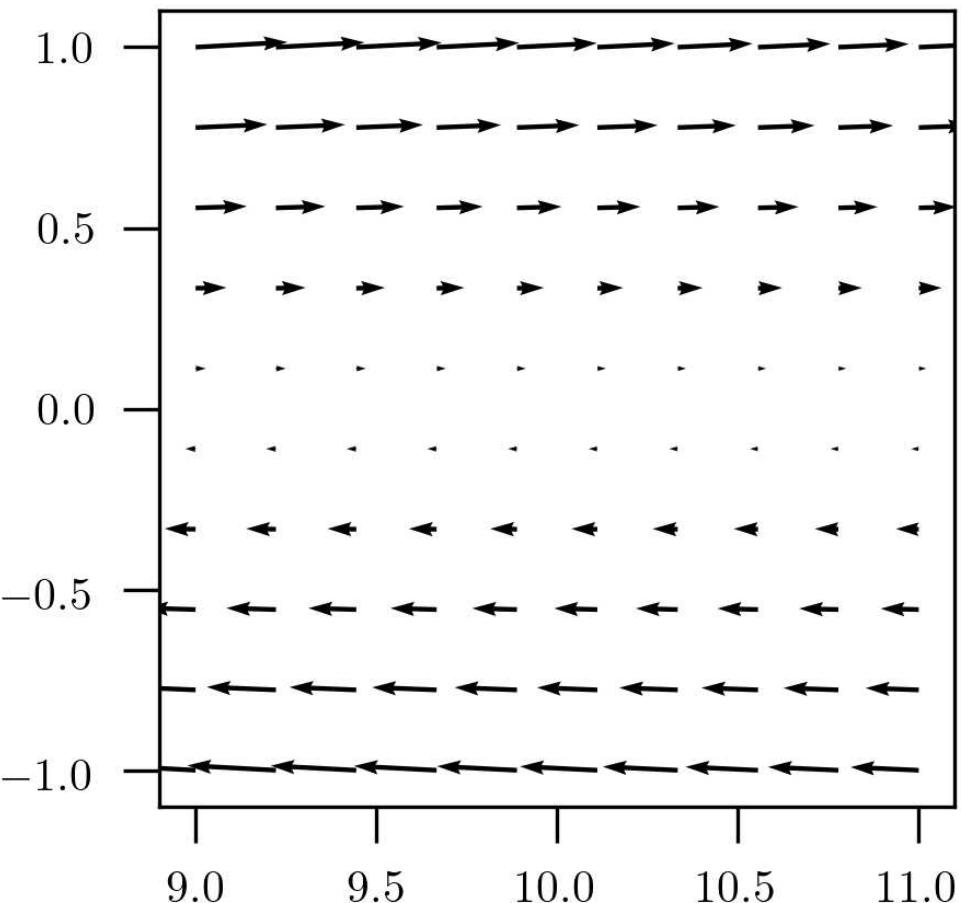
$$\begin{pmatrix} 0 & 0 \\ 1 & 0 \end{pmatrix}$$



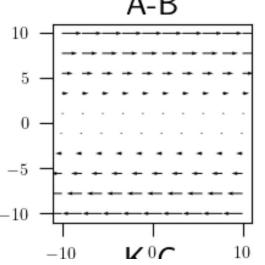
## kepler velocity



## differential velocities



$$\begin{pmatrix} 0 & 1 \\ 0 & 0 \end{pmatrix}$$



Can we measure the Oort constants (at the Sun location) ?

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In Galactic Centric coordinates

$(\ell, b, d)$



with

$$\begin{cases} x = d \cos \ell \\ y = d \sin \ell \end{cases}$$

$$\begin{cases} v_x = (K + C)x + (A - B)y \\ v_y = (A + B)x + (K - C)y \end{cases}$$

- $v_r = \vec{v} \cdot \frac{\vec{x}}{r} = \frac{1}{r} (x v_x + y v_y) \equiv v_x \cos \ell + v_y \sin \ell$

$$v_r = d [ K + C \cos(2\ell) + A \sin(2\ell) ]$$

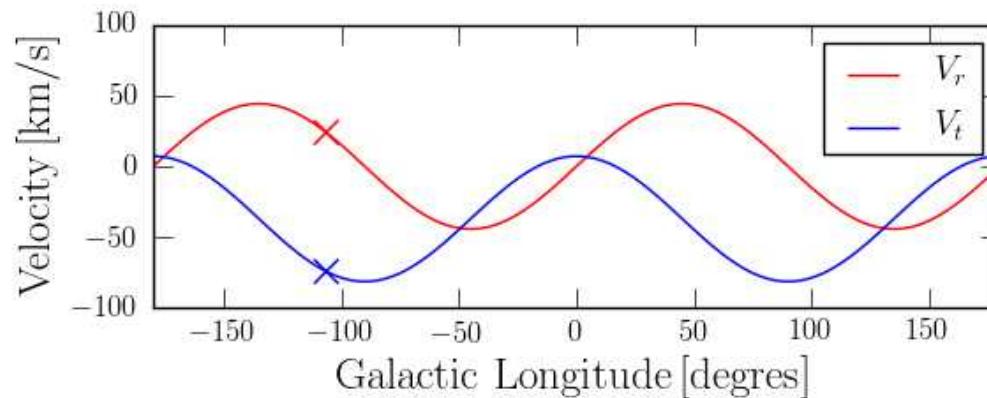
- $v_t = \left| \vec{v} \times \frac{\vec{x}}{r} \right| = \frac{1}{r} (x v_y - y v_x) \equiv -v_x \sin \ell + v_y \cos \ell$

$$v_t = d [ B + A \cos(2\ell) - C \sin(2\ell) ]$$

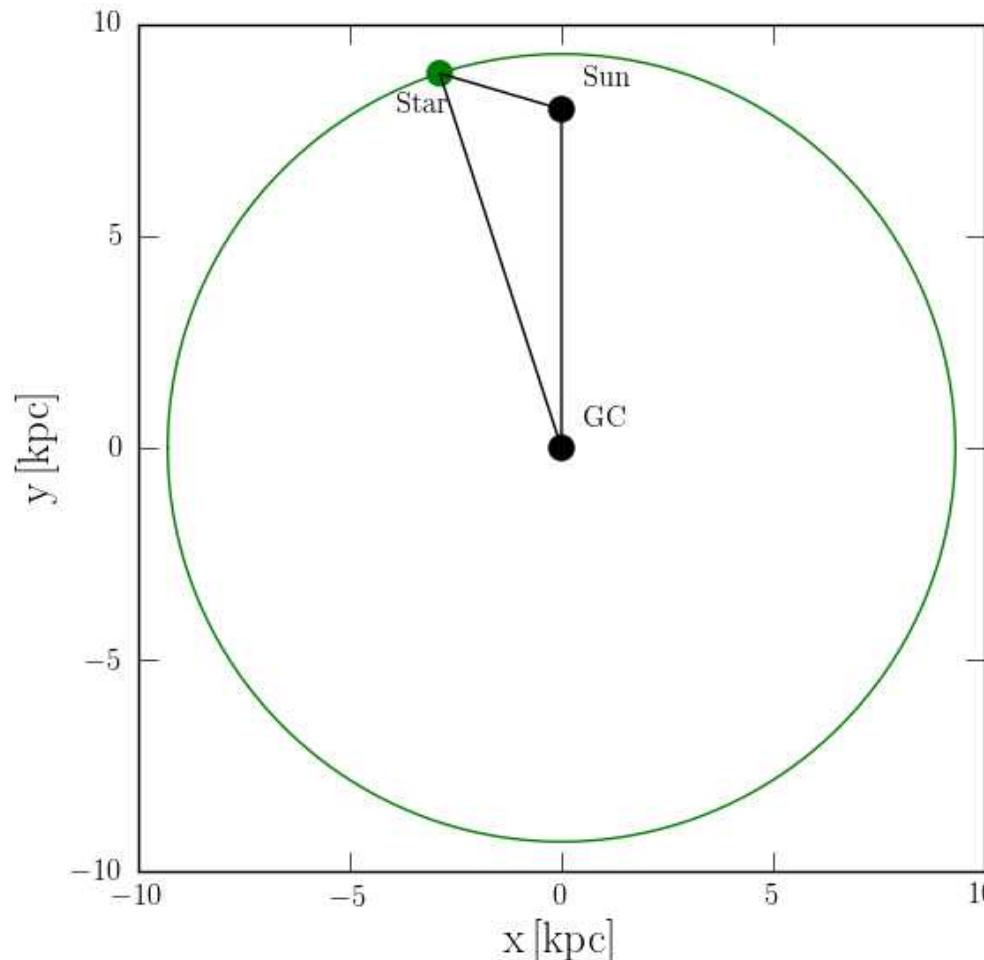
In the axisymmetric case  $C = \kappa = 0$   
(purely circular orbits)

$$\left\{ \begin{array}{l} v_r = A d \sin(2\ell) \\ v_t = A d \cos(2\ell) + B d \end{array} \right.$$

# The Oort constants

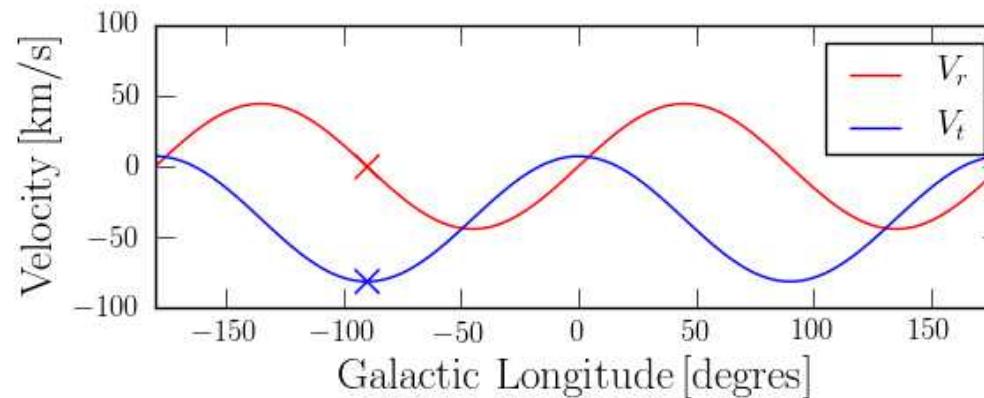


$$\begin{cases} V_r = Ad \sin(2l) \\ V_t = Ad \cos(2l) + Bd \end{cases}$$

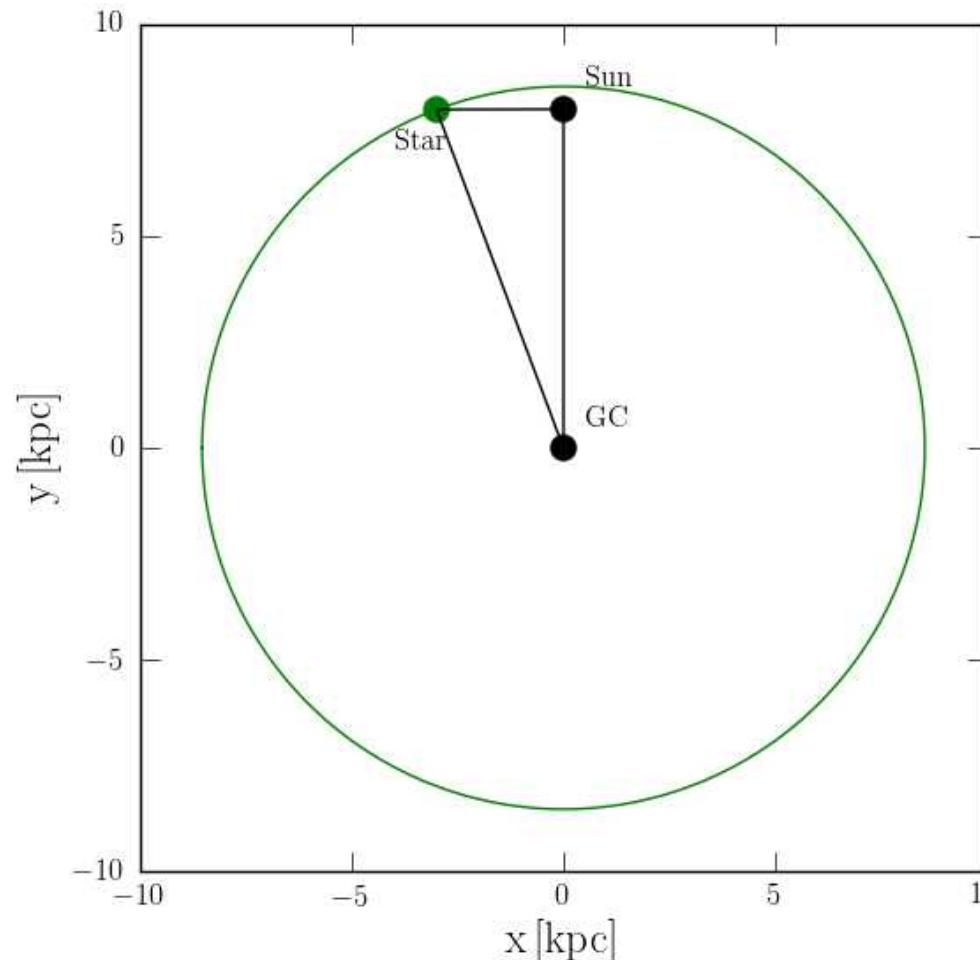


# The Oort constants

$$l = -90$$



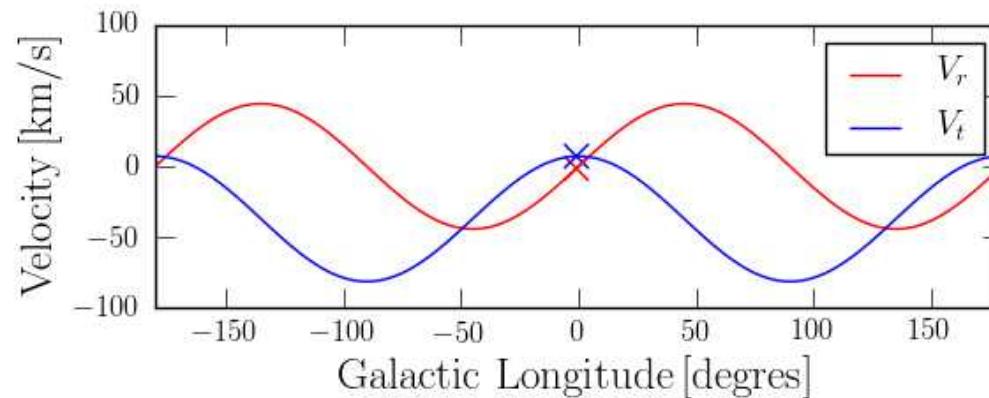
$$\begin{cases} V_r = Ad \sin(2l) \\ V_t = Ad \cos(2l) + Bd \end{cases}$$



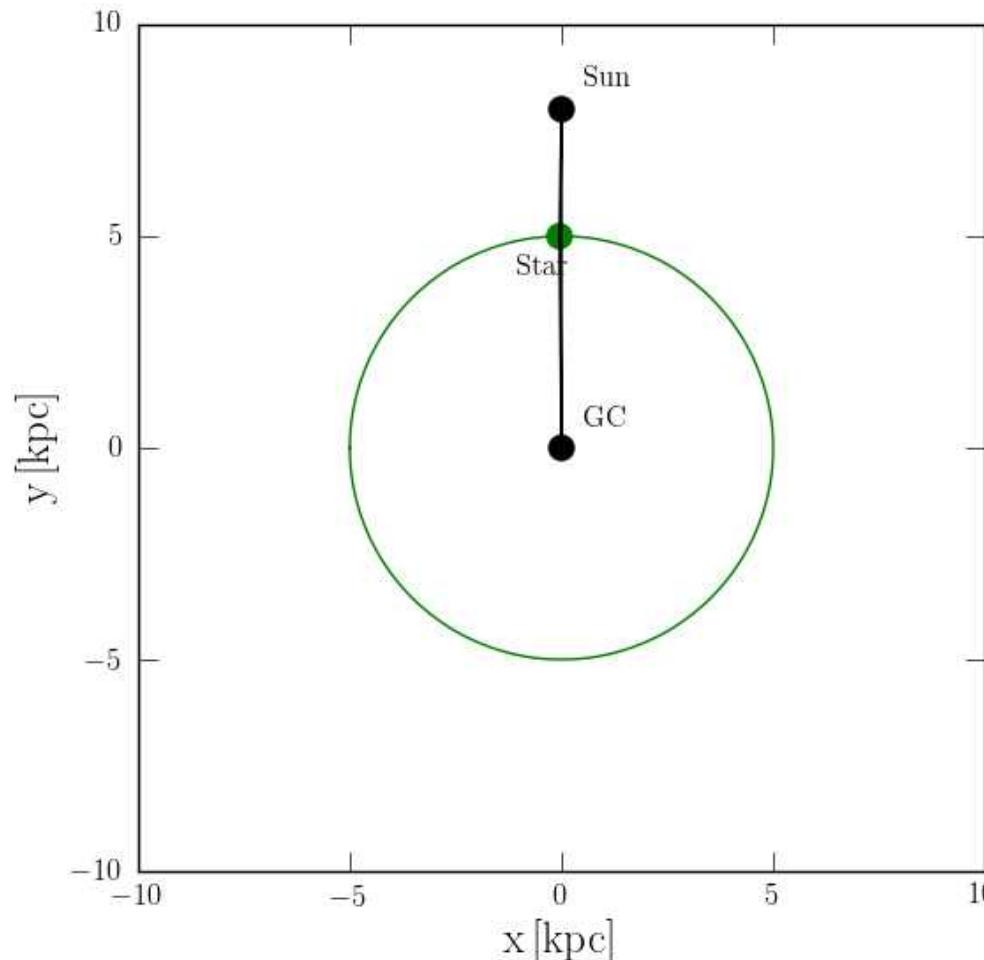
$$\begin{cases} V_r = 0 \\ V_t = (A + B)d \end{cases}$$

# The Oort constants

$$l = 0$$



$$\begin{cases} V_r = Ad \sin(2l) \\ V_t = Ad \cos(2l) + Bd \end{cases}$$



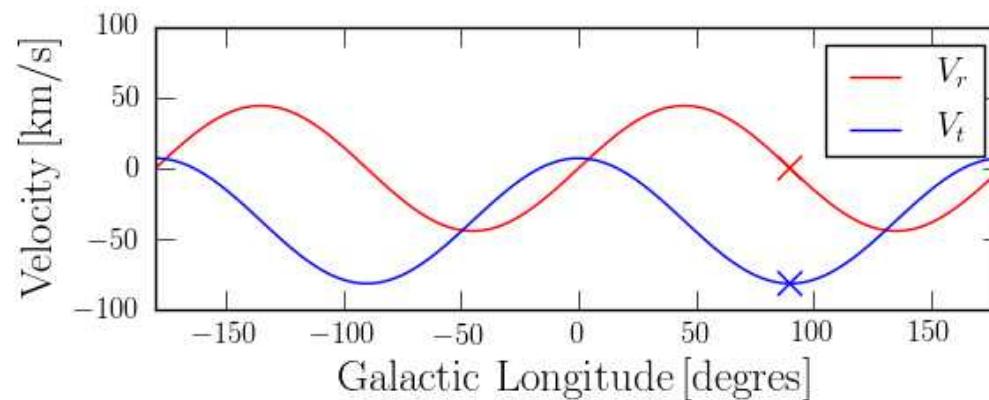
$$\begin{cases} V_r = 0 \\ V_t = (A + B)d \end{cases}$$

$$\Omega = \text{cte}$$

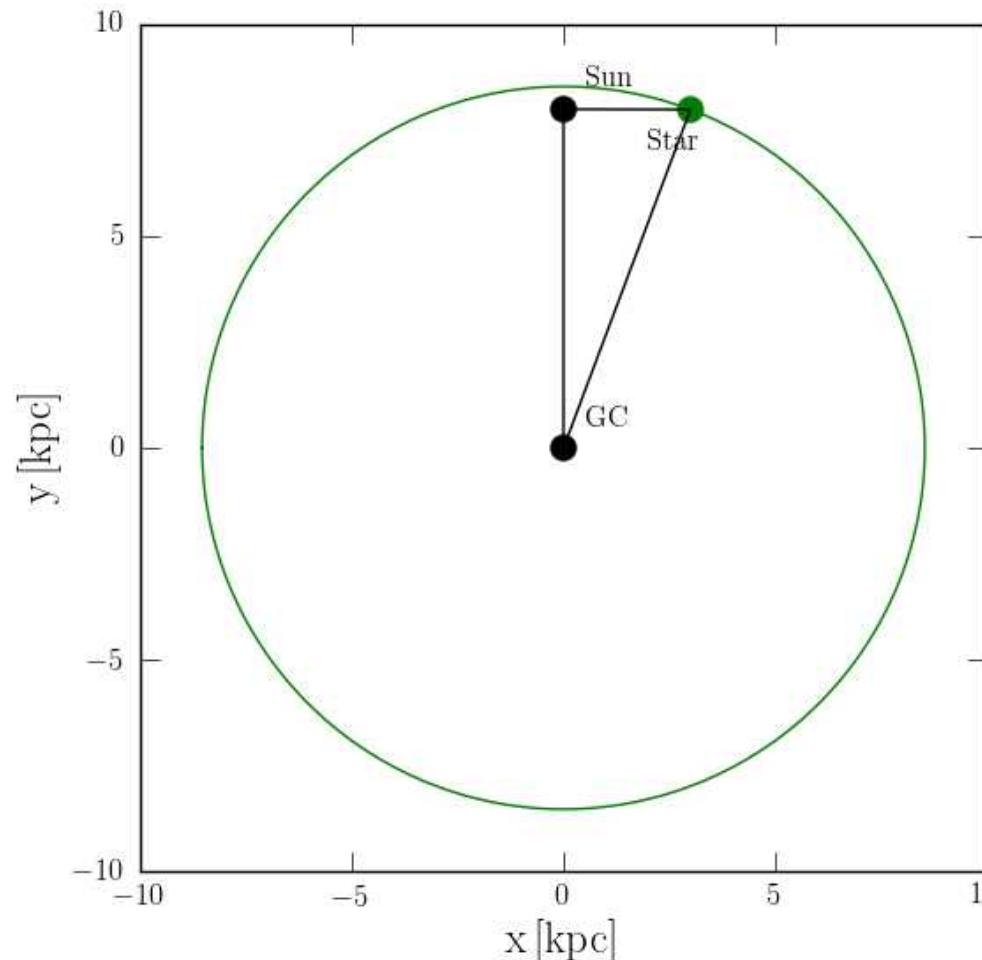
$$\begin{cases} V_r = 0 \\ V_t = -\Omega d \end{cases}$$

# The Oort constants

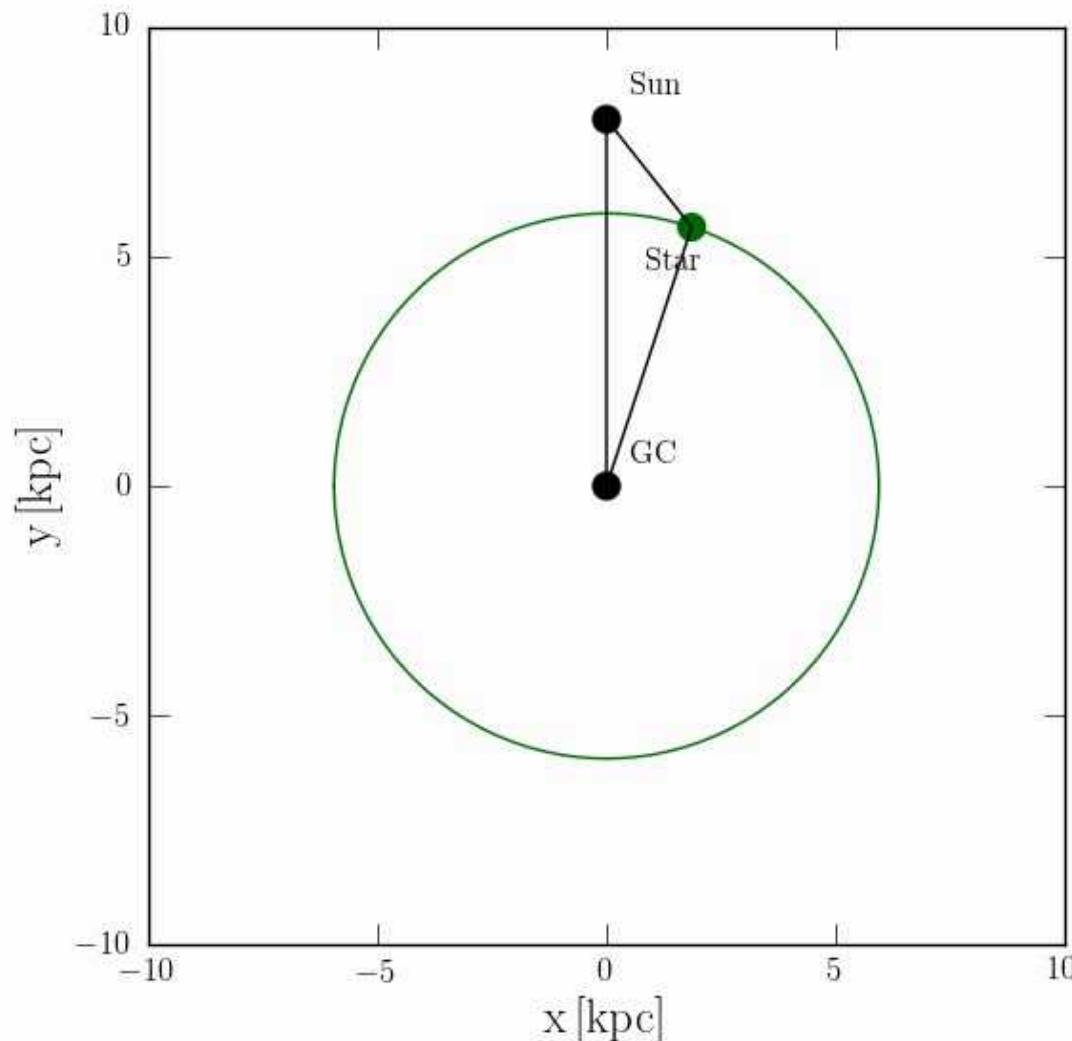
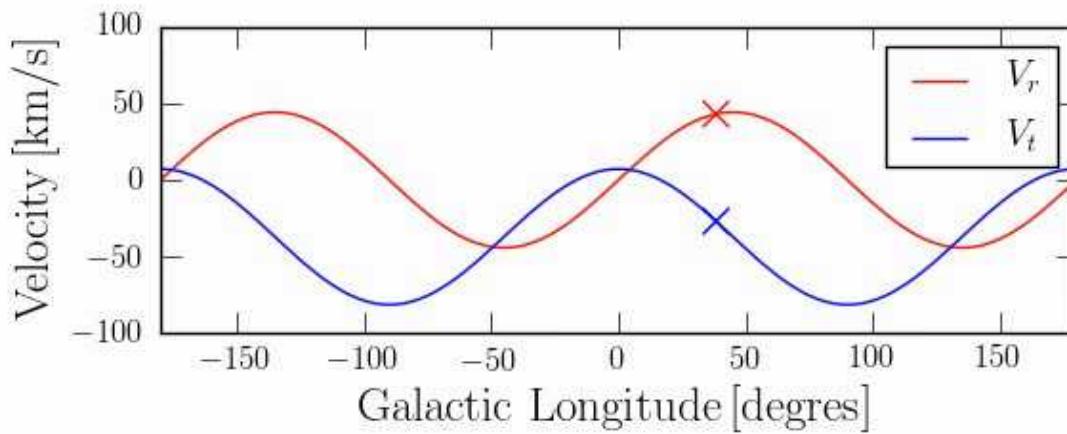
$$l = 90$$



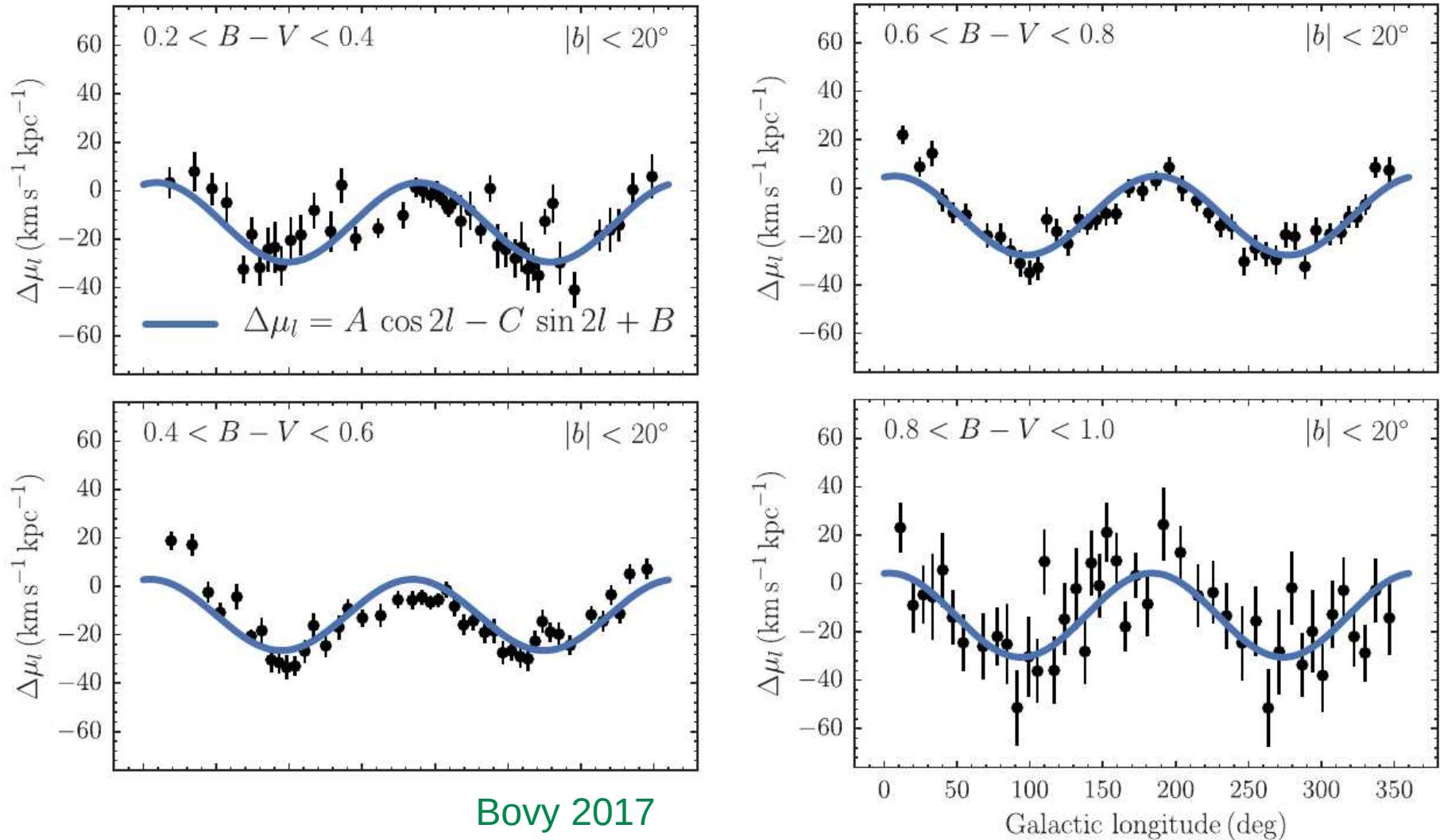
$$\begin{cases} V_r = Ad \sin(2l) \\ V_t = Ad \cos(2l) + Bd \end{cases}$$



$$\begin{cases} V_r = 0 \\ V_t = (A + B)d \end{cases}$$



# Proper motions measurements with GAIA



**Figure 2.** Comparison between the observed mean proper motion in Galactic longitude corrected for the solar motion (see equation 3) as a function of  $l$  and the best-fitting model for the four main colour bins used in the analysis. The data clearly display the expected signatures due to the differential rotation of the Galactic disc. The agreement between the model and the data is good.

Galactic rotation in *Gaia* DR1

## The Oort constants

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$$A = 15.3 \pm 0.4 \text{ km s}^{-1} \text{ kpc}^{-1} \quad B = -11.9 \pm 0.4 \text{ km s}^{-1} \text{ kpc}^{-1}$$

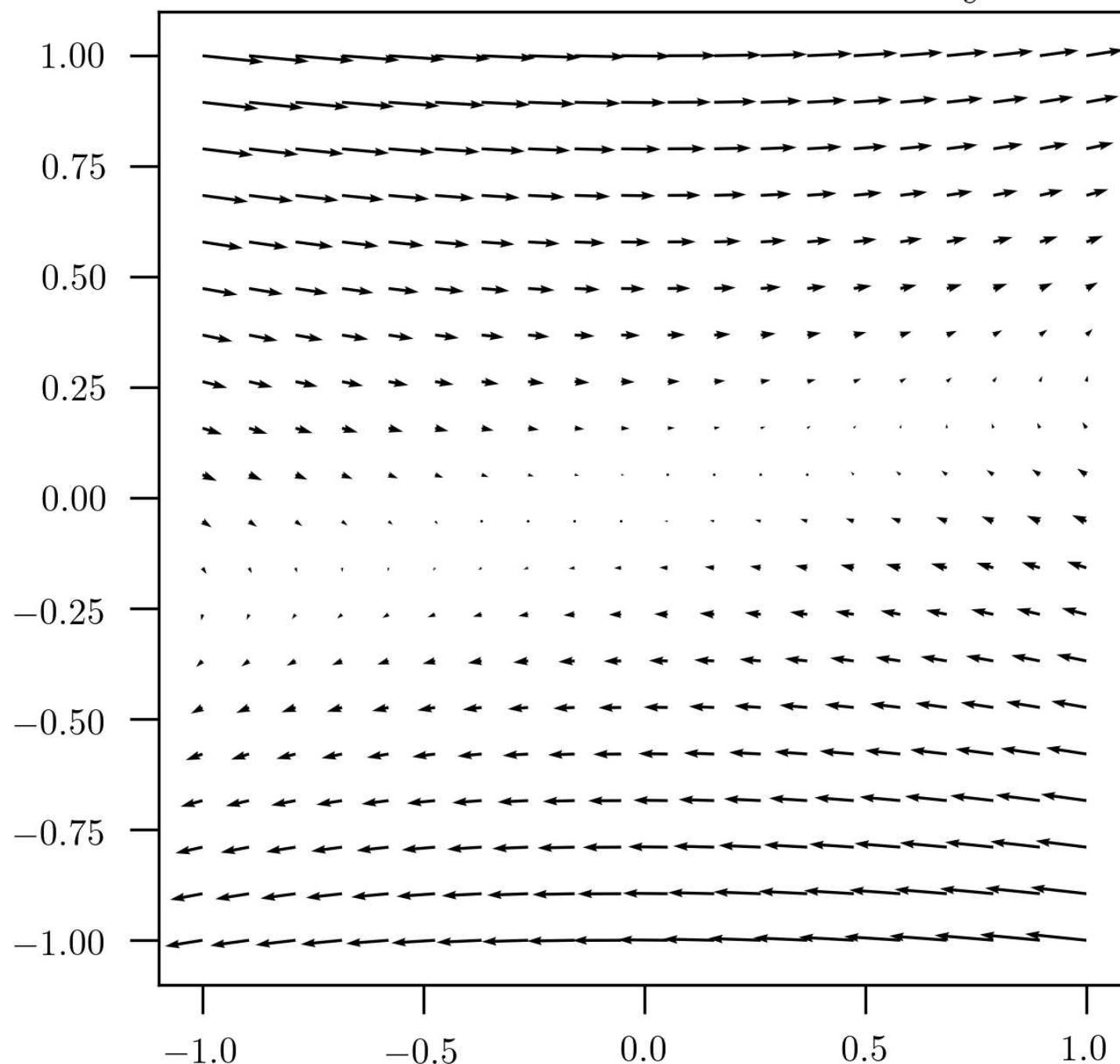
$$C = -3.2 \pm 0.4 \text{ km s}^{-1} \text{ kpc}^{-1} \quad K = -3.3 \pm 0.6 \text{ km s}^{-1} \text{ kpc}^{-1}$$

using  $\left\{ \begin{array}{l} \Omega = A - B \\ \kappa^2 = -4B(A - B) = -4B\Omega \end{array} \right.$

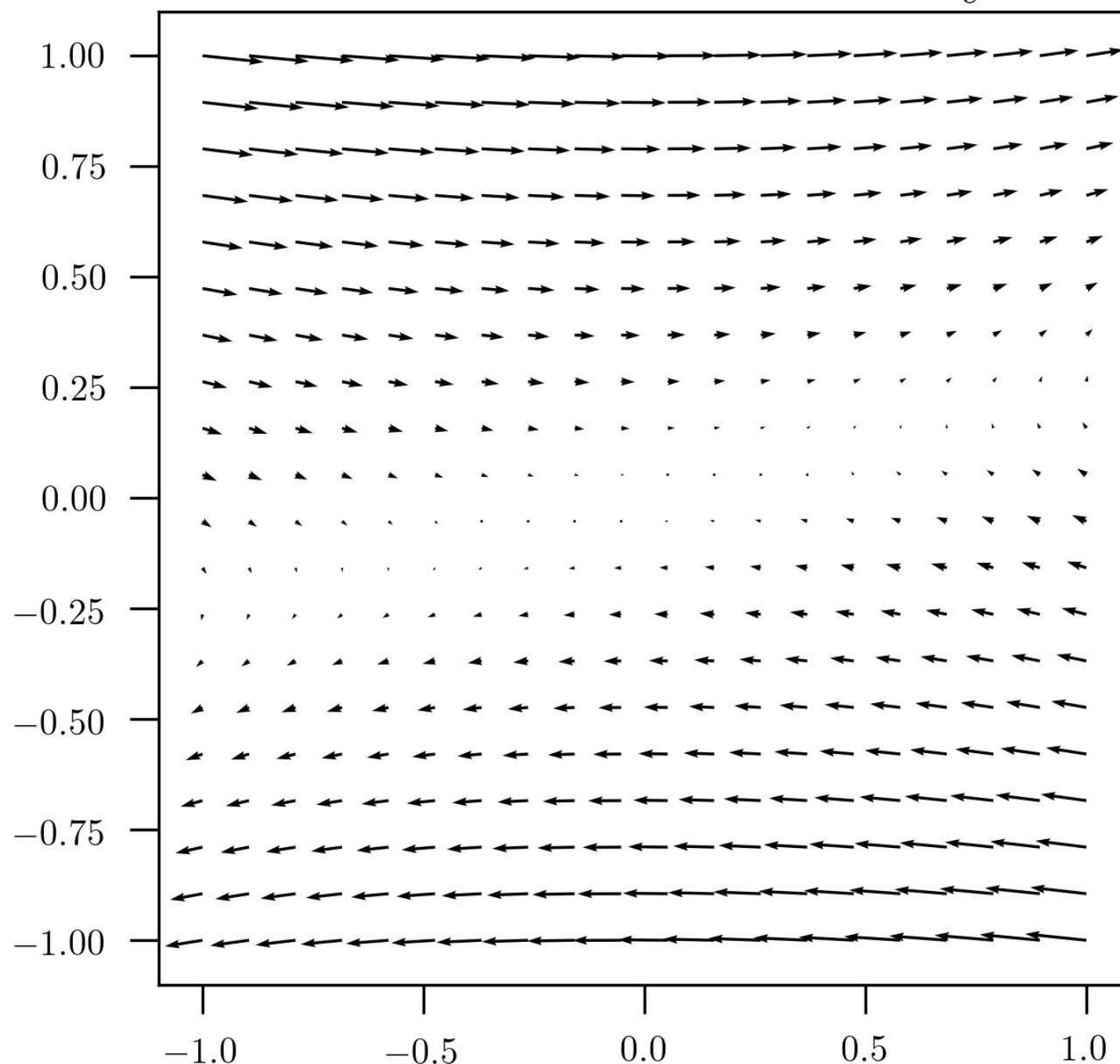
$$\left\{ \begin{array}{l} \Omega_0 = 27 \pm 0.8 \text{ km s}^{-1} \text{ kpc}^{-1} \\ \kappa_0 = 35 \pm 0.2 \text{ km s}^{-1} \text{ kpc}^{-1} \end{array} \right. \quad \left\{ \begin{array}{l} T_\phi \cong 227 \text{ Myr} \\ T_R \cong 175 \text{ Myr} \end{array} \right.$$

$$\frac{\kappa_0}{\Omega_0} = 2 \frac{-B}{A - B} \cong 1.29 \quad \kappa_0 > \Omega_0 \quad \text{as expected}$$

# The local differential velocity field



# The local differential velocity field



# **Stellar Orbits**

$\nu$

**and the density relation**

# Galaxy properties from the vertical frequency ↗

What can we learn from  $\alpha$ ,  $\omega$ ,  $\nu$  ratios ?

Poisson equation in cylindrical coordinates

$$\nabla^2 \phi(R, z) = \frac{1}{R} \frac{\partial}{\partial R} \left( R \frac{\partial \phi}{\partial R} \right) + \frac{\partial^2 \phi}{\partial z^2} = 4\pi G \rho(R, z)$$

)  $z=0$

$$\nabla^2 \phi(R, z) = \frac{1}{R} \frac{\partial}{\partial R} (V_c^2) + \gamma^2 = 4\pi G \rho(R, z=0)$$

① if  $\rho(R, z) \sim S(z) \Sigma(R)$

$$\frac{1}{R} \frac{\partial}{\partial R} \left( R \frac{\partial \phi}{\partial R} \right) \ll \frac{\partial^2 \phi}{\partial z^2}$$

② if  $V_c = \text{cte}$ ,

$$\frac{1}{R} \frac{\partial}{\partial R} (V_c^2) = 0$$

so,

$$\gamma^2 = 4\pi G \rho(R, z=0)$$

①

Expected relation between  $\Omega$  and  $V$  ?

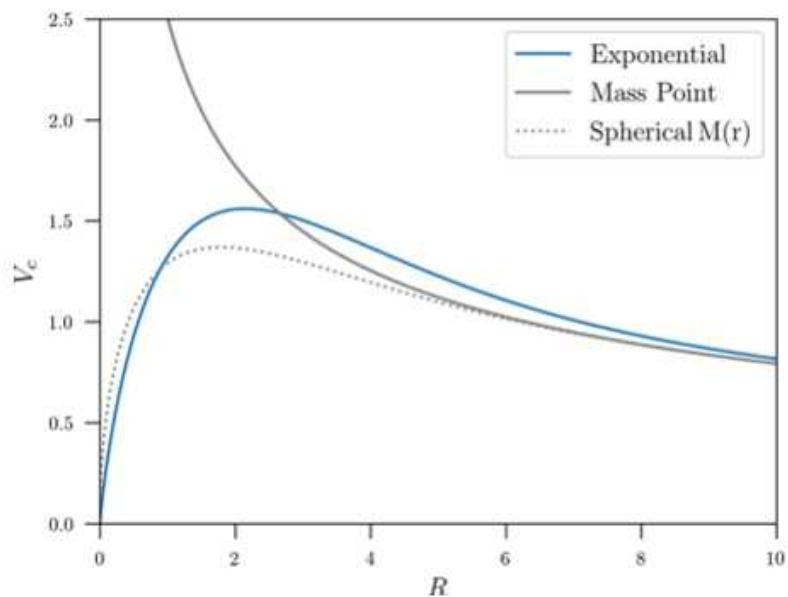
In spherical systems :  $\Omega^2 = \frac{GM(r)}{r^3} = \frac{4}{3}\pi G\bar{\rho}$   $\bar{\rho} = \frac{M(r)}{\frac{4}{3}\pi r^3}$

As  $V_c$  for a cylindrical distribution is not so different than a spherical one if  $M(r) = M(R)$

and  $\Omega \sim \frac{1}{V_c}$

For an axisymmetric disk,  
we can estimate

$$\Omega^2 = \frac{GM(R)}{R^3} = \frac{4}{3}\pi G\bar{\rho} \quad (2)$$



For the flat rotation curve part, we have

$$\frac{d^2}{R^2} = \frac{1}{R} \frac{\partial}{\partial R} (v_c^2) + 2\Omega^2$$

$\Rightarrow$

$$\frac{d^2}{R^2} = 2\Omega^2$$

(3)

Combining ① + ② + ③

$$\frac{v^2}{x^2} = \frac{3}{2} \frac{\rho}{\bar{\rho}}$$

density in the plane

mean density computed  
inside the radius

# Estimation of the vertical frequency

From

$$\frac{\nu^2}{\kappa^2} = \frac{3}{2} \frac{\rho_d}{\bar{\rho}}$$

$$\frac{4}{3}\pi G \bar{\rho} = \Omega_\odot^2 = \frac{V_{c,\odot}^2}{R_\odot^2} \quad \left\{ \begin{array}{l} V_{c,\odot} \cong 200 \text{ km/s} \\ R_\odot^2 \cong 8 \text{ kpc} \end{array} \right.$$

$$\Rightarrow \bar{\rho} \cong 0.039 \frac{\text{M}_\odot}{\text{pc}^3}$$

and with

$$\rho_d \cong 0.1 \frac{\text{M}_\odot}{\text{pc}^3}$$

$$\left\{ \begin{array}{l} T_\phi \cong 227 \text{ Myr} \\ T_R \cong 175 \text{ Myr} \end{array} \right.$$

$$\frac{\nu}{\kappa} \cong 2$$

$$T_z = \frac{T_R}{2} \cong 87 \text{ Myr}$$

# **Stellar Orbits**

**Integral of motion and  
Surfaces of section**

# Integrals of motion

A stellar orbit defines a path in the 6-D phase space ( $x, y, z, \dot{x}, \dot{y}, \dot{z}$  in cartesian coordinates)

## Definition :

An integral of motion  $I[\mathbf{x}, \mathbf{v}]$  is any function of the phase-space coordinates alone that is constant along an orbit:

$$I[\mathbf{x}(t_1), \mathbf{v}(t_1)] = I[\mathbf{x}(t_2), \mathbf{v}(t_2)]$$

## Examples :

- Hamiltonian

$$H(x, y, z, \dot{x}, \dot{y}, \dot{z}) = E$$

- Total angular momentum

$$\vec{L} : L_x = \text{cte}, L_y = \text{cte}, L_z = \text{cte}$$

- z-component of the angular momentum

$$L_z = \text{cte}$$

## Remarks :

- Orbits may have between 0 to 5 integrals of motion.
- Integrals of motion may exist without an analytical form.

# Integrals of motion

Interest of integrals of motion :

Restrict the study of an orbit to a subset of the phase space

Example I :

## Orbit in spherical potentials

- 6-D
- Angular momentum conservation  
3 integrals, 2 among the three

$$\vec{n} = \vec{L}/|\vec{L}| \text{ defines a plane} \rightarrow \text{4-D}$$

- Angular momentum conservation + energy

$$L = |\vec{L}| \quad E \rightarrow \text{2-D}$$

$$\dot{\phi} = \frac{L}{r^2}$$

$$\dot{r} = \pm \sqrt{2(E - \Phi(r)) - L^2/r^2}$$

6 indep. variables  $(x, y, z, \dot{x}, \dot{y}, \dot{z})$

4 indep. variables  $(r, \phi, \dot{r}, \dot{\phi})$

2 indep. variables  $(r, \phi)$

defines a 2-D surface  
in the phase space

Given  $E, \vec{L}$  the position and velocities of a star (i.e. the position in the phase space )  
is fully determined by providing two additional quantities, ex:  $r, \phi$

# Integrals of motion

# Is there a fifth integral?

### Example of the Keplerian potential :

We showed that:

$$r(\phi) = \frac{1}{C \cos(\phi - \phi_0) + \frac{GM}{L^2}}$$

**with:**

$$E = \frac{1}{2} (C L)^2 - \frac{1}{2} \left( \frac{GM}{L} \right)^2$$

we have then the new integral of motion:

$$\phi_0(r, \phi) = \phi - \arccos \left[ \frac{1}{C(L, E)} \left( \frac{1}{r} - \frac{GM}{L^2} \right) \right]$$

→ **1-D**                    1 indep. variable      ( $r$ )  
a curve

Given  $E$ ,  $\vec{L}$ ,  $\phi_0$

the position and velocities of a star is fully determined by providing only one additional quantities, ex:  $r$

# Integrals of motion

## Example II :

# Orbit in axi-symmetric potentials

- 6-D
  - z-component angular momentum conservation  
1 integral  $\dot{\theta} = \frac{L_z}{R^2}$
  - Initial azimuth  $\theta(t) = L_z \int_{t_0}^t \frac{1}{R^2(t')} dt' + \theta_0$
  - Energy  $E$  not an integral,  
a constant !

6 indep. variables  $(x, y, z, \dot{x}, \dot{y}, \dot{z})$

5 indep. variables  $(R, z, \dot{R}, \dot{z}, \theta)$

4 indep. variables  $(R, z, \dot{R}, \dot{z})$   
4-D (meridional plane)

3 indep. variables  $(R, z, \dot{R})$   
3-D

Given  $E, L_z, \theta_0$  and  $t$  the position and velocities of a star (in the phase space) is fully determined by providing three additional quantities, ex:  $R, z, \dot{R}$

Given  $E$  the position and velocities of a star (in the phase space of the meridional plane) is fully determined by providing three additional quantities, ex:  $R, z, \dot{R}$

## Is there a third integral ?

# Surfaces of section

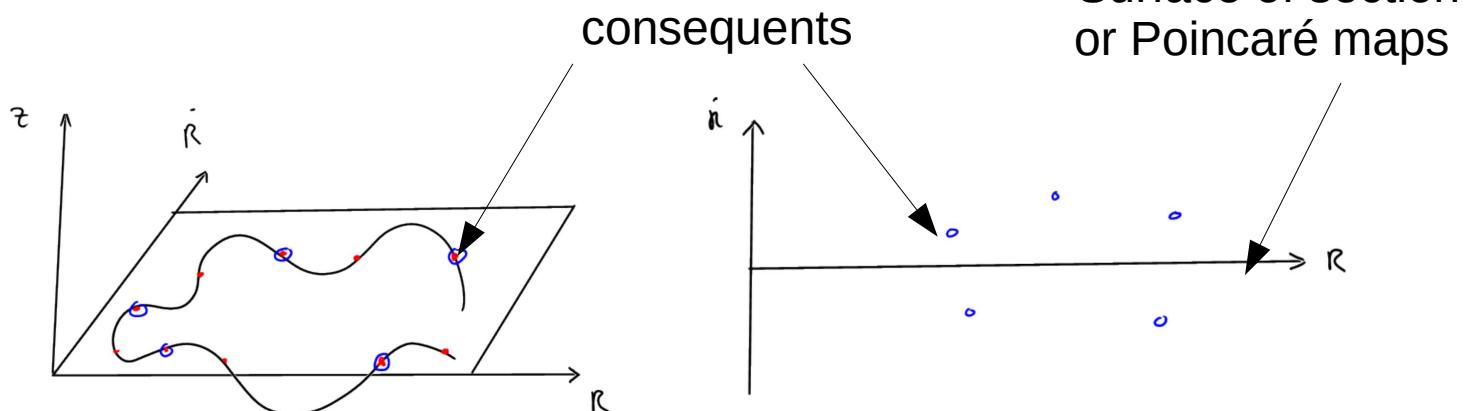
Can we visualize the phase space and check if an additional integral of motion exists ?

Idea :

We study the orbits in the meridional plane

- 4-D    4 indep. variables     $(R, z, \dot{R}, \dot{z})$
- Energy     $E$     → 3-D    3 indep. variables     $(R, z, \dot{R})$
- Drawing a 3-D phase space is still not easy. Instead, we draw slices of the phase space. We plot only phase space points that:
  - cross the  $z = 0$  plane
  - have  $\dot{z} > 0$

- cross the  $z = 0$  plane
- have  $\dot{z} > 0$



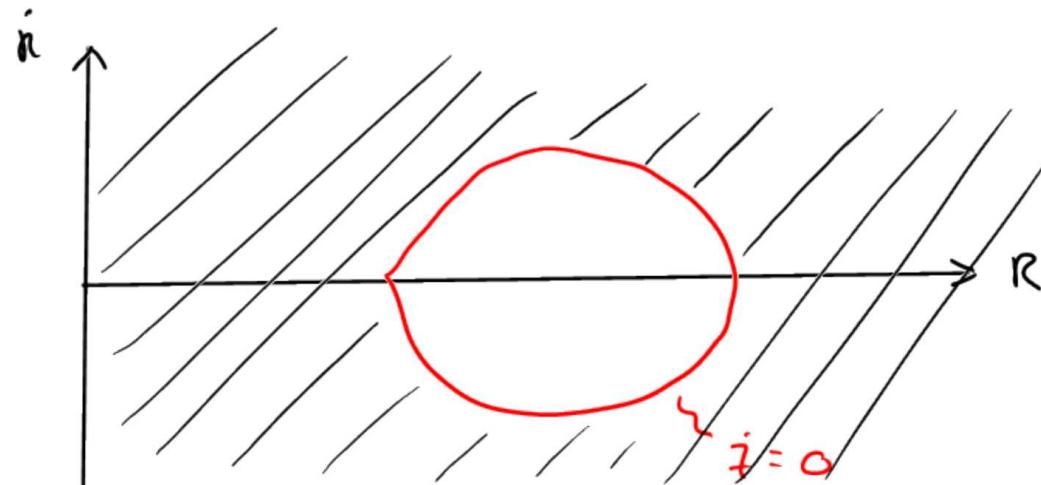
# Surfaces of section

- A point in the surface of section (for a given  $E$  and  $L_z$ ) defines an orbit as the three independent variables ( $R, \dot{R}, z = 0$ ) are defined.
- Even if orbits have the same energy, they will never intersect in the plane (EoM are first order diff. equations).
- Zero velocity curve : curve defined by  $\dot{z} = 0$

$$E = \frac{1}{2}\dot{R}^2 + \frac{1}{2}\dot{z}^2 + \Phi_{\text{eff}}(R, z = 0) \quad \Rightarrow \quad \dot{R} \leq \pm \sqrt{2[E - \Phi_{\text{eff}}(R, z = 0)]}$$

$$\dot{R}(R) = \pm \sqrt{2[E - \Phi_{\text{eff}}(R, z = 0)]}$$

defines the accessible region of the phase space

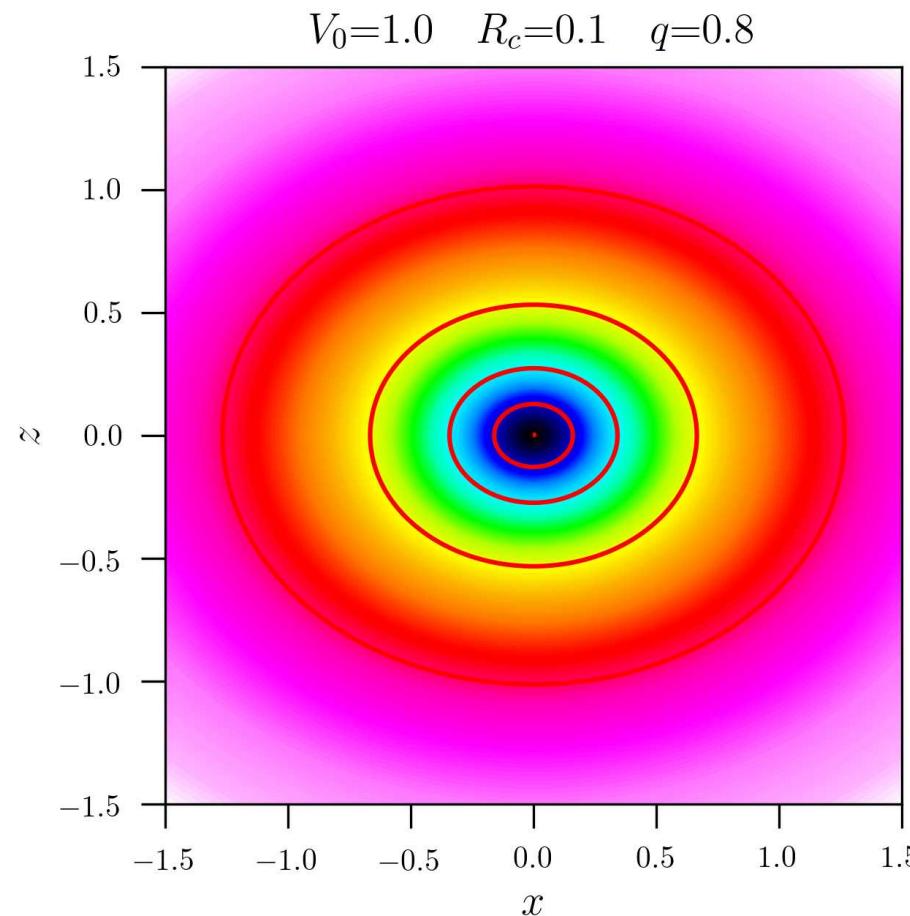


# Surfaces of section

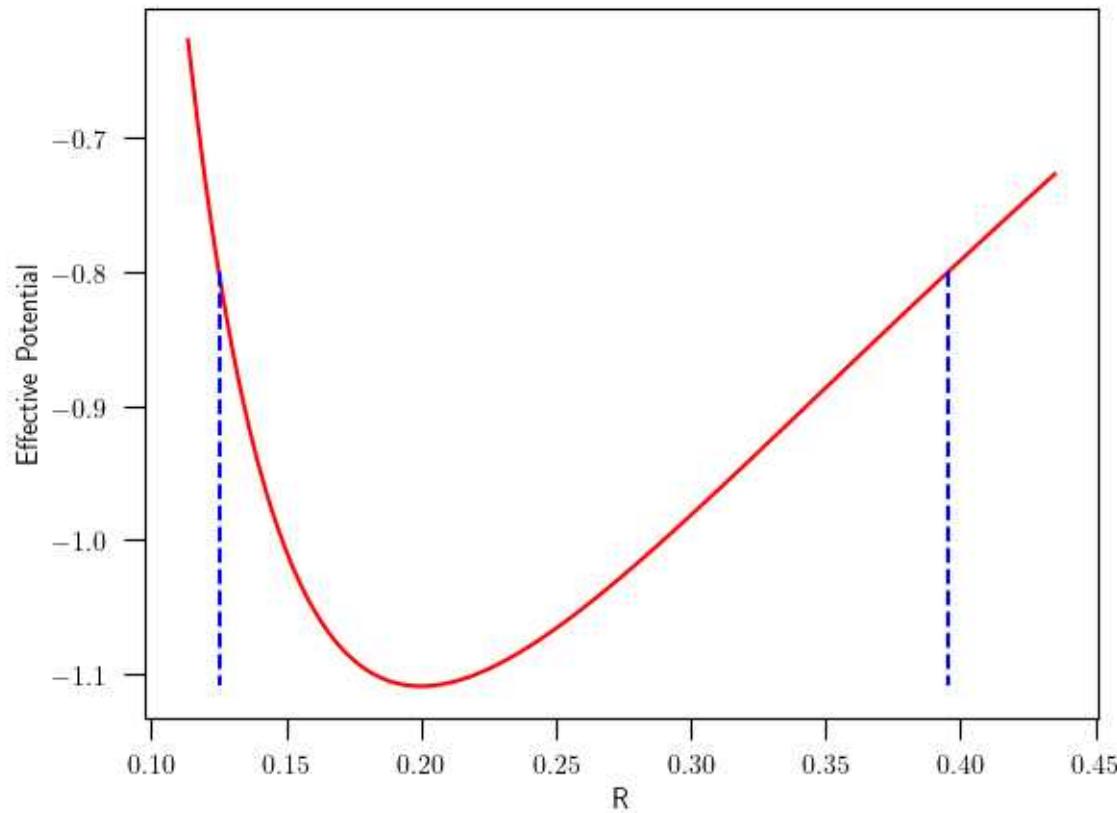
## Examples

Logarithmic potential

$$\Phi_{\log}(R, z) = \frac{1}{2} V_0^2 \ln \left( R_c^2 + R^2 + \frac{z^2}{q^2} \right)$$

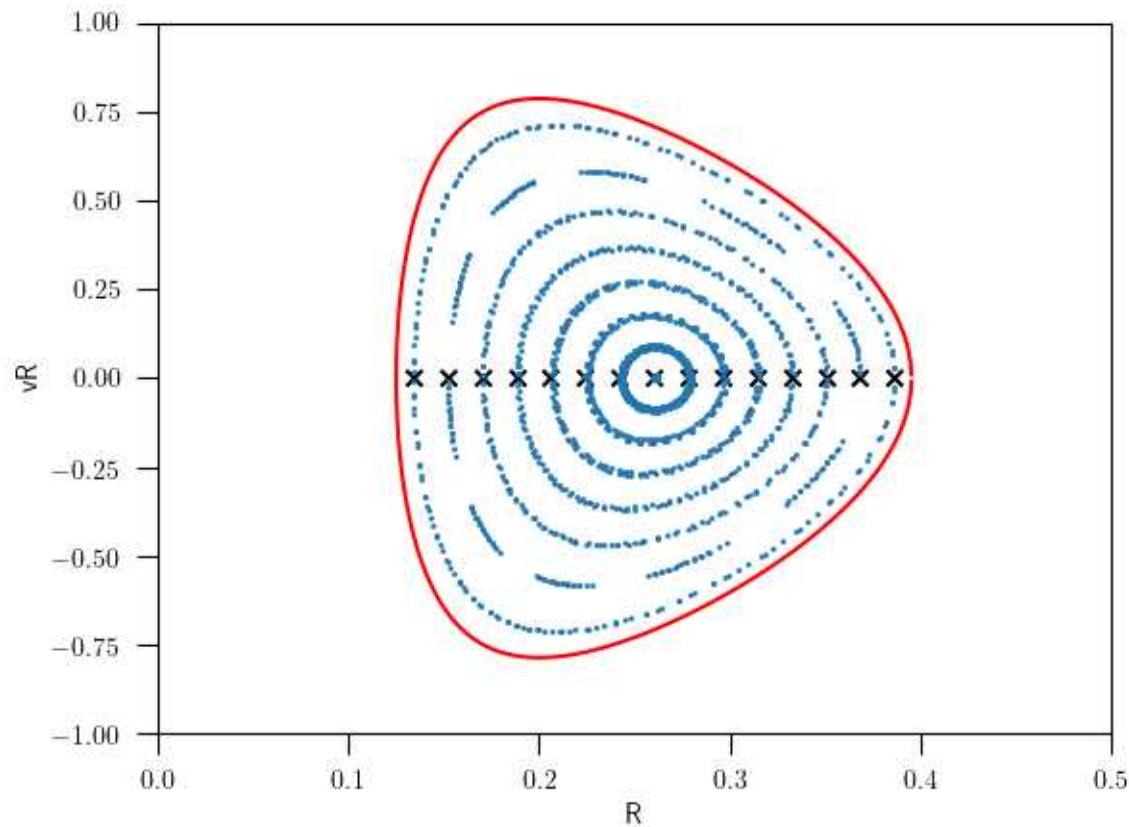


# Effective Potential



```
./mapping-Rz.py --V0 1. --Rc 0.0 --p 0.9 --Lz 0.2 -E -0.8 --plotpotential
```

# Invariant curves : Third Integral



```
./mapping-Rz.py --V0 1. --Rc 0.0 --p 0.9 --Lz 0.2 -E -0.8 --norbits 30 --nlaps 1000
```

# The Third Integral $I$ ( $I$ is in general non analytical)

Spherical systems :  $| \vec{L} | \equiv L$  is conserved

Nearly spherical potential :  $L$  is nearly an integral =  $I$  ?

What is the curve in the Poincaré map that satisfies  $L = \text{cte}$  ?

in cylindrical coordinates

$$L^2 = z^2 R^2 + L_z^2 \quad (z=0)$$

$$\dot{z}^2 = \frac{1}{R^2} (L^2 - L_z^2)$$

Energy conservation

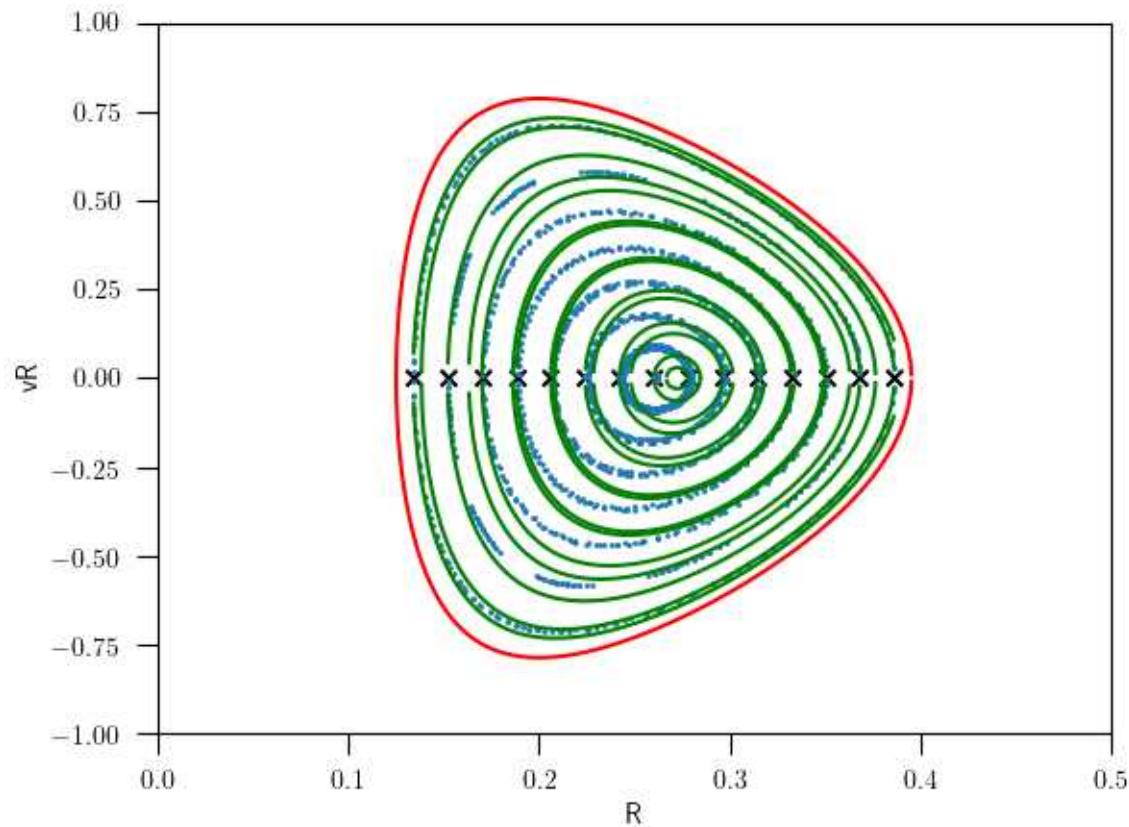
$$E = \frac{1}{2} \dot{R}^2 + \frac{1}{2} \dot{z}^2 + \phi_{\text{eff}}(R, 0)$$

$$= \frac{1}{2} \dot{R}^2 + \frac{1}{2R^2} (L^2 - L_z^2) + \phi_{\text{eff}}(R, 0)$$

$$\dot{R} = \pm \sqrt{2(E - \phi_{\text{eff}}(R, 0) - \frac{1}{2R^2} (L^2 - L_z^2))}$$

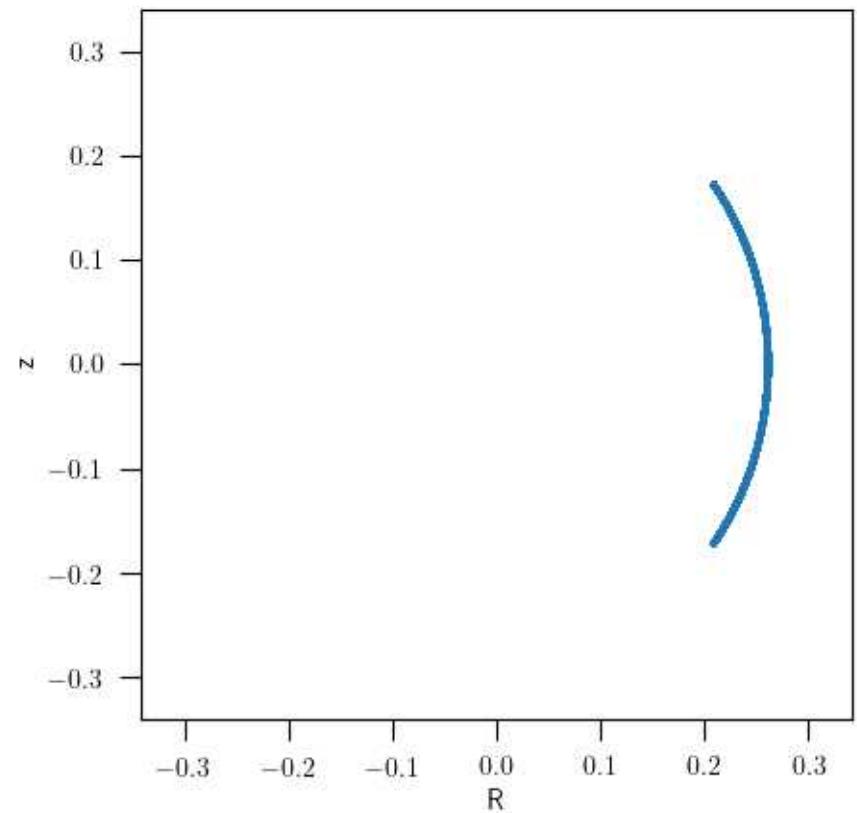
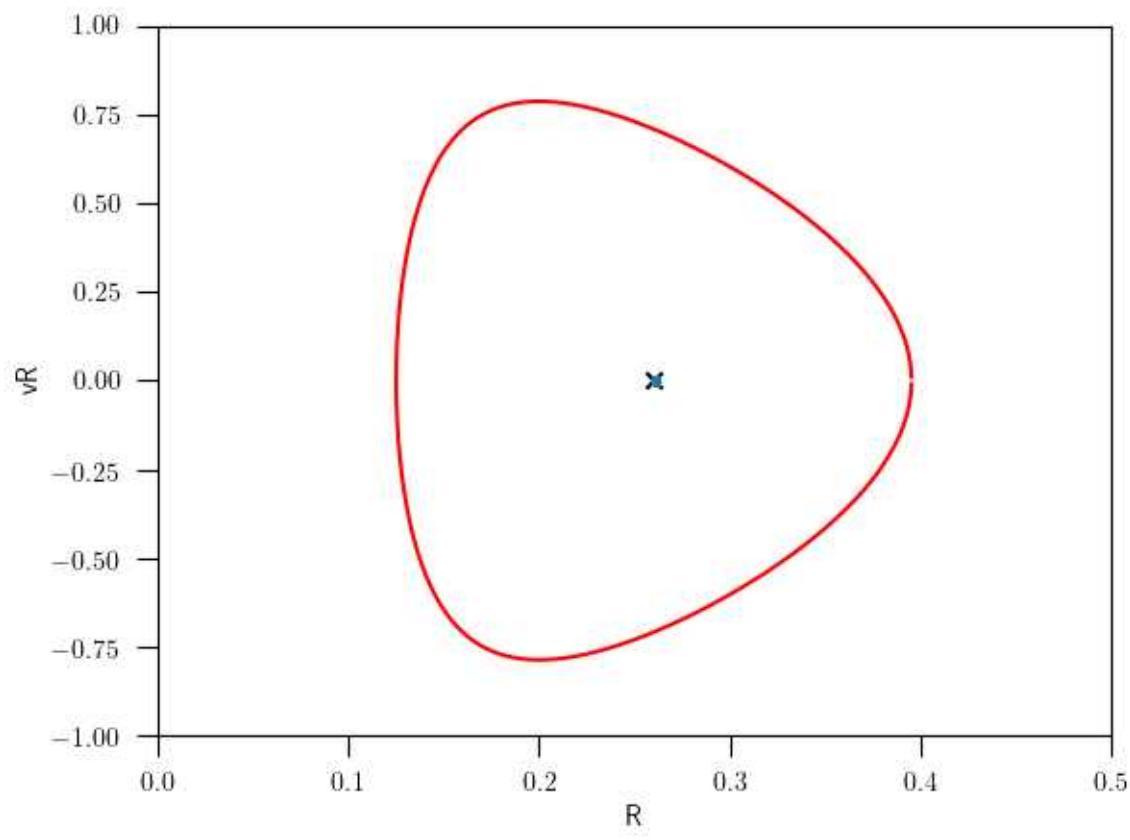
# Invariant curves : Third Integral

green : contours of constant total angular momentum



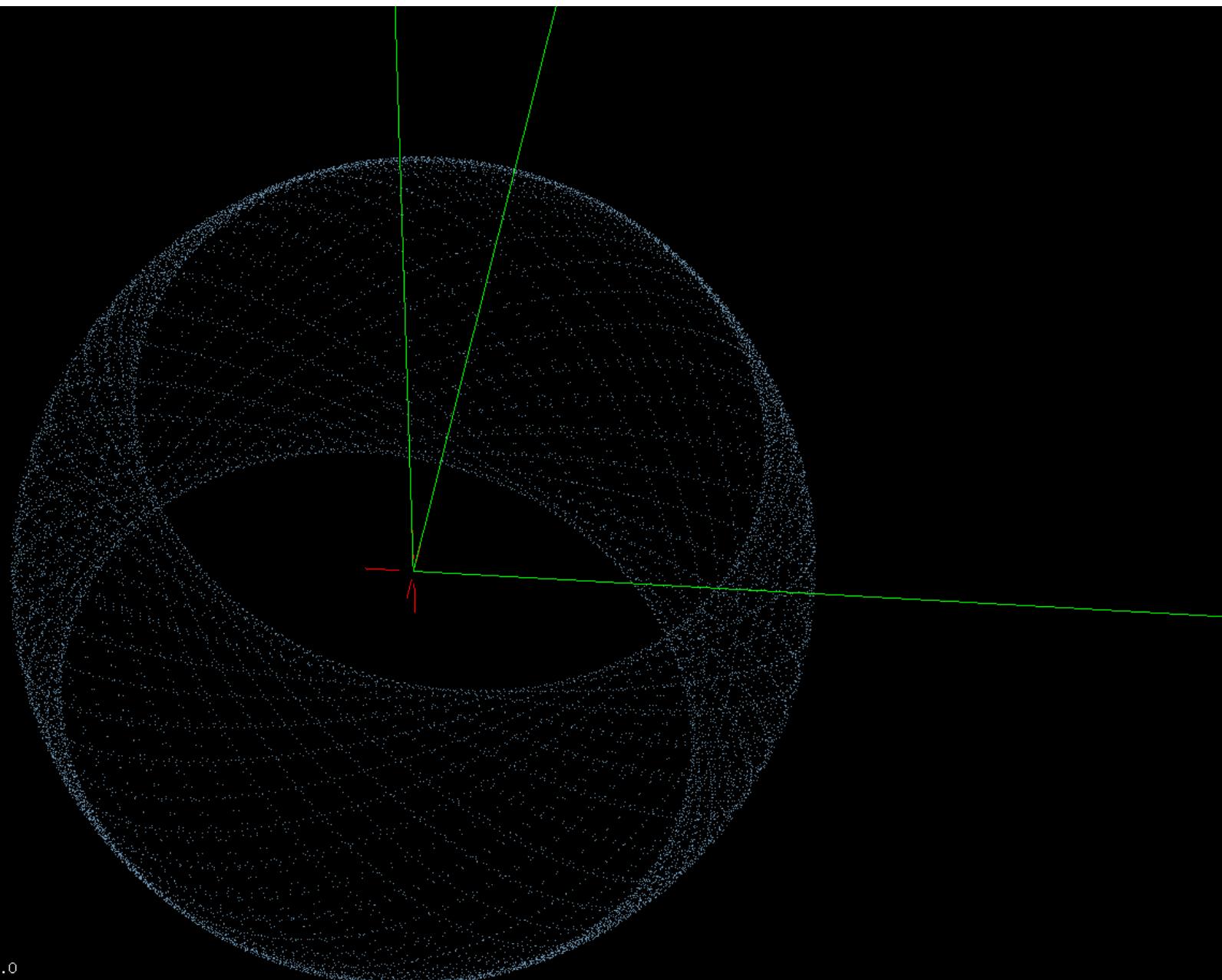
./mapping-Rz.py --V0 1. --Rc 0.0 --p 0.9 --Lz 0.2 -E -0.8 --norbits 15 --nlaps 100 --add\_IL

# shell orbit



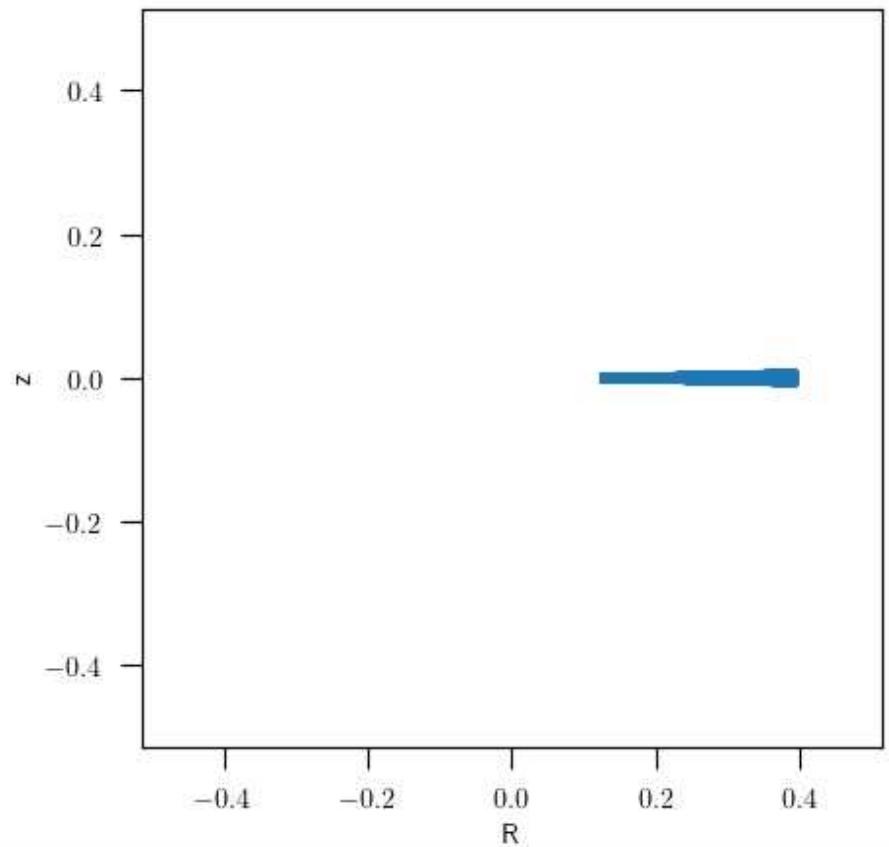
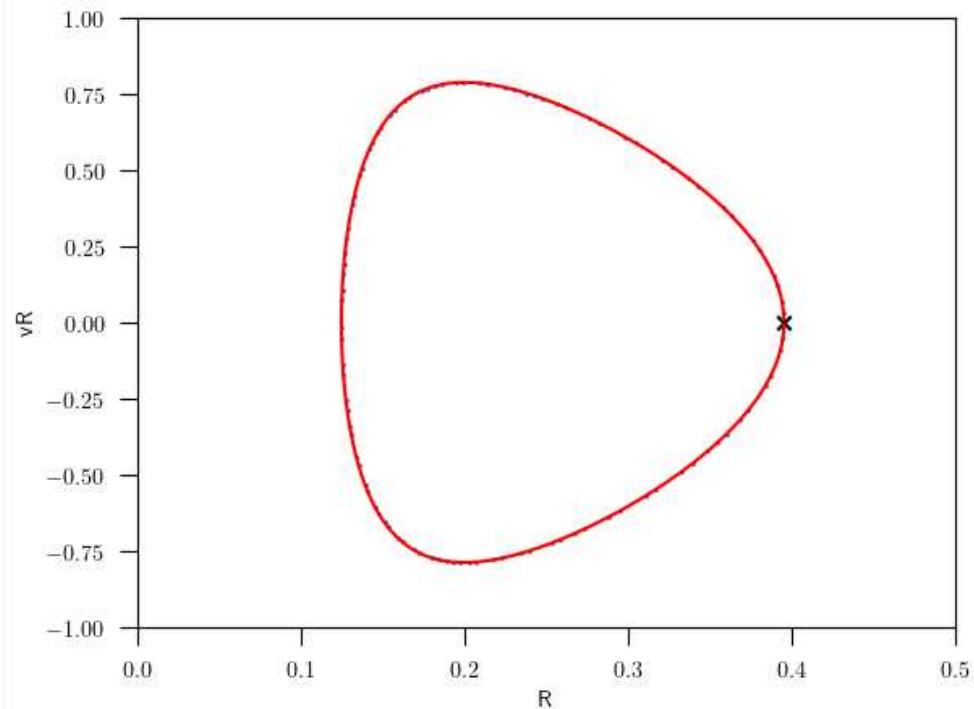
```
./mapping-Rz.py --V0 1. --Rc 0.0 --p 0.9 --Lz 0.2 -E -0.8 --nlaps 100 --R 0.2612
```

```
orbit.dat
Active object   : Observer_0
Projection Mode : 0
Stereo Mode     : 0
Motion Mode     : 0
Fov             : 35.0
Near/Far planes : 0.1 10.8
Near/Far factor : 0.100 10.000
```



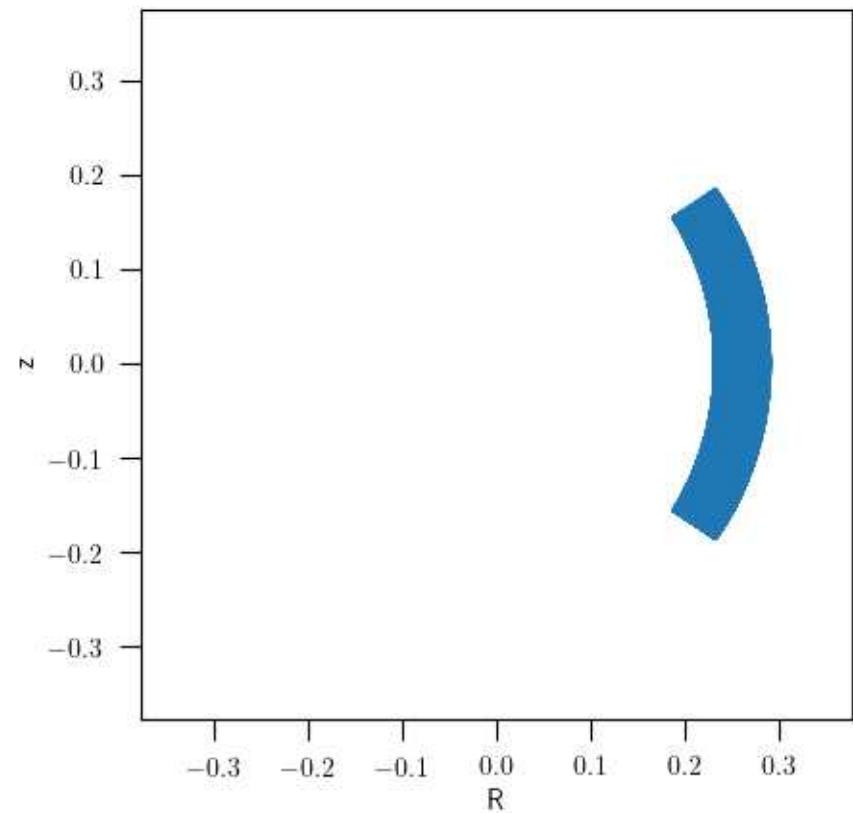
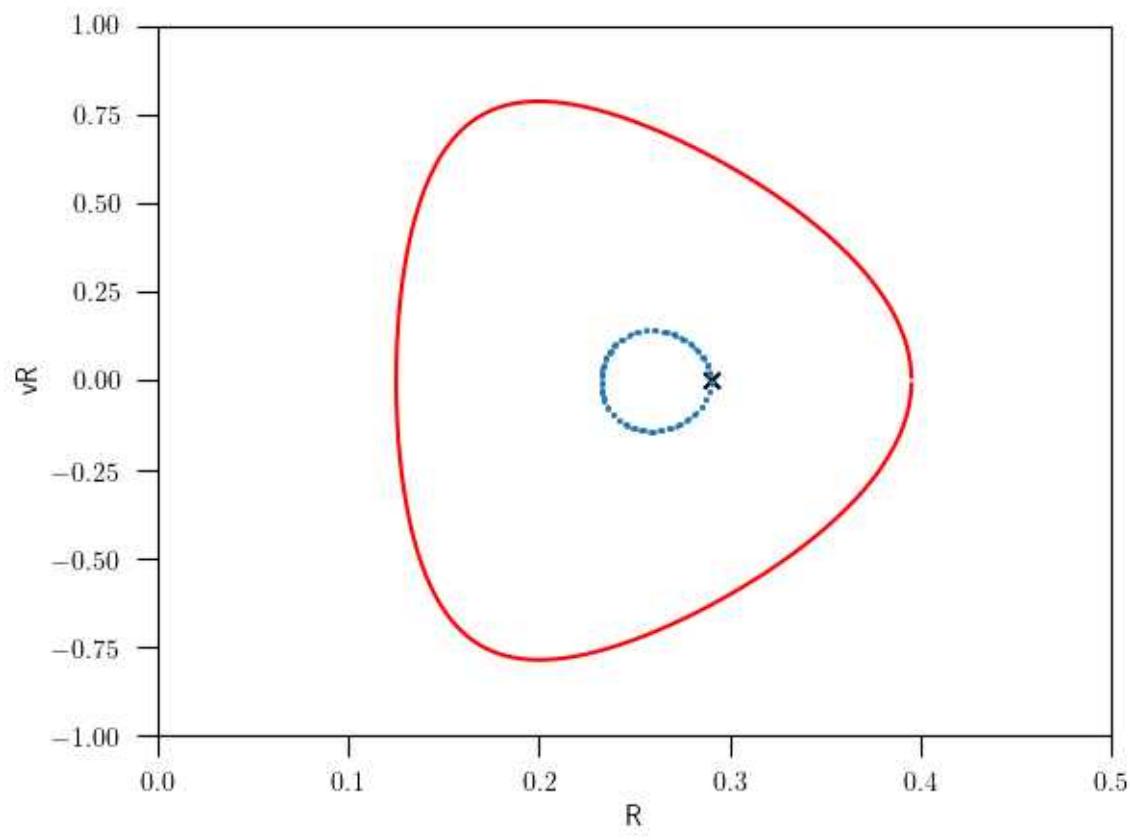
```
Mouse Position  : x= 0.0 y= 0.0 z= 0.0
Mouse On screen : x= 183 y= 0
Dist to IntP    : d= 1.077
Observer pos    : x= -0.1 y= -0.6 z= 0.9
IntP pos       : x= 0.0 y= 0.0 z= -0.0
```

# Large radius



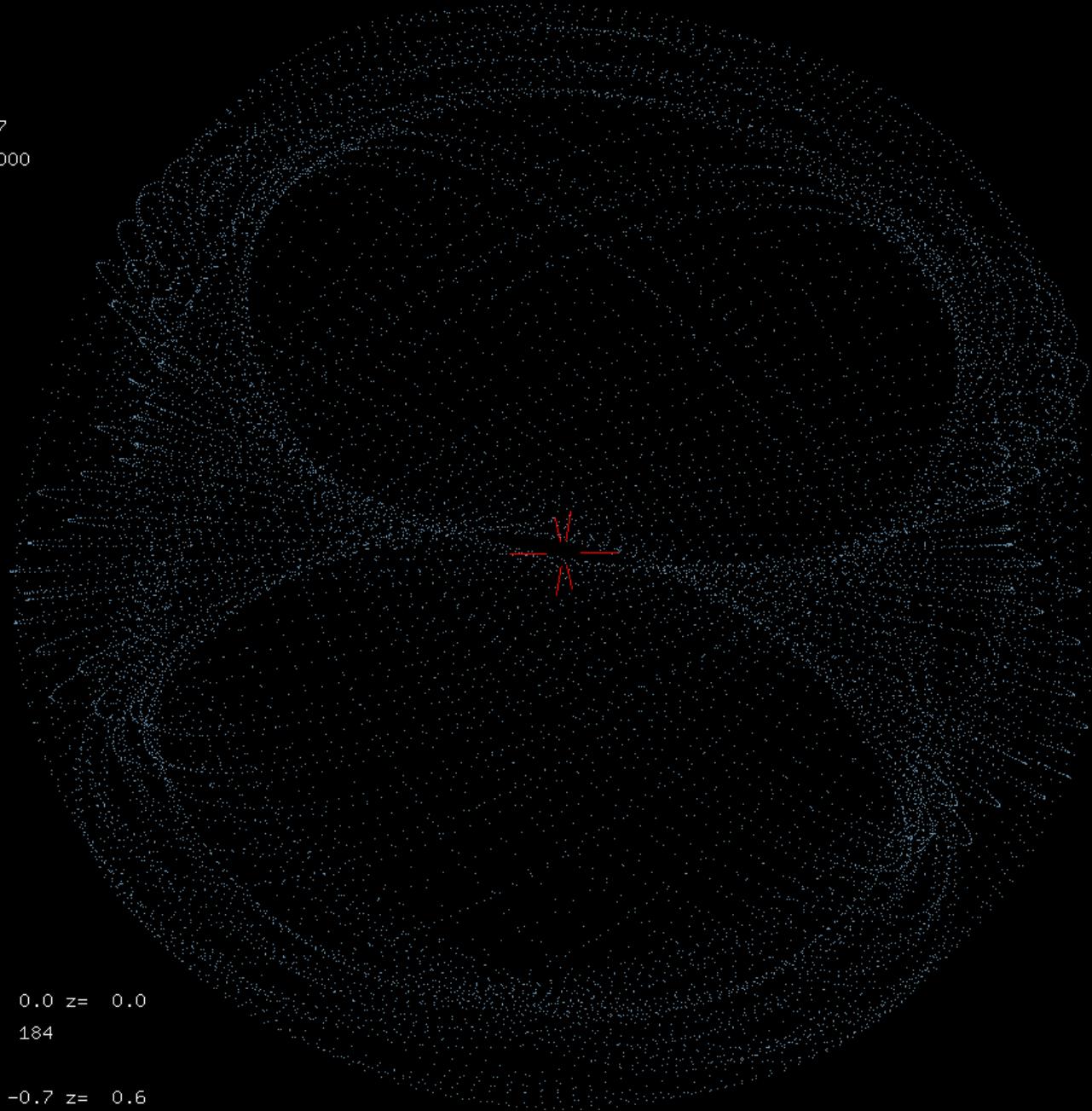
```
./mapping-Rz.py --V0 1. --Rc 0.0 --p 0.9 --Lz 0.2 -E -0.8 --norbits 15 --nlaps 100 --R 0.3953
```

# Smaller radius



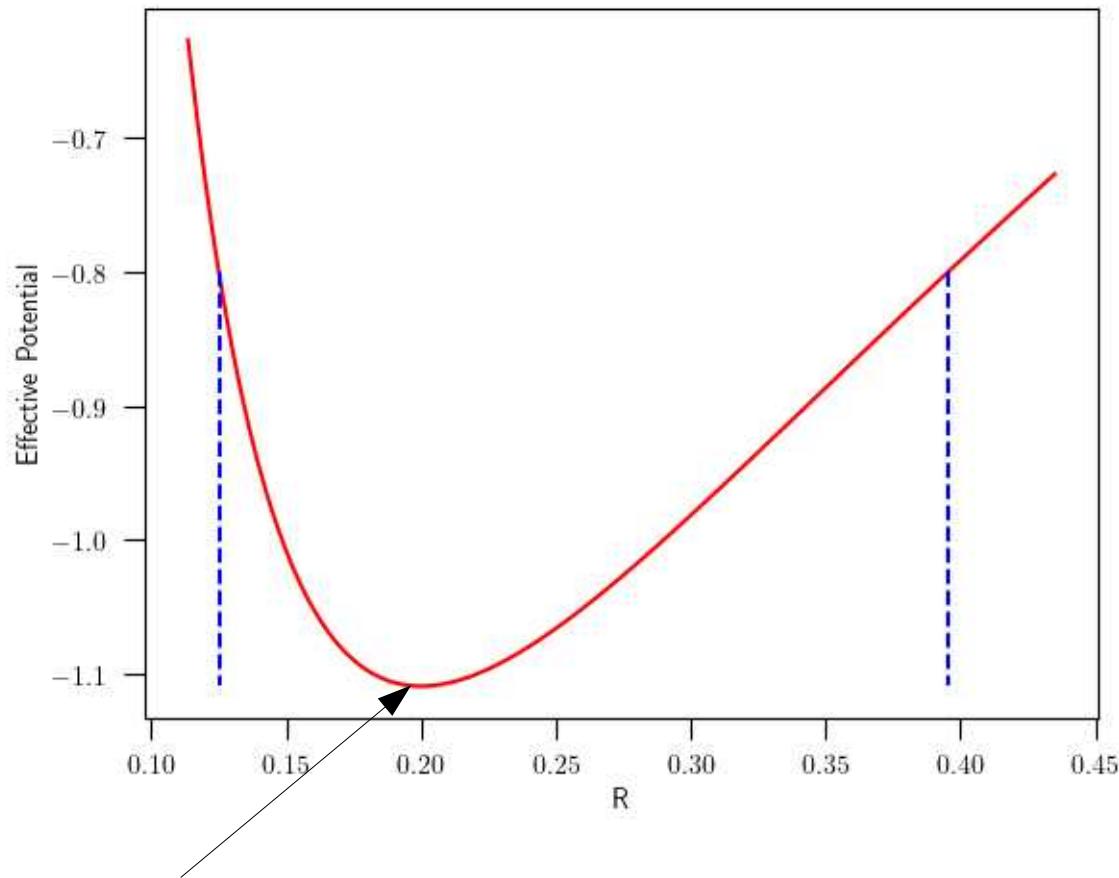
```
./mapping-Rz.py --V0 1. --Rc 0.0 --p 0.9 --Lz 0.2 -E -0.8 --norbits 15 --nlaps 100 --R 0.29
```

```
orbit.dat
Active object   : Observer_0
Projection Mode : 0
Stereo Mode     : 0
Motion Mode     : 0
Fov              : 35.0
Near/Far planes : 0.1  9.7
Near/Far factor : 0.100 10.000
```



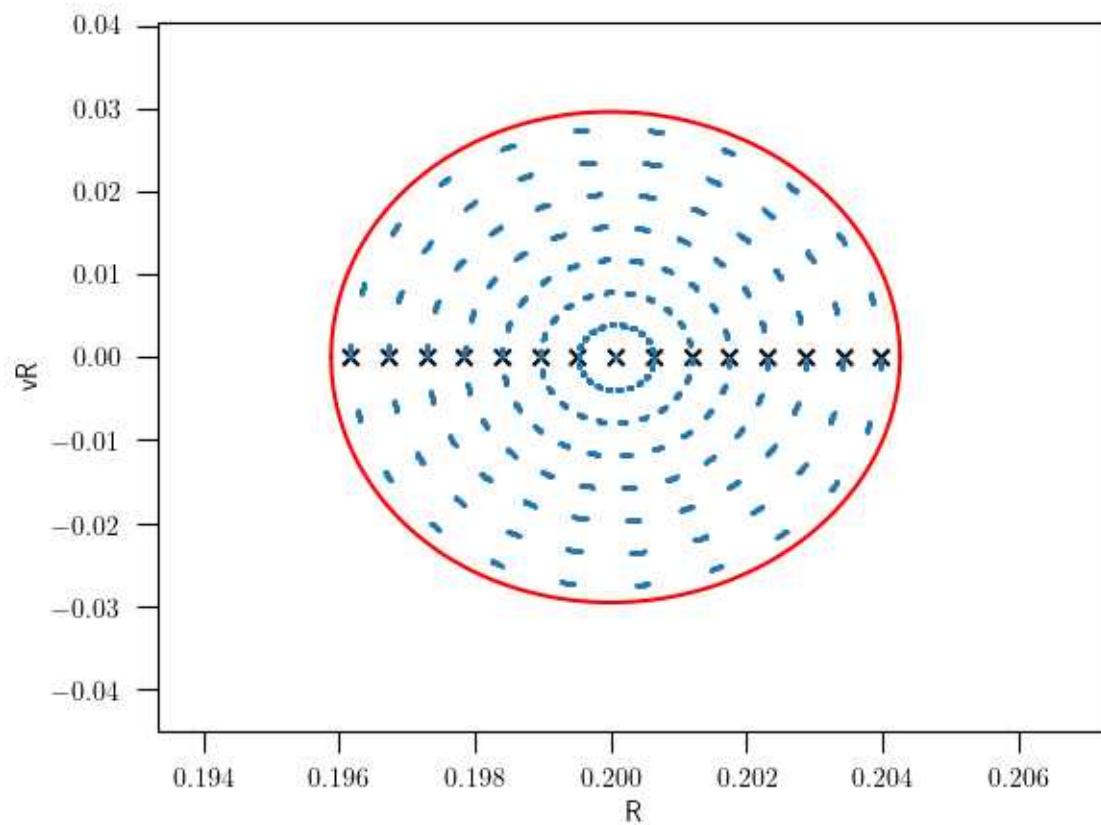
```
Mouse Position  : x= 0.0 y= 0.0 z= 0.0
Mouse On screen : x= 424 y= 184
Dist to IntP    : d= 0.975
Observer pos    : x= -0.2 y= -0.7 z= 0.6
IntP pos       : x= 0.0 y= 0.0 z= 0.0
```

# Exploring orbits at lower energy



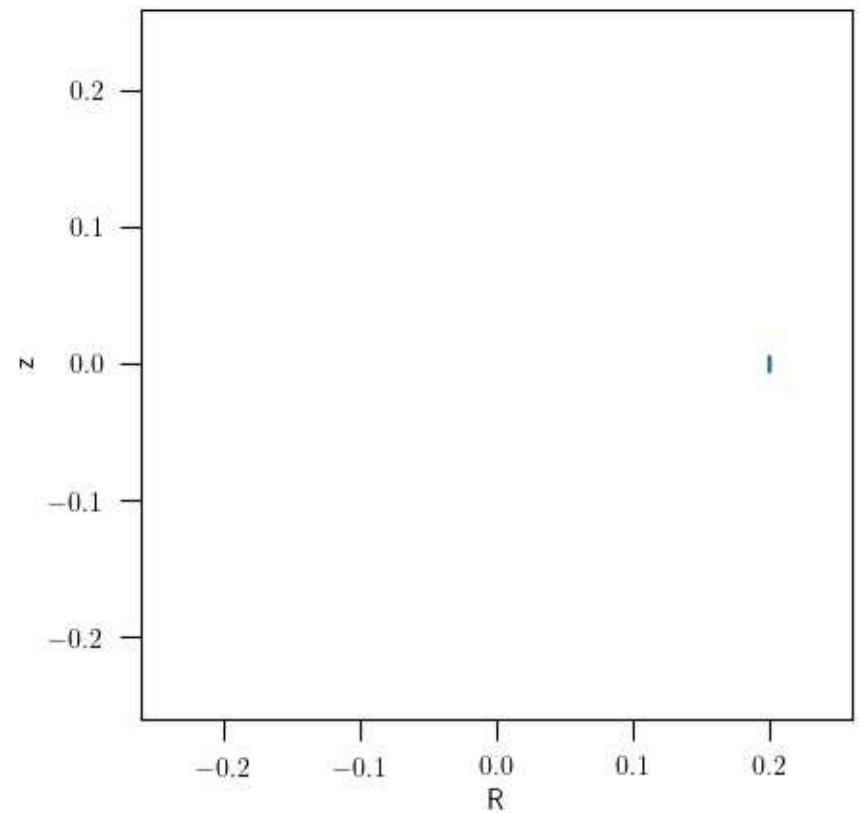
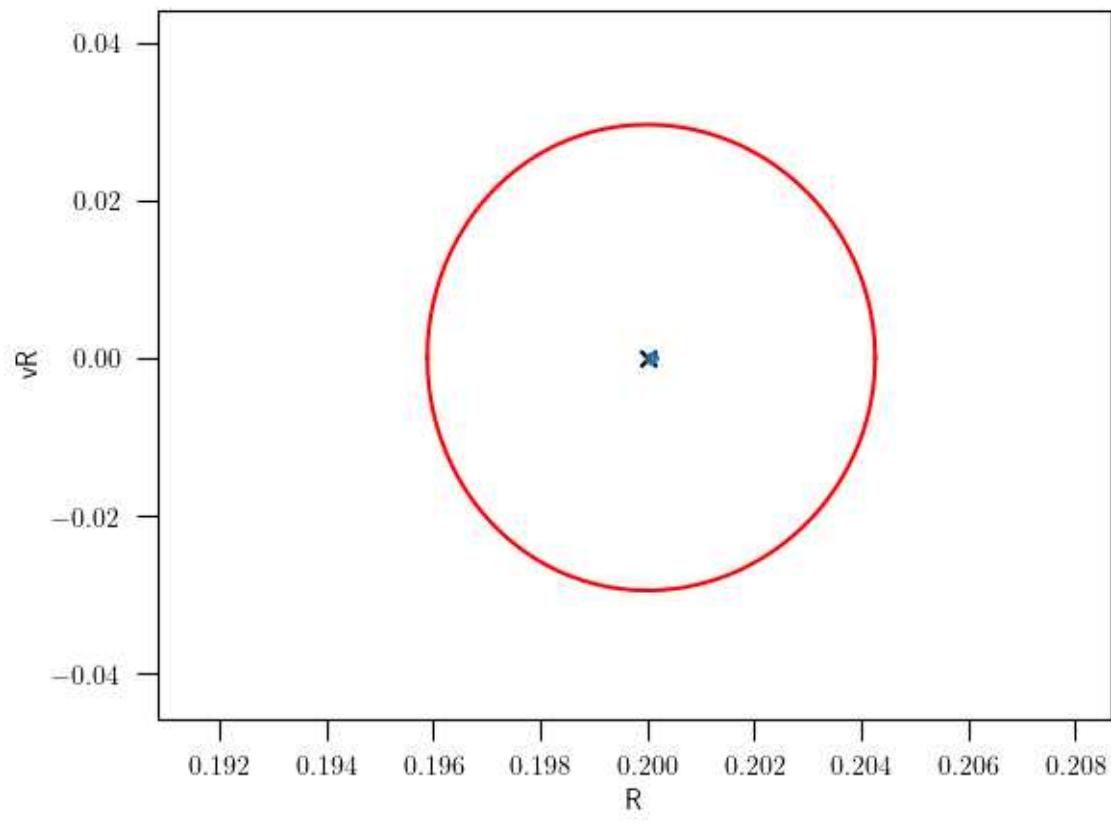
```
./mapping-Rz.py --V0 1. --Rc 0.0 --p 0.9 --Lz 0.2 -E -1.109 --plotpotential
```

# Orbits near the circular orbit energy



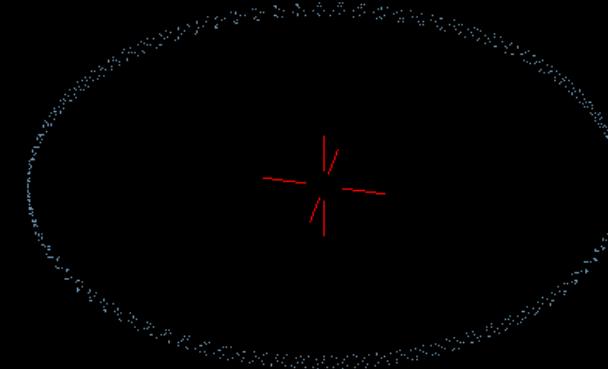
```
./mapping-Rz.py --V0 1. --Rc 0.0 --p 0.9 --Lz 0.2 -E -1.109 --norbits 15 --nlaps 100
```

# Circular orbit



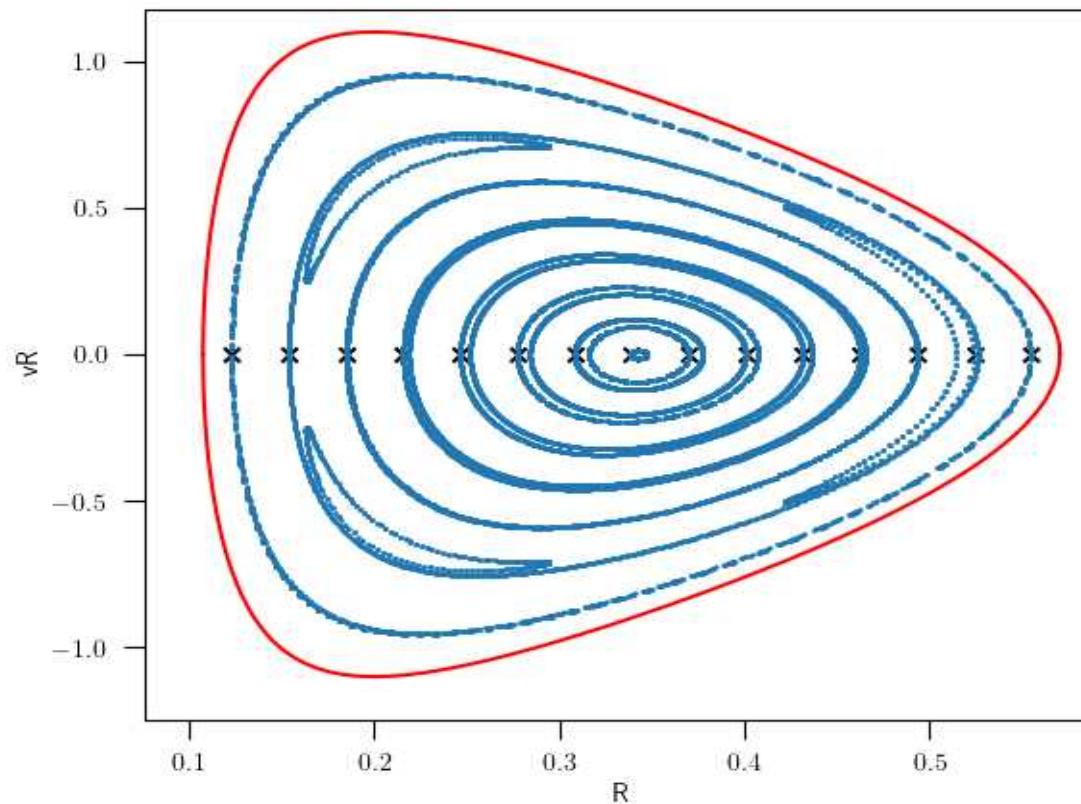
```
./mapping-Rz.py --V0 1. --Rc 0.0 --p 0.9 --Lz 0.2 -E -1.109 --vR 0 --R 0.2 --nlaps 10
```

```
orbit.dat
Active object    : Observer_0
Projection Mode : 0
Stereo Mode     : 0
Motion Mode     : 0
Fov              : 35.0
Near/Far planes : 0.1 14.3
Near/Far factor : 0.100 10.000
```



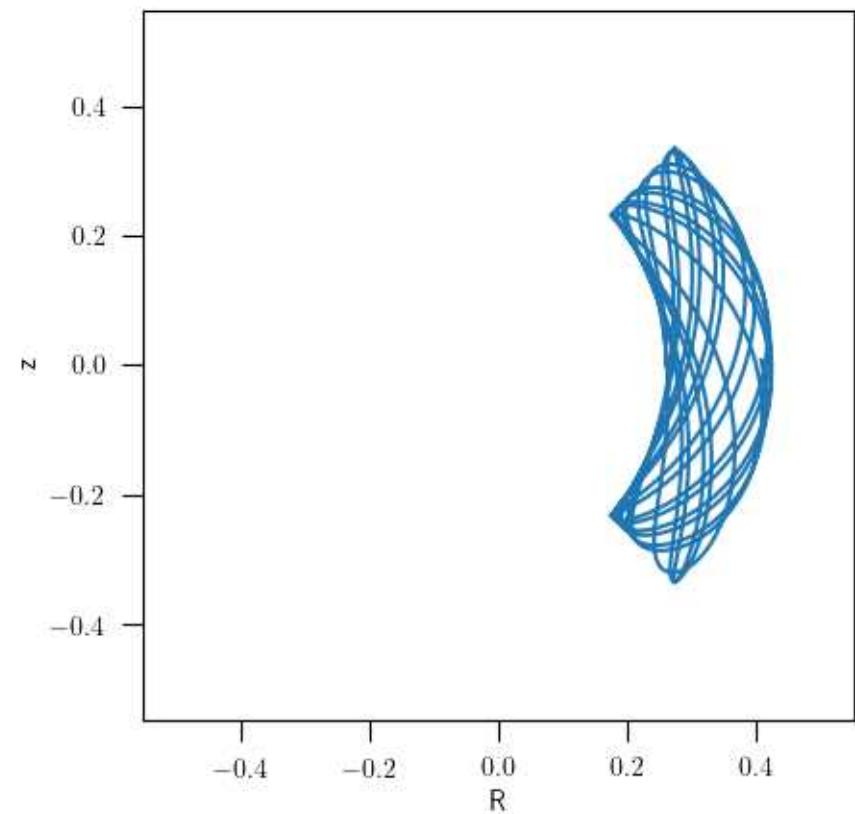
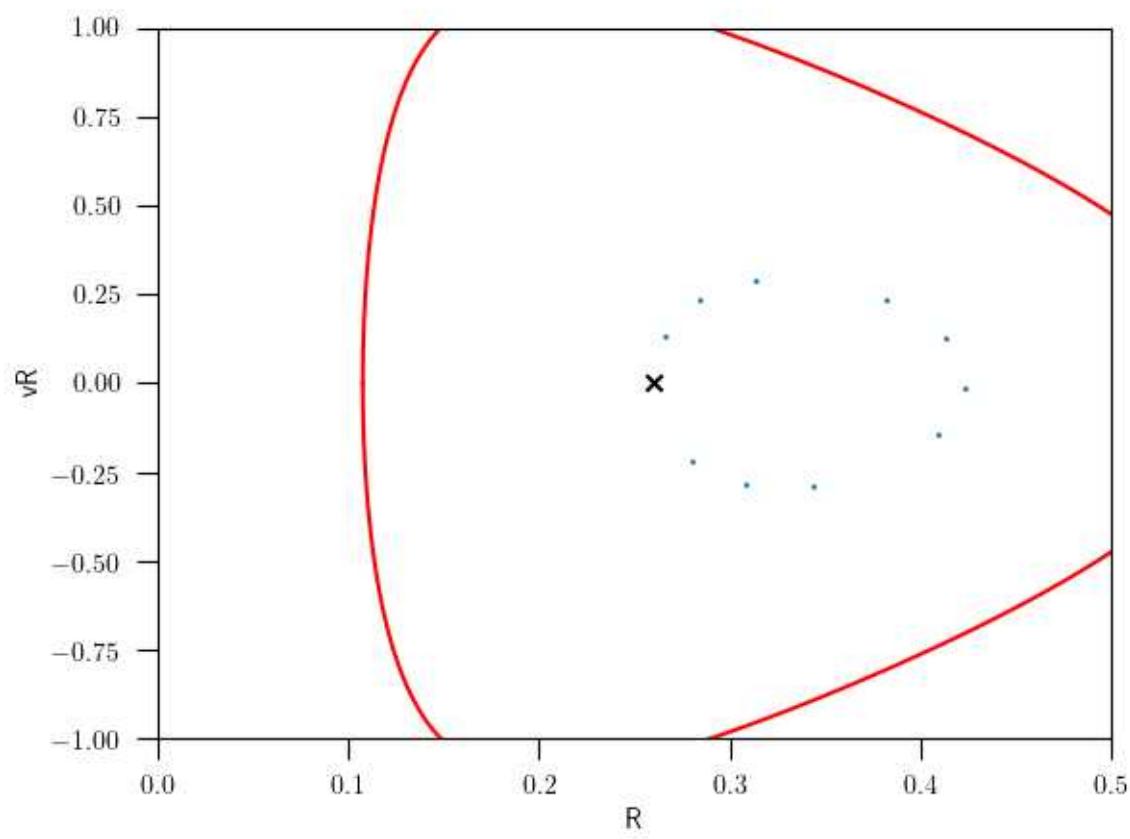
```
Mouse Position   : x= 0.0 y= 0.0 z= 0.0
Mouse On screen  : x= 247 y= -53
Dist to IntP     : d= 1.431
Observer pos     : x= 0.3 y= -1.1 z= 0.9
IntP pos         : x= 0.0 y= 0.0 z= 0.0
```

# At higher energy



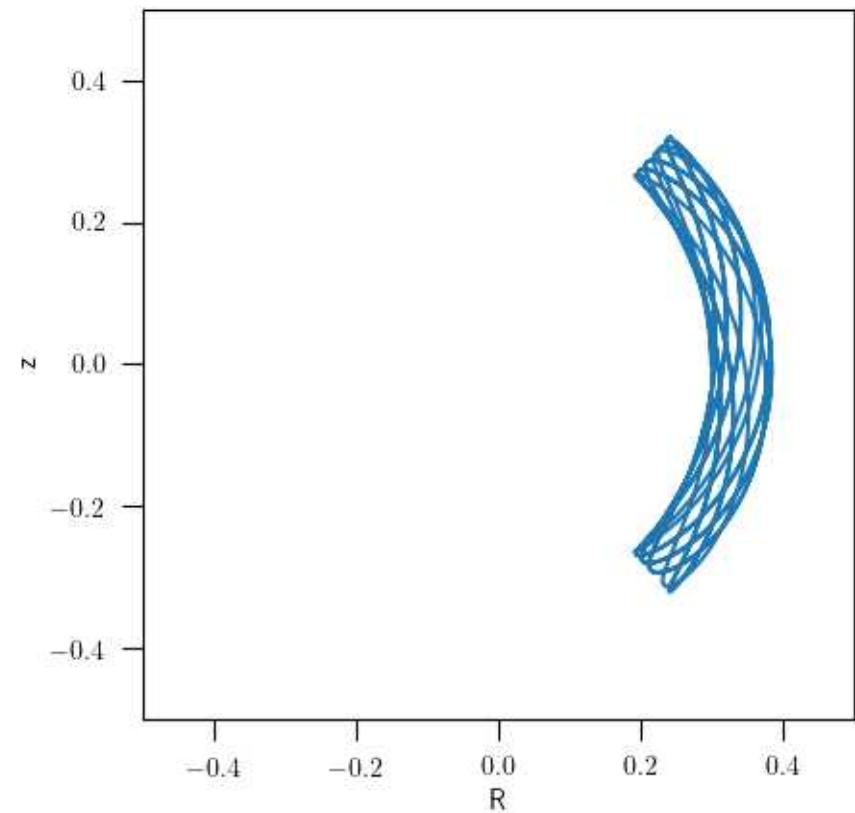
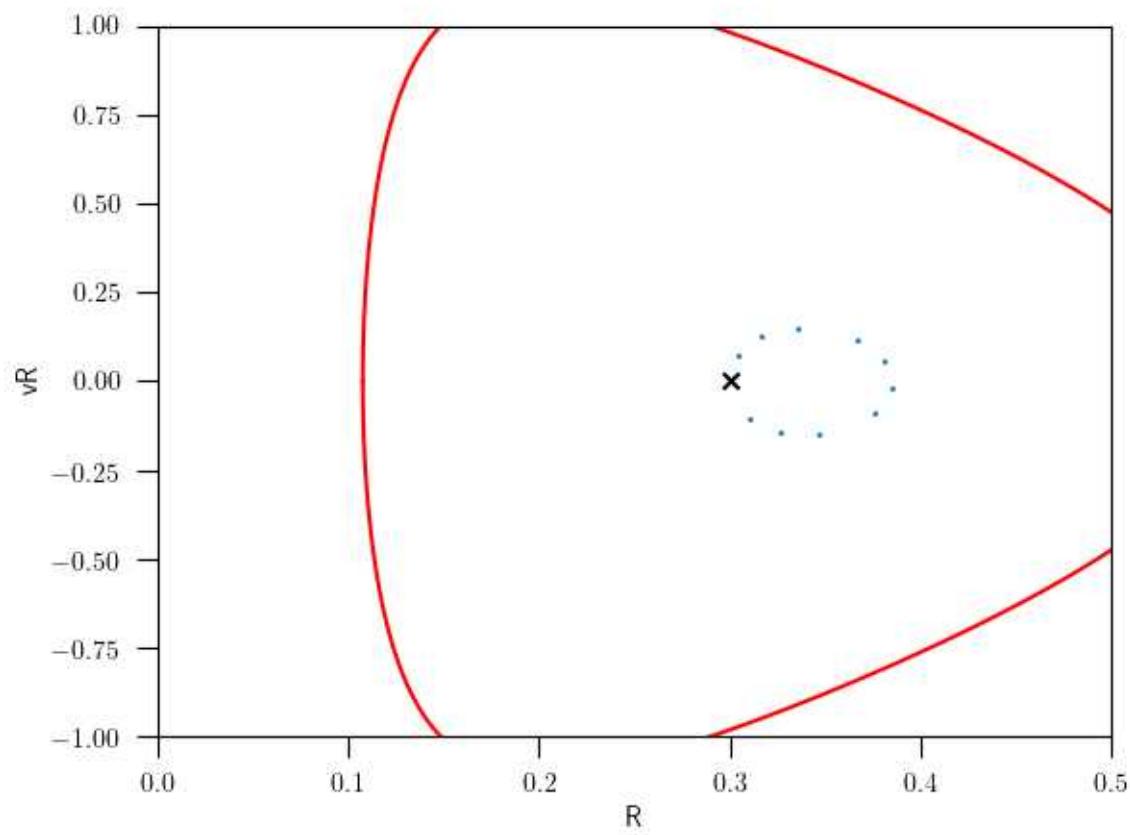
```
./mapping-Rz.py --V0 1. --Rc 0.0 --p 0.9 --Lz 0.2 -E -0.5 --norbits 15 --nlaps 1000
```

# At higher energy



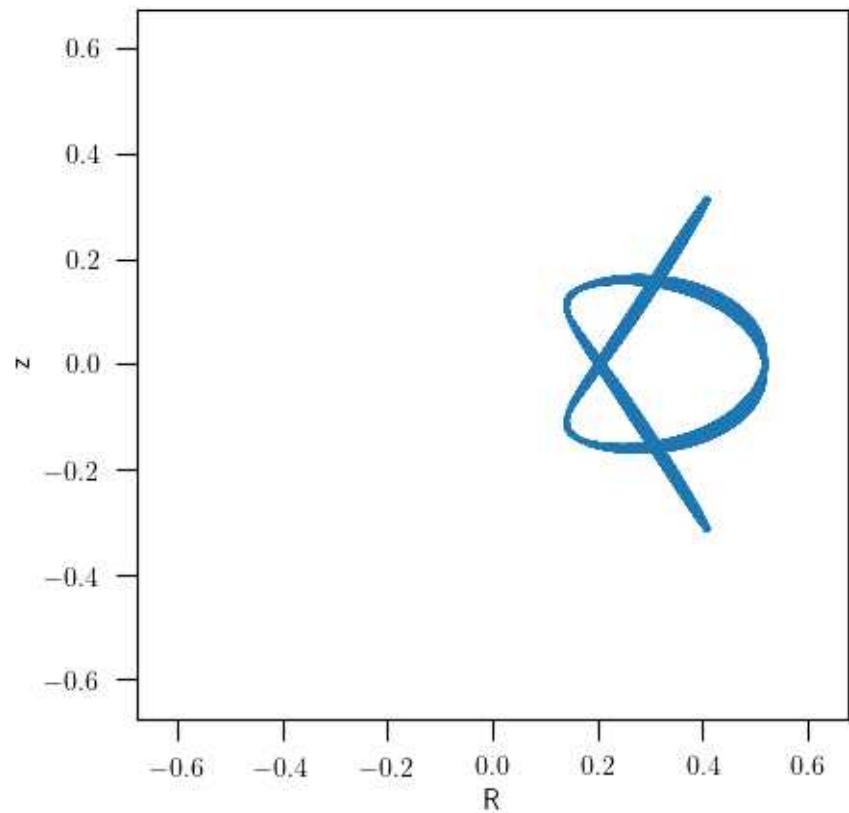
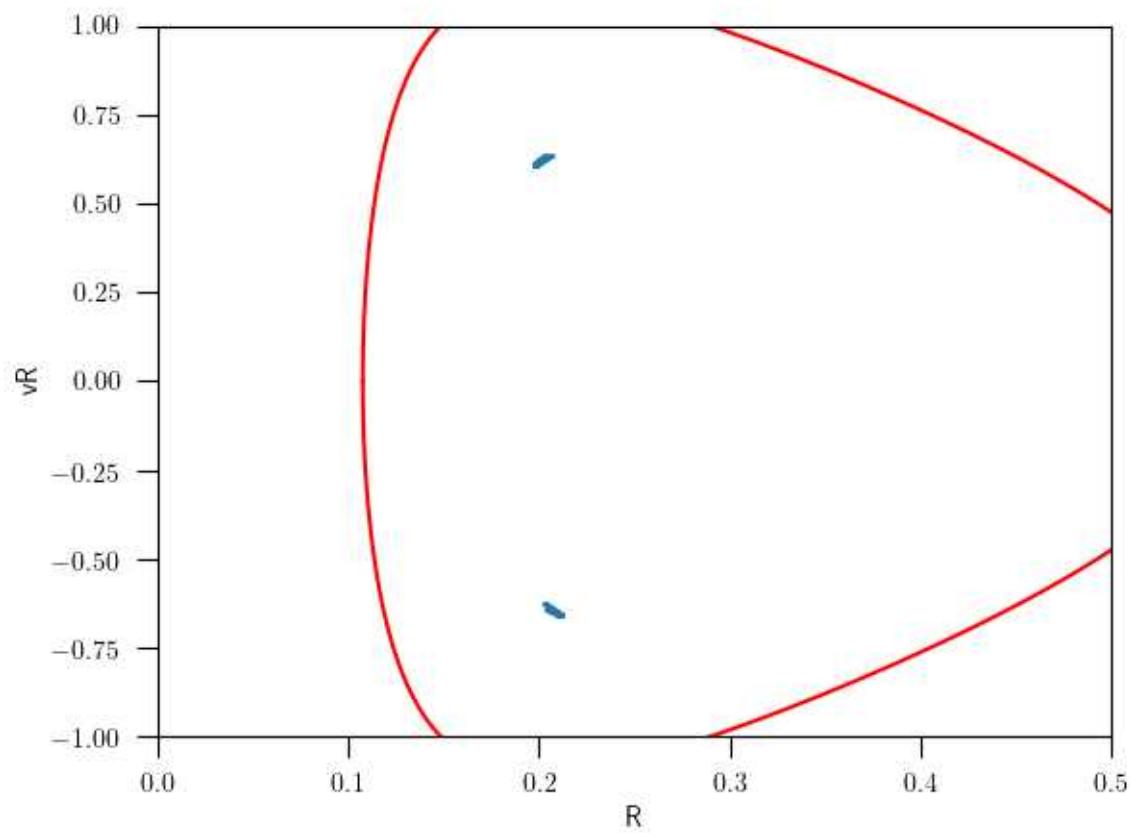
```
./mapping-Rz.py --V0 1. --Rc 0.0 --p 0.9 --Lz 0.2 -E -0.5 --vR 0 --R 0.26 --nlaps 10
```

# At higher energy



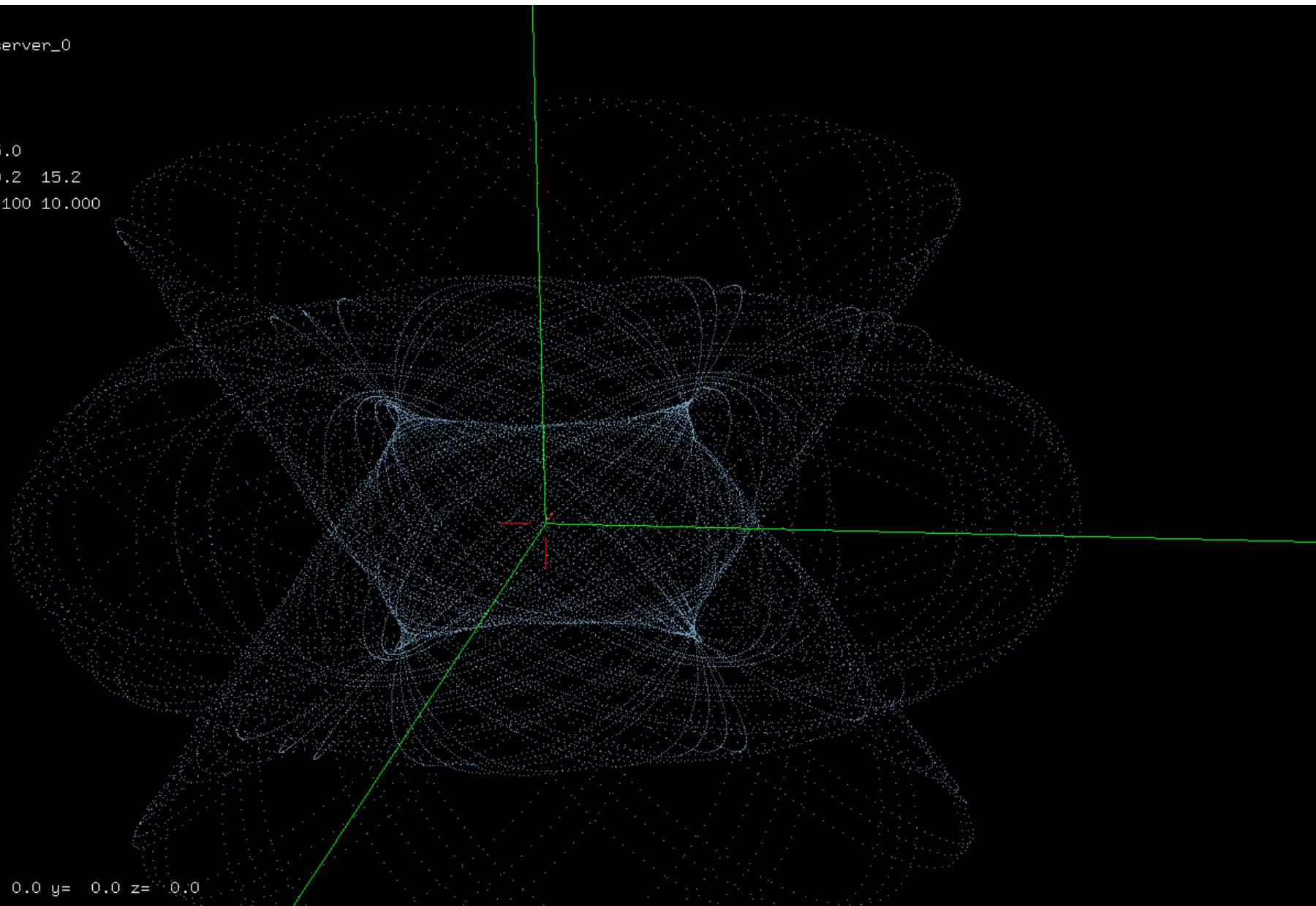
```
./mapping-Rz.py --V0 1. --Rc 0.0 --p 0.9 --Lz 0.2 -E -0.5 --vR 0 --R 0.30 --nlaps 10
```

# Bifurcation (resonance) : new orbit family



```
./mapping-Rz.py --V0 1. --Rc 0.0 --p 0.9 --Lz 0.2 -E -0.5 --vR 0 --R 0.52 --nlaps 100
```

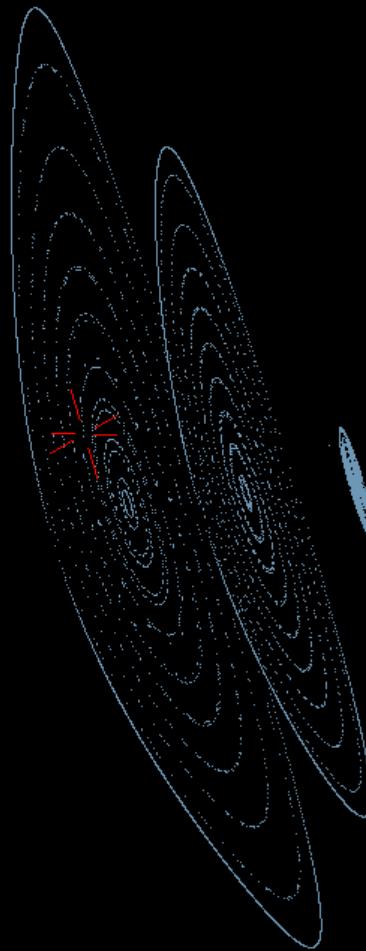
```
orbit.dat
Active object   : Observer_0
Projection Mode : 0
Stereo Mode     : 0
Motion Mode     : 0
Fov             : 35.0
Near/Far planes : 0.2 15.2
Near/Far factor : 0.100 10.000
```



```
Mouse Position  : x= 0.0 y= 0.0 z= 0.0
Mouse On screen : x= -48 y= 79
Dist to IntP    : d= 1.519
Observer pos    : x= 1.4 y= 0.3 z= 0.4
IntP pos       : x= 0.0 y= -0.0 z= -0.0
```

# Slices of different energies

```
totsurf.dat
Active object : Observer_0
Projection Mode : 0
Stereo Mode : 0
Motion Mode : 0
Fov : 35.0
Near/Far planes : 0.4 35.0
Near/Far factor : 0.100 10.000
```



```
Mouse Position : x= 0.0 y= 0.0 z= 0.0
Mouse On screen : x= 320 y= -152
Dist to IntP : d= 3.501
Observer pos : x= 2.1 y= 1.0 z= -2.6
IntP pos : x= 0.0 y= 0.0 z= 0.0
```

```
rm surf-*.
./mapping-Rz.py --V0 1. --Rc 0.0 --p 0.9 --Lz 0.2 -E -1.1 --vR 0 --norbits 50
./mapping-Rz.py --V0 1. --Rc 0.0 --p 0.9 --Lz 0.2 -E -0.8 --vR 0 --norbits 50
./mapping-Rz.py --V0 1. --Rc 0.0 --p 0.9 --Lz 0.2 -E -0.5 --vR 0 --norbits 50
./concatenate.py surf-0*
glups --fullscreen -p glparameters totsurf.dat
```

**The End**