


Remarks about HO SVD :

a) One linear G is NOT diag (diff the usual Matrix SVD)

However \vec{e}_i 's, \vec{v} 's, \vec{w} 's are \perp .

(analogous to Matrix SVD)

b) Highly non unique (diff the usual SVD).

c) Discuss low multilinear rank approximation

T important i - app for
dim red or data compression.

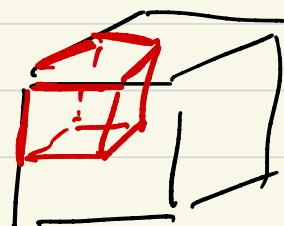
- Recall for matrices Eckart-Young Thm.
allows to truncated SVD \rightarrow Best Low Rank
approx of matrix.
- Here you could hope something similar ??

e.g. take truncation of T

$$\text{rank}_{\mathbb{R}}(T) = \{R_1, R_2, R_3\}$$

$$\tilde{T} = \sum_{p=1}^{k_1} \sum_{q=1}^{k_2} \sum_{r=1}^{k_3} G_{pqr} \vec{u}_p \otimes \vec{v}_q \otimes \vec{w}_r$$

$$k_1 < R_1 ; k_2 < R_2 ; k_3 < R_3$$



Quesh2 is : how do T & \tilde{T} compare???

One can prove that :

$$\|T - \tilde{T}\|_F^2 \leq \|T - \tilde{T}_{\{k_1, k_2, k_3\}}\|_F^2 \leq C \|T - \tilde{T}\|_F^2$$

where

$$\begin{aligned} \tilde{T} &= \arg \min_{\text{rank}(\tilde{T})} \|T - \tilde{T}\|_F^2 \\ &= \{k_1, k_2, k_3\}. \end{aligned}$$

• it's a pretty good approximation!

$$C = \sqrt{p-1}$$

$$\text{e.g } p=3; C=\sqrt{2}.$$

- The Naive truncation of the core tensor G does not give the Best Multilinear approx of T .
- However \tilde{T} exist! However don't have systematic algorithms to compute it.
- So all in all the Tucker or HOSVD gives a pretty good approx of T .

4) Last Remark

Does a truncation of the actual tensor decay give a good approx of a tensor in any sense?

$$T = \sum_{r=1}^R \vec{a}_r \otimes \vec{b}_r \otimes \vec{c}_r. \quad \text{rank}_{\otimes}(T) = R.$$

\rightarrow Minimize $\|T - T'\|_F^2$ over tensors

T' with $\text{rank}_{\otimes}(T') = K < R$.

\rightarrow This problem is not [well defined] because the minimum is not attained in space of tensors of $\text{rank}_{\otimes}(T') = K$.

Recall example: $W = e_0 \otimes e_1 \otimes e_1 + e_1 \otimes e_0 \otimes e_1$,

$$e_0 = \begin{pmatrix} 1 \\ 0 \end{pmatrix}; e_1 = \begin{pmatrix} 0 \\ 1 \end{pmatrix} \quad \begin{matrix} + e_0 \otimes e_0 \otimes e_1, \\ \uparrow \text{rank}_{\otimes}(W) = 3. \end{matrix}$$

Let $\exists D_\epsilon$, $\text{rank}_{\otimes}(D_\epsilon) = 2$ s.t

$$\lim_{\epsilon \rightarrow 0} D_\epsilon = W. \quad \underline{\text{jump of rank}}$$

Prove the theorem of Tucker.



- will give us an algorithm for TOSVD.

$$T = (T^{\alpha \beta \gamma}) .$$

Consider $T_{(1)}, T_{(2)}, T_{(3)}$

found easily from $T^{\alpha \beta \gamma}$.

Each 1D matrix has an (matrix) SVD:

$$\underbrace{T_{(1)}}_{\text{because } \text{range}(T) = \{R_1, R_2, R_3\}} = \underbrace{U_{I_1 \times R_1}^{(1)}}_{\text{rank}(T_{(1)})} \sum_{R_1 \times R_1}^{(1)} V_{R_1 \times I_2 I_3}^{(1)T} .$$

because $\text{range}(T) = \{R_1, R_2, R_3\}$.
 $\text{rank}(T_{(1)})$

$$\underbrace{T_{(2)}}_{\text{because } \text{range}(T) = \{R_1, R_2, R_3\}} = \underbrace{U_{I_2 \times R_2}^{(2)}}_{\text{rank}(T_{(2)})} \sum_{R_2 \times R_2}^{(2)} V_{R_2 \times I_1 I_3}^{(2)T}$$

$$\underbrace{T_{(3)}}_{\text{because } \text{range}(T) = \{R_1, R_2, R_3\}} = \underbrace{U_{I_3 \times R_3}^{(3)}}_{\text{rank}(T_{(3)})} \sum_{R_3 \times R_3}^{(3)} V_{R_3 \times I_1 I_2}^{(3)T}$$

- The idea is to consider the following multilinear version of T :

• What remains to be done is to check that

$$\sum_{p,q,r=1}^{\infty} G_{pqr} U^{(1)}_{pq} U^{(2)}_{qr} U^{(3)}_{pr} = \overline{T}$$

↗
 ↘
 ↙

I₁-dimension
 w.r.t $\alpha = 1, \dots, I_1$

claim this sum

you recognize here

$$\sum_{p,q,r=1}^{R_1, R_2, R_3} G_{pqr} \overset{\mu_p}{\underset{R_p}{\xrightarrow{(1)}}} \otimes \overset{\mu_q}{\underset{R_q}{\xrightarrow{(2)}}} \otimes \overset{\mu_r}{\underset{R_r}{\xrightarrow{(3)}}} = T.$$

Re Théorie des opérateurs

claim this sum
on the l.h.s is equal
to original tensor T .

[This Alg is just a linear alg method].

Conclusion: summarize Tucker alg & HOSVD.

• input $T^{\alpha \beta \gamma}$ $\alpha, \beta, \gamma \rightarrow 1 \dots I_1,$
 $I_1 \dots I_2$
 $I_2 \dots I_3$.

• output G_{pqr} $p = 1 \dots R_1,$
 $q = 1 \dots R_2$
 $r = 1 \dots R_3$ $\left\{ \begin{array}{l} U = [\vec{u}_1, \dots, \vec{u}_{R_1}] \\ V = [\vec{v}_1, \dots, \vec{v}_{R_2}] \\ W = [\vec{w}_1, \dots, \vec{w}_{R_3}] \end{array} \right.$
 orthogonal arrays of vecs.

1. From $T^{\alpha \beta \gamma}$ extract $T_{(1)}, T_{(2)}, T_{(3)}$ Retrict
 r.n.e.

2. SVD for $T_{(1)}, T_{(2)}, T_{(3)}$

\leftarrow R_1 non zero sing values \downarrow R_2 non zero sing values \rightarrow similar.
 $[\vec{u}_1, \dots, \vec{u}_{R_1}] = U$ $[\vec{v}_1, \dots, \vec{v}_{R_2}] = V$ $[\vec{w}_1, \dots, \vec{w}_{R_3}] = W$

$T_{(1)} = U \sum'' \tilde{U}^T$ $T_{(2)} = V \sum'' \tilde{V}^T$
 \uparrow \uparrow
 Not used Not used

3. Compute the core tensor $G_{pqr} = \sum \tilde{T}^{\alpha \beta \gamma} u_{\alpha p} v_{\beta q} w_{\gamma r}$

4. Finally you have the decomp:

$$\tilde{T} = \sum_{p, q, r} G_{pqr} \vec{u}_p \otimes \vec{v}_q \otimes \vec{w}_r.$$